

# **Power Sensor Library**

## **USER MANUAL**

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# Data Structures

## 1 Data Structures

# Power Sensor Library

## Data Structures

Here are the data structures with brief descriptions:

<a href="#">PulseInfo</a>	Data structure containing pulse information
---------------------------	---

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### 1. .1 PulseInfo

# Power Sensor Library

[Data Fields](#)

## PulseInfo Struct Reference

Data structure containing pulse information. [More...](#)

```
#include <PwrSnsrLib.h>
```

### Data Fields

float	<a href="#">Width</a>
-------	-----------------------

float	<a href="#">Peak</a>
-------	----------------------

float	<a href="#">Min</a>
-------	---------------------

float	<a href="#">PulseAvg</a>
-------	--------------------------

float	<a href="#">Position</a>
-------	--------------------------

float	<a href="#">RiseProximal</a>
-------	------------------------------

float	<a href="#">RiseDistal</a>
float	<a href="#">RiseTime</a>
float	<a href="#">FallProximal</a>
float	<a href="#">FallDistal</a>
float	<a href="#">FallTime</a>

## Detailed Description

---

Data structure containing pulse information.

## Field Documentation

---

### ◆ FallDistal

float FallDistal

Position in time for the distal crossing on the falling edge of the pulse.

### ◆ FallProximal

float FallProximal

Position in time for the proximal crossing on the falling edge of the pulse.

### ◆ FallTime

float FallTime

Fall time of the pulse.

### ◆ Min

float Min

Minimum instantaneous power measurement.

## ◆ Peak

float Peak

Peak (max instantaneous) power measurement.

## ◆ Position

float Position

Time position corresponding to the mesial crossing of the rising edge for the pulse.

## ◆ PulseAvg

float PulseAvg

Average power measurement for the pulse.

## ◆ RiseDistal

float RiseDistal

Position in time for the distal crossing on the rising edge of the pulse.

## ◆ RiseProximal

float RiseProximal

Position in time for the proximal crossing on the rising edge of the pulse.

## ◆ RiseTime

float RiseTime

Rise time of the pulse.

## ◆ Width

float Width

Pulse width is defined as the interval between the first and second signal crossings of the mesial line.

The documentation for this struct was generated from the following file:

- [PwrSnsrLib.h](#)

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## 1.2 Data Structure Index

# Power Sensor Library

## Data Structure Index

p

p

[PulseInfo](#)

p

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## 1.3 Data Fields

# Power Sensor Library

Here is a list of all documented struct and union fields with links to the struct/union documentation for each field:

- FallDistal : [PulseInfo](#)
- FallProximal : [PulseInfo](#)
- FallTime : [PulseInfo](#)
- Min : [PulseInfo](#)
- Peak : [PulseInfo](#)
- Position : [PulseInfo](#)

- PulseAvg : [PulseInfo](#)
  - RiseDistal : [PulseInfo](#)
  - RiseProximal : [PulseInfo](#)
  - RiseTime : [PulseInfo](#)
  - Width : [PulseInfo](#)
- 

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## 1.3.2 Variables

# Power Sensor Library

- FallDistal : [PulseInfo](#)
  - FallProximal : [PulseInfo](#)
  - FallTime : [PulseInfo](#)
  - Min : [PulseInfo](#)
  - Peak : [PulseInfo](#)
  - Position : [PulseInfo](#)
  - PulseAvg : [PulseInfo](#)
  - RiseDistal : [PulseInfo](#)
  - RiseProximal : [PulseInfo](#)
  - RiseTime : [PulseInfo](#)
  - Width : [PulseInfo](#)
- 

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# Files

## 2 Files

# Power Sensor Library

## File List

Here is a list of all documented files with brief descriptions:

<a href="#">PwrSnsrLib.h</a>	
------------------------------	--

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### 2. .1 PwrSnsrLib.h

# Power Sensor Library

[Data Structures](#) | [Macros](#) | [Typedefs](#) | [Enumerations](#) | [Functions](#)

## PwrSnsrLib.h File Reference

Go to the source code of this file.

### Data Structures

struct	<a href="#">PulseInfo</a>
	Data structure containing pulse information. <a href="#">More...</a>

### Macros

#define	<b>SUCCESS</b> (0L)
---------	---------------------

#define	<b>CURRENT_TIMEOUT</b> (-2)
---------	-----------------------------

#define	<b>EXPORT</b>
---------	---------------

#define	<b>ERROR_BASE</b> (0xBFFA0000L)
---------	---------------------------------

<h2>Typedefs</h2>	
typedef int	<b>SessionID</b>
typedef enum <a href="#">PwrSnsrAcquisitionStatusEnum</a>	<a href="#">PwrSnsrAcquisitionStatusEnum</a>
typedef enum <a href="#">PwrSnsrTriggerModeEnum</a>	<a href="#">PwrSnsrTriggerModeEnum</a>
typedef enum <a href="#">PwrSnsrTriggerSlopeEnum</a>	<a href="#">PwrSnsrTriggerSlopeEnum</a>
typedef enum <a href="#">PwrSnsrTriggerPositionEnum</a>	<a href="#">PwrSnsrTriggerPositionEnum</a>
typedef enum <a href="#">PwrSnsrTriggerSourceEnum</a>	<a href="#">PwrSnsrTriggerSourceEnum</a>
typedef enum <a href="#">PwrSnsrUnitsEnum</a>	<a href="#">PwrSnsrUnitsEnum</a>
typedef enum <a href="#">PwrSnsrMarkerNumberEnum</a>	<a href="#">PwrSnsrMarkerNumberEnum</a>
typedef enum <a href="#">PwrSnsrBandwidthEnum</a>	<a href="#">PwrSnsrBandwidthEnum</a>
typedef enum <a href="#">PwrSnsrFilterStateEnum</a>	<a href="#">PwrSnsrFilterStateEnum</a>
typedef enum <a href="#">PwrSnsrPulseUnitsEnum</a>	<a href="#">PwrSnsrPulseUnitsEnum</a>
typedef enum <a href="#">PwrSnsrCondCodeEnum</a>	<a href="#">PwrSnsrCondCodeEnum</a>
typedef enum <a href="#">PwrSnsrTriggerStatusEnum</a>	<a href="#">PwrSnsrTriggerStatusEnum</a>
typedef enum <a href="#">PwrSnsrTermActionEnum</a>	<a href="#">PwrSnsrTermActionEnum</a>
typedef enum <a href="#">PwrSnsrHoldoffModeEnum</a>	<a href="#">PwrSnsrHoldoffModeEnum</a>

typedef enum <a href="#">PwrSnsrStatGatingEnum</a>	<a href="#">PwrSnsrStatGatingEnum</a>
typedef enum <a href="#">PwrSnsrTrigOutModeEnum</a>	<a href="#">PwrSnsrTrigOutModeEnum</a>
typedef enum <a href="#">PwrSnsrMeasBuffGateEnum</a>	<a href="#">PwrSnsrMeasBuffGateEnum</a>
typedef enum <a href="#">PwrSnsrMeasBuffStartModeEnum</a>	<a href="#">PwrSnsrMeasBuffStartModeEnum</a>
typedef enum <a href="#">PwrSnsrMeasBuffStopReasonEnum</a>	<a href="#">PwrSnsrMeasBuffStopReasonEnum</a>
typedef enum <a href="#">PwrSnsrRdgsEnableFlag</a>	<a href="#">PwrSnsrRdgsEnableFlag</a>
typedef enum <a href="#">PwrSnsrErrorCodesEnum</a>	<a href="#">PwrSnsrErrorCodesEnum</a>
typedef struct <a href="#">PulseInfo</a>	<a href="#">PulseInfo</a>
	Data structure containing pulse information. <a href="#">More...</a>
<h2>Enumerations</h2>	
enum	<a href="#">PwrSnsrAcquisitionStatusEnum</a> { <a href="#">PwrSnsrAcqComplete</a> = 1, <a href="#">PwrSnsrAcqInProgress</a> = 0, <a href="#">PwrSnsrAcqStatusUnknown</a> = -1 }
enum	<a href="#">PwrSnsrTriggerModeEnum</a> { <a href="#">PwrSnsrTriggerModeNormal</a> = 1, <a href="#">PwrSnsrTriggerModeAuto</a> = 2, <a href="#">PwrSnsrTriggerModeAutoLevel</a> = 3, <a href="#">PwrSnsrTriggerModeFreerun</a> = 4 }
enum	<a href="#">PwrSnsrTriggerSlopeEnum</a> { <a href="#">PwrSnsrTriggerSlopePositive</a> = 1, <a href="#">PwrSnsrTriggerSlopeNegative</a> = 0 }

	enum  <a href="#"><u>PwrSnsrTriggerPositionEnum</u></a> { <a href="#"><u>PwrSnsrTriggerPositionLeft</u></a> = 0, <a href="#"><u>PwrSnsrTriggerPositionMiddle</u></a> = 1, <a href="#"><u>PwrSnsrTriggerPositionRight</u></a> = 2 }
	enum  <a href="#"><u>PwrSnsrTriggerSourceEnum</u></a> { <a href="#"><u>PwrSnsrTriggerSourceChannel1</u></a> = 0, <a href="#"><u>PwrSnsrTriggerSourceExternal</u></a> = 2, <a href="#"><u>PwrSnsrTriggerSourceChannel2</u></a> = 1, <a href="#"><u>PwrSnsrTriggerSourceChannel3</u></a> = 3, <a href="#"><u>PwrSnsrTriggerSourceChannel4</u></a> = 4, <a href="#"><u>PwrSnsrTriggerSourceChannel5</u></a> = 5, <a href="#"><u>PwrSnsrTriggerSourceChannel6</u></a> = 6, <a href="#"><u>PwrSnsrTriggerSourceChannel7</u></a> = 7, <a href="#"><u>PwrSnsrTriggerSourceChannel8</u></a> = 8, <a href="#"><u>PwrSnsrTriggerSourceChannel9</u></a> = 9, <a href="#"><u>PwrSnsrTriggerSourceChannel10</u></a> = 10, <a href="#"><u>PwrSnsrTriggerSourceChannel11</u></a> = 11, <a href="#"><u>PwrSnsrTriggerSourceChannel12</u></a> = 12, <a href="#"><u>PwrSnsrTriggerSourceChannel13</u></a> = 13, <a href="#"><u>PwrSnsrTriggerSourceChannel14</u></a> = 14, <a href="#"><u>PwrSnsrTriggerSourceChannel15</u></a> = 15, <a href="#"><u>PwrSnsrTriggerSourceChannel16</u></a> = 16, <a href="#"><u>PwrSnsrTriggerSourceIndependent</u></a> = 17 }
	enum  <a href="#"><u>PwrSnsrUnitsEnum</u></a> { <a href="#"><u>PwrSnsrUnitsdBm</u></a> = 0, <a href="#"><u>PwrSnsrUnitswatts</u></a> = 1, <a href="#"><u>PwrSnsrUnitsvolts</u></a> = 2, <a href="#"><u>PwrSnsrUnitsDBV</u></a> = 3, <a href="#"><u>PwrSnsrUnitsDBMV</u></a> = 4, <a href="#"><u>PwrSnsrUnitsDBUV</u></a> = 5 }
	enum  <a href="#"><u>PwrSnsrMarkerNumberEnum</u></a> { <a href="#"><u>PwrSnsrMarkerNumberMarker1</u></a> = 1, <a href="#"><u>PwrSnsrMarkerNumberMarker2</u></a> = 2 }
	enum  <a href="#"><u>PwrSnsrBandwidthEnum</u></a> { <a href="#"><u>PwrSnsrBandwidthHigh</u></a> = 0, <a href="#"><u>PwrSnsrBandwidthLow</u></a> = 1 }

	enum  <a href="#"><b>PwrSnsrFilterStateEnum</b></a> { <a href="#"><b>PwrSnsrFilterStateOff</b></a> = 0, <a href="#"><b>PwrSnsrFilterStateOn</b></a> = 1, <a href="#"><b>PwrSnsrFilterStateAuto</b></a> = 2 }
	enum  <a href="#"><b>PwrSnsrPulseUnitsEnum</b></a> { <a href="#"><b>PwrSnsrPulseUnitsWatts</b></a> = 0, <a href="#"><b>PwrSnsrPulseUnitsVolts</b></a> = 1 }
	enum  <a href="#"><b>PwrSnsrCondCodeEnum</b></a> { <a href="#"><b>PwrSnsrCondCodeMeasurementStoppe</b></a> d = -1, <a href="#"><b>PwrSnsrCondCodeError</b></a> = 0, <a href="#"><b>PwrSnsrCondCodeUnderrange</b></a> = 2, <a href="#"><b>PwrSnsrCondCodeOverrange</b></a> = 3, <a href="#"><b>PwrSnsrCondCodeNormal</b></a> = 1 }
	enum  <a href="#"><b>PwrSnsrTriggerStatusEnum</b></a> { <a href="#"><b>PwrSnsrTriggerStatusStopped</b></a> = 0, <a href="#"><b>PwrSnsrTriggerStatusPretrig</b></a> = 1, <a href="#"><b>PwrSnsrTriggerStatusWaiting</b></a> = 2, <a href="#"><b>PwrSnsrTriggerStatusAcquiringNew</b></a> = 3, <a href="#"><b>PwrSnsrTriggerStatusAutoTrig</b></a> = 4, <a href="#"><b>PwrSnsrTriggerStatusFreerun</b></a> = 5, <a href="#"><b>PwrSnsrTriggerStatusTriggered</b></a> = 6, <a href="#"><b>PwrSnsrTriggerStatusRunning</b></a> = 7 }
	enum  <a href="#"><b>PwrSnsrTermActionEnum</b></a> { <a href="#"><b>PwrSnsrTermActionStop</b></a> = 0, <a href="#"><b>PwrSnsrTermActionRestart</b></a> = 1, <a href="#"><b>PwrSnsrTermActionDecimate</b></a> = 2 }
	enum  <a href="#"><b>PwrSnsrHoldoffModeEnum</b></a> { <a href="#"><b>PwrSnsrHoldoffModeNormal</b></a> = 1, <a href="#"><b>PwrSnsrHoldoffModeGap</b></a> = 2 }
	enum  <a href="#"><b>PwrSnsrStatGatingEnum</b></a> { <a href="#"><b>PwrSnsrStatGatingFreeRun</b></a> = 0, <a href="#"><b>PwrSnsrStatGatingMarkers</b></a> = 1 }
	enum  <a href="#"><b>PwrSnsrTrigOutModeEnum</b></a> {

		<pre>PwrSnsrTrigOutModeMioOff = 0, PwrSnsrTrigOutModeMioPullUp = 1, PwrSnsrTrigOutModeMioTtl0 = 2, PwrSnsrTrigOutModeMioTbRef = 3, PwrSnsrTrigOutModeMioSweepHigh = 4, PwrSnsrTrigOutModeMioSweepLow = 5, PwrSnsrTrigOutModeMioTrigHigh = 6, PwrSnsrTrigOutModeMioTrigLow = 7, PwrSnsrTrigOutModeMioMaster = 8, PwrSnsrTrigOutModeMioSlave = 9 }</pre>
enum		<pre><a href="#">PwrSnsrMeasBuffGateEnum</a> { PwrSnsrMeasBuffGateBurst = 0, PwrSnsrMeasBuffGateMarker = 1, PwrSnsrMeasBuffGateExtGate = 2, PwrSnsrMeasBuffGatePeriodic = 3, PwrSnsrMeasBuffGateExtTrig = 4 }</pre>
enum		<pre><a href="#">PwrSnsrMeasBuffStartModeEnum</a> { PwrSnsrMeasBuffStartModeImmediate = 1, PwrSnsrMeasBuffStartModeExternalEna ble = 2, PwrSnsrMeasBuffStartModeExternalStart = 3 }</pre>
enum		<pre><a href="#">PwrSnsrMeasBuffStopReasonEnum</a> { PwrSnsrMeasBuffStopReasonCountRea ched = 1, PwrSnsrMeasBuffStopReasonTimedOut = 2, PwrSnsrMeasBuffStopReasonBufferOve rran = 3, PwrSnsrMeasBuffStopReasonNone = 0 }</pre>
enum		<pre><a href="#">PwrSnsrRdgsEnableFlag</a> { <a href="#">PwrSnsrSequenceEnable</a> = 1, <a href="#">PwrSnsrStartTimeEnable</a> = 2, <a href="#">PwrSnsrDurationEnable</a> = 4, <a href="#">PwrSnsrMinEnable</a> = 8, <a href="#">PwrSnsrAvgEnable</a> = 16, <a href="#">PwrSnsrMaxEnable</a> = 32 }</pre>

	enum	<pre>PwrSnsrErrorCodesEnum {     PWR_SNSR_IO_GENERAL = -2147204588,     PWR_SNSR_IO_TIMEOUT = -2147204587,     PWR_SNSR_MODEL_NOT_SUPPORTED = -2147204586,     PWR_SNSR_INV_PARAMETER = -1073807240,     PWR_SNSR_ERROR_INVALID_SESSION_HANDLE = -1074130544,     PWR_SNSR_ERROR_STATUS_NOT_AVAILABLE = -1074134947,     PWR_SNSR_ERROR_RESET_FAILED = -1074134945,     PWR_SNSR_ERROR_RESOURCE_UNKOWN = -1074134944,     PWR_SNSR_ERROR_ALREADY_INITIALIZED = -1074134943,     PWR_SNSR_ERROR_OUT_OF_MEMORY = -1074134954,     PWR_SNSR_ERROR_OPERATION_PENDING = -1074134953,     PWR_SNSR_ERROR_NULL_POINTER = -1074134952,     PWR_SNSR_ERROR_UNEXPECTED_RESPONSE = -1074134951,     PWR_SNSR_ERROR_NOT_INITIALIZED = -1074135011,     PWR_SNSR_LIBUSB_ERROR_IO = -1,     PWR_SNSR_LIBUSB_ERROR_INVALID_PARAMETER = -2,     PWR_SNSR_LIBUSB_ERROR_ACCESS = -3,     PWR_SNSR_LIBUSB_ERROR_NO_DEVICE = -4,     PWR_SNSR_LIBUSB_ERROR_NOT_FOUND = -5,     PWR_SNSR_LIBUSB_ERROR_BUSY = -6,     PWR_SNSR_LIBUSB_ERROR_TIMEOUT = -7,     PWR_SNSR_LIBUSB_ERROR_OVERFLOW = -8,     PWR_SNSR_LIBUSB_ERROR_PIPE = -9,     PWR_SNSR_LIBUSB_ERROR_INTERRUPTED = -10,</pre>
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```
PWR_SNSR_LIBUSB_ERROR_NO_MEM  
= -11,  
PWR_SNSR_LIBUSB_ERROR_NOT_SUP  
PORTED = -12,  
PWR_SNSR_LIBUSB_ERROR_OTHER = -  
99  
}
```

## Functions

EXPORT int	<a href="#"><b>PwrSnsr_SendSCPICommand</b></a> (SessionID Vi, const char *Command)
	Send a SCPI command to the instrument. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadSCPI</b></a> (SessionID Vi, int ValueBufferSize, long *ValueActualSize, char Value[], int Timeout)
	Read a SCPI string response from the instrument. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SendSCPIToNamedParser</b></a> (SessionID Vi, const char *name, const char *Command)
	Send a SCPI command to the instrument using a named SCPI parser. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadSCPIFromNamedParser</b></a> (SessionID Vi, const char *name, int ValueBufferSize, long *ValueActualSize, char Value[], int Timeout)
	Read a SCPI string response from the instrument. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FindResources</b></a> (const char *Delimiter, int ValBufferSize, char Val[])
	Returns a delimited string of available resources. These strings can be used in the initialize function to open a session to an instrument. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetMinimumSupportedFirmware</b></a> (int *Version)
	Gets the minimum supported firmware as an integer. Format is YYYYMMDD. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SendSCPIBytes</b></a> (SessionID Vi, int CommandBufferSize, char Command[])
	Send a SCPI command as a byte array. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadSCPIBytes</b></a> (SessionID Vi, int ValueBufferSize, char Value[], long *ValueActualSize, int Timeout)
	Read a SCPI byte array response from the instrument. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTimeOut</b></a> (SessionID Vi, long Milliseconds)
	Sets the time out in milliseconds for I/O. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTimeOut</b></a> (SessionID Vi, long *Val)
	Returns the time out value for I/O in milliseconds. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_init</b></a> (char *ResourceName, SessionID *Vi)
	Initialize a communication session with a supported USB power sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_close</b></a> (SessionID Vi)
	Closes the I/O session to the instrument. Driver methods and properties that access the instrument are not accessible after Close is called. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetError</b></a> (SessionID Vi, int *ErrorCode, int ErrorDescriptionBufferSize, char ErrorDescription[])
	This function retrieves and then clears the error information for the session. Normally,

		the error information describes the first error that occurred since the user last called the Get Error or Clear Error function. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ClearError</b></a> (SessionID Vi)
		This function clears the error code and error description for the given session. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_reset</b></a> (SessionID Vi)
	EXPORT int	<a href="#"><b>PwrSnsr_self_test</b></a> (SessionID Vi, int *TestResult)
		Performs an instrument self test, waits for the instrument to complete the test, and queries the instrument for the results. If the instrument passes the test, TestResult is 0. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_MeasurePower</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return average power using a default instrument configuration in Modulated Mode and dBm units. Instrument remains stopped in Modulated Mode after a measurement. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchCWPower</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Returns the most recently acquired CW power. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_MeasureVoltage</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return average voltage using a default instrument configuration in Modulated Mode and volts units. Instrument remains stopped

		in Modulated Mode after a measurement. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr ReadWaveformMinMax</b> (SessionID Vi, const char *Channel, int MinWaveformBufferSize, float MinWaveform[], int *MinWaveformActualSize, int MaxWaveformBufferSize, float MaxWaveform[], int *MaxWaveformActualSize, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)	
		Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the min/max waveforms for this channel. Call FetchMinMaxWaveform to obtain the min/max waveforms for other channels. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr ReadWaveform</b> (SessionID Vi, const char *Channel, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)	
		Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the waveform for this channel. Call FetchWaveform to obtain the waveforms for other channels. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr FetchWaveformMinMax</b> (SessionID Vi, const char *Channel, int MinWaveformBufferSize, float MinWaveform[], int *MinWaveformActualSize, int MaxWaveformBufferSize, float MaxWaveform[], int *MaxWaveformActualSize, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)	
		Returns the previously acquired minimum and maximum waveforms for this specified channel. The acquisition must be made prior

		to calling this method. Call this method separately for each channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchWaveform</b></a> (SessionID Vi, const char *Channel, int WaveformBufferSize, float WaveformArray[], int *WaveformArrayActualSize)	Returns a previously acquired waveform for this channel. The acquisition must be made prior to calling this method. Call this method separately for each channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchPowerArray</b></a> (SessionID Vi, const char *Channel, float *PulsePeak, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulsePeakValid, float *PulseCycleAvg, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulseCycleAvgValid, float *PulseOnAvg, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulseOnValid, float *IEETop, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *IEETopValid, float *IEEEBottom, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *IEEEBottomValid, float *Overshoot, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *OvershootValid, float *Droop, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *DroopValid)	Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchTimeArray</b></a> (SessionID Vi, const char *Channel, float *Frequency, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *FrequencyValid, float *Period, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeriodValid, float *Width, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *WidthValid, float *Offtime, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *OfftimeValid, float *DutyCycle, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *DutyCycleValid, float *Risetime, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *RisetimeValid, float *Falltime, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *FalltimeValid, float *EdgeDelay, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *EdgeDelayValid, float *Skew, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *SkewValid)	

	Returns an array of the current automatic timing measurements performed on a periodic pulse waveform. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchCWAArray</b> (SessionID Vi, const char *Channel, float *PeakAverage, <b>PwrSnsrCondCodeEnum</b> *PeakAverageValid, float *PeakMax, <b>PwrSnsrCondCodeEnum</b> *PeakMaxValid, float *PeakMin, <b>PwrSnsrCondCodeEnum</b> *PeakMinValid, float *PeakToAvgRatio, <b>PwrSnsrCondCodeEnum</b> *PeakToAvgRatioValid)
	Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchRiseTime</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *isValid, float *Val)
	Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchWidth</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *isValid, float *Val)
	Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchPulsePeak</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *isValid, float *Val)
	Returns the peak amplitude during the pulse. <a href="#">More...</a>

	EXPORT int  <a href="#"><b>PwrSnsr FetchPulseOnAverage</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Average power of the ON portion of the pulse. <a href="#">More...</a>
	EXPORT int  <a href="#"><b>PwrSnsr FetchPulseCycleAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the average power of the entire pulse. <a href="#">More...</a>
	EXPORT int  <a href="#"><b>PwrSnsr FetchPRF</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency). <a href="#">More...</a>
	EXPORT int  <a href="#"><b>PwrSnsr FetchPeriod</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the interval between two successive pulses. (Reciprocal of the Pulse RepetitionFrequency) <a href="#">More...</a>
	EXPORT int  <a href="#"><b>PwrSnsr FetchOvershoot</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units. <a href="#">More...</a>
	EXPORT int  <a href="#"><b>PwrSnsr FetchOfftime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulsewidth). <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_FetchIEEETop</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchIEEEBottom</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchFallTime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the interval between the last signal crossing of the distal line to the last signal crossing of the proximal line. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchEdgeDelay</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchDutyCycle</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the ratio of the pulse on-time to off-time. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigDelay</b></a> (SessionID Vi, float *Delay)

		Return the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigDelay</b></a> (SessionID Vi, float Delay)	Sets the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigHoldoff</b></a> (SessionID Vi, float *Holdoff)	Return the trigger holdoff time in seconds. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigHoldoff</b></a> (SessionID Vi, float Holdoff)	Sets the trigger holdoff time in seconds. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigHoldoffMode</b></a> (SessionID Vi, <a href="#"><u>PwrSnsrHoldoffModeEnum</u></a> *HoldoffMode)	Returns the holdoff mode to normal or gap holdoff. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigHoldoffMode</b></a> (SessionID Vi, <a href="#"><u>PwrSnsrHoldoffModeEnum</u></a> HoldoffMode)	Sets the holdoff mode to normal or gap holdoff. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigLevel</b></a> (SessionID Vi, float *Level)	Return the trigger level for synchronizing data acquisition with a pulsed input signal. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigLevel</b></a> (SessionID Vi, float Level)	Set the trigger level for synchronizing data acquisition with a pulsed input signal. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetTrigMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerModeEnum</b></a> *Mode)
	Return the trigger mode for synchronizing data acquisition with pulsed signals. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerModeEnum</b></a> Mode)
	Set the trigger mode for synchronizing data acquisition with pulsed signals. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigPosition</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerPositionEnum</b></a> *Position)
	Return the position of the trigger event on displayed sweep. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigPosition</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerPositionEnum</b></a> Position)
	Set the position of the trigger event on displayed sweep. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigSource</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerSourceEnum</b></a> *Source)
	Set the signal the power meter monitors for a trigger. It can be channel external input, or independent. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigSource</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerSourceEnum</b></a> Source)
	Get the signal the power meter monitors for a trigger. It can be channel external input, or independent. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigStatus</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerStatusEnum</b></a> *Status)
	The status of the triggering system. Update rate is controlled by FetchLatency setting. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetFetchLatency</b></a> (SessionID Vi, int Latency)

		Set the period the library waits to update fetch measurements in ms. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetFetchLatency</b></a> (SessionID Vi, int *Latency)	Get the period the library waits to update fetch measurements in ms. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigVernier</b></a> (SessionID Vi, float *Vernier)	Return the fine position of the trigger event on the power sweep. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigVernier</b></a> (SessionID Vi, float Vernier)	Set the fine position of the trigger event on the power sweep. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigSlope</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerSlopeEnum</b></a> *Slope)	Return the trigger slope or polarity. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigSlope</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerSlopeEnum</b></a> Slope)	Sets the trigger slope or polarity. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_Clear</b></a> (SessionID Vi)	Clear all data buffers. Clears averaging filters to empty. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_InitiateAquisition</b></a> (SessionID Vi)	Starts a single measurement cycle when INITiate:CONTinuous is set to OFF. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_Status</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrAcquisitionStatusEnum</b></a> *Val)	Returns whether an acquisition is in progress, complete, or if the status is unknown. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_SetInitiateContinuous</b></a> (SessionID Vi, int InitiateContinuous)
	Set the data acquisition mode for single or free-run measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetInitiateContinuous</b></a> (SessionID Vi, int *InitiateContinuous)
	Get the data acquisition mode for single or free-run measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_EnableCapturePriority</b></a> (SessionID Vi, const char *Channel, int Enabled)
	Sets the 55 series power meter to a buffered capture mode and disables real time processing. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetEnabled</b></a> (SessionID Vi, const char *Channel, int *Enabled)
	Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetEnabled</b></a> (SessionID Vi, const char *Channel, int Enabled)
	Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetSerialNumber</b></a> (SessionID Vi, const char *Channel, int SerialNumberBufferSize, char SerialNumber[])
	Gets the serial number of the sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetChannelCount</b></a> (SessionID Vi, int *Count)
	Get number of channels. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr GetUnits</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrUnitsEnum</b></a> *Units) Get units for the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetUnits</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrUnitsEnum</b></a> Units) Set units for the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetCurrentTemp</b></a> (SessionID Vi, const char *Channel, double *CurrentTemp) Get current sensor internal temperature in degrees C. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetAverage</b></a> (SessionID Vi, const char *Channel, int *Average) Get the number of traces averaged together to form the measurement result on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetAverage</b></a> (SessionID Vi, const char *Channel, int Average) Set the number of traces averaged together to form the measurement result on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetBandwidth</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrBandwidthEnum</b></a> *Bandwidth) Get the sensor video bandwidth for the selected sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetBandwidth</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrBandwidthEnum</b></a> Bandwidth) Set the sensor video bandwidth for the selected sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetFilterState</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrFilterStateEnum</b></a> *FilterState)

		Get the current setting of the integration filter on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetFilterState</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrFilterStateEnum</b></a> FilterState)	Set the current setting of the integration filter on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetFilterTime</b></a> (SessionID Vi, const char *Channel, float *FilterTime)	Get the current length of the integration filter on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetFilterTime</b></a> (SessionID Vi, const char *Channel, float FilterTime)	Set the current length of the integration filter on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetDistal</b></a> (SessionID Vi, const char *Channel, float *Distal)	Get the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetDistal</b></a> (SessionID Vi, const char *Channel, float Distal)	Set the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetEndGate</b></a> (SessionID Vi, const char *Channel, float *EndGate)	Get the point on a pulse, which is used to define the end of the pulse's active interval. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetEndGate</b></a> (SessionID Vi, const char *Channel, float EndGate)	Set the point on a pulse, which is used to define the end of the pulse's active interval. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr GetMesial</b></a> (SessionID Vi, const char *Channel, float *Mesial)
	Get the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetMesial</b></a> (SessionID Vi, const char *Channel, float Mesial)
	Set the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetProximal</b></a> (SessionID Vi, const char *Channel, float *Proximal)
	Get the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetProximal</b></a> (SessionID Vi, const char *Channel, float Proximal)
	Set the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetPulseUnits</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrPulseUnitsEnum</b></a> *Units)
	Get the units for entering the pulse distal, mesial and proximal levels. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetPulseUnits</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrPulseUnitsEnum</b></a> , <a href="#"><b>PwrSnsrPulseUnitsEnum</b></a> )
	Set the units for entering the pulse distal, mesial and proximal levels. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetStartGate</b></a> (SessionID Vi, const char *Channel, float *StartGate)
	Get the point on a pulse, which is used to define the beginning of the pulse's active

		interval. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetStartGate</b></a> (SessionID Vi, const char *Channel, float StartGate)	Set the point on a pulse, which is used to define the beginning of the pulse's active interval. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetCalFactors</b></a> (SessionID Vi, const char *Channel, float *MaxFrequency, float *MinFrequency, int FrequencyListBufferSize, float FrequencyList[], int *FrequencyListActualSize, int CalFactorListBufferSize, float CalFactorList[], int *CalFactorListActualSize, <a href="#"><b>PwrSnsrBandwidthEnum</b></a> Bandwidth)	Query information associated with calibration factors. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetCalFactor</b></a> (SessionID Vi, const char *Channel, float *CalFactor)	Get the frequency calibration factor currently in use on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetCalFactor</b></a> (SessionID Vi, const char *Channel, float CalFactor)	Set the frequency calibration factor currently in use on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetFrequency</b></a> (SessionID Vi, const char *Channel, float *Frequency)	Get the RF frequency for the current sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetFrequency</b></a> (SessionID Vi, const char *Channel, float Frequency)	Set the RF frequency for the current sensor, and apply the appropriate frequency calibration factor from the sensor internal table. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_GetOffsetdB</b></a> (SessionID Vi, const char *Channel, float *OffsetdB)
		Get a measurement offset in dB for the selected sensor. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetOffsetdB</b></a> (SessionID Vi, const char *Channel, float OffsetdB)
		Set a measurement offset in dB for the selected sensor. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetTempComp</b></a> (SessionID Vi, const char *Channel, int *TempComp)
		Get the state of the peak sensor temperature compensation system. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetTempComp</b></a> (SessionID Vi, const char *Channel, int TempComp)
		Set the state of the peak sensor temperature compensation system. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetTimebase</b></a> (SessionID Vi, float *Timebase)
		Get the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 (or max timebase) sec in a 1-2-5 sequence,. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetTimebase</b></a> (SessionID Vi, float Timebase)
		Set the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 sec (or max timebase) in a 1-2-5 sequence,. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetTimespan</b></a> (SessionID Vi, float Timespan)
		Set the horizontal time span of the trace in pulse mode. Time span = 10* Time/Division. Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_GetTimespan</b></a> (SessionID Vi, float *Timespan)
		Get the horizontal time span of the trace in pulse mode. Time span = 10* Time/Division. Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetMaxTimebase</b></a> (SessionID Vi, float *MaxTimebase)
		Gets the maximum timebase setting available. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchArrayMarkerPower</b></a> (SessionID Vi, const char *Channel, float *AvgPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *AvgPowerCondCode, float *MaxPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MaxPowerCondCode, float *MinPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MinPowerCondCode, float *PkToAvgRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PkToAvgRatioCondCode, float *Marker1Power, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *Marker1PowerCondCode, float *Marker2Power, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *Marker2PowerCondCode, float *MarkerRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MarkerRatioCondCode)
		Returns an array of the current marker measurements for the specified channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchMarkerAverage</b></a> (SessionID Vi, const char *Channel, int Marker, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
		For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchMarkerMax</b></a> (SessionID Vi, const char *Channel, int Marker, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)

	For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchMarkerMin</b> (SessionID Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *isValid, float *Val)
	For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadArrayMarkerPower</b> (SessionID Vi, const char *Channel, float *AvgPower, <b>PwrSnsrCondCodeEnum</b> *AvgPowerCondCode, float *MaxPower, <b>PwrSnsrCondCodeEnum</b> *MaxPowerCondCode, float *MinPower, <b>PwrSnsrCondCodeEnum</b> *MinPowerCondCode, float *PkToAvgRatio, <b>PwrSnsrCondCodeEnum</b> *PkToAvgRatioCondCode, float *Marker1Power, <b>PwrSnsrCondCodeEnum</b> *Marker1PowerCondCode, float *Marker2Power, <b>PwrSnsrCondCodeEnum</b> *Marker2PowerCondCode, float *MarkerRatio, <b>PwrSnsrCondCodeEnum</b> *MarkerRatioCondCode)
	Returns an array of the current marker measurements for the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadMarkerAverage</b> (SessionID Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadMarkerMax</b> (SessionID Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)

	For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadMarkerMin</b> (SessionID Vi, const char *Channel, int Marker, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchIntervalAvg</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchIntervalFilteredMin</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the minimum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchIntervalFilteredMax</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchIntervalMax</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)

		Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalMin</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalPkToAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2. The units are dB for logarithmic channel units or percent for linear channel units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadIntervalAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadIntervalFilteredMin</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the minimum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int		<a href="#"><b>PwrSnsr_ReadIntervalFilteredMax</b></a> (SessionID Vi, const char *Channel,

	<b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadIntervalMax</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadIntervalMin</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadIntervalPkToAvg</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2. The units are dB for logarithmic channel units or percent for linear channel units. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchIntervalMaxAvg</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FetchIntervalMinAvg</b> (SessionID Vi, const char *Channel,

	<b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr ReadIntervalMaxAvg</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr ReadIntervalMinAvg</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr FetchMarkerDelta</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the difference between MK1 and MK2. The units will be the same as marker units. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr FetchMarkerRatio</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr FetchMarkerRDelta</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *condCode, float *Val)
	Return the difference between MK2 and MK1. The units will be the same as marker units.

		<a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchMarkerRRatio</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadMarkerDelta</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the difference between MK1 and MK2. The units will be the same as marker units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadMarkerRatio</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadMarkerRDelta</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the difference between MK2 and MK1. The units will be the same as marker units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadMarkerRRatio</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_ReadCWPower</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	EXPORT int	<a href="#"><b>PwrSnsr_ReadCWArray</b></a> (SessionID Vi, const char *Channel, float *PeakAverage, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakAverageValid, float *PeakMax, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakMaxValid, float *PeakMin, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakMinValid, float *PeakToAvgRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakToAvgRatioValid)
		Returns the current average, maximum, minimum powers or voltages and the peak- to-average ratio of the specified channel. Units are the same as the channel's units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ReadPowerArray</b></a> (SessionID Vi, const char *Channel, float *PulsePeak, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulsePeakValid, float *PulseCycleAvg, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulseCycleAvgValid, float *PulseOnAvg, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulseOnValid, float *IEETop, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *IEETopValid, float *IEEEBottom, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *IEEEBottomValid, float *Overshoot, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *OvershootValid, float *Droop, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *DroopValid)
		Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ReadTimeArray</b></a> (SessionID Vi, const char *Channel, float *Frequency, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *FrequencyValid, float *Period, <a href="#"><b>PwrSnsrCondCodeEnum</b></a>

	*PeriodValid, float *Width, <b>PwrSnsrCondCodeEnum</b> *WidthValid, float *Offtime, <b>PwrSnsrCondCodeEnum</b> *OfftimeValid, float *DutyCycle, <b>PwrSnsrCondCodeEnum</b> *DutyCycleValid, float *Risetime, <b>PwrSnsrCondCodeEnum</b> *RisetimeValid, float *Falltime, <b>PwrSnsrCondCodeEnum</b> *FalltimeValid, float *EdgeDelay, <b>PwrSnsrCondCodeEnum</b> *EdgeDelayValid, float *Skew, <b>PwrSnsrCondCodeEnum</b> *SkewValid)
	Returns an array of the current automatic timing measurements performed on a periodic pulse waveform. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadDutyCycle</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the ratio of the pulse on-time to off-time. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadEdgeDelay</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadFallTime</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the interval between the last signal crossing of the distal line to the last signal crossing of the proximal line. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadIEEEBottom</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a

		pulse departs and to which it ultimately returns. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadIEEETop</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadOfftime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulse width). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadOvershoot</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadPeriod</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Returns the interval between two successive pulses. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadPRF</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency). <a href="#">More...</a>
EXPORT int		<a href="#"><b>PwrSnsr_ReadPulseCycleAvg</b></a> (SessionID Vi, const char *Channel,

	<b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the average power of the entire pulse. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadPulseOnAverage</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Average power of the ON portion of the pulse. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadPulsePeak</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the peak amplitude during the pulse. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadRiseTime</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadWidth</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, float *Val)
	Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetHorizontalOffset</b> (SessionID Vi, const char *Channel, double *HorizontalOffset)
	Get the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative). <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_SetHorizontalOffset</b></a> (SessionID Vi, const char *Channel, double HorizontalOffset)
		Set the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative). <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetHorizontalScale</b></a> (SessionID Vi, const char *Channel, double *HorizontalScale)
		Get the statistical mode horizontal scale in dB/Div. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetHorizontalScale</b></a> (SessionID Vi, const char *Channel, double HorizontalScale)
		Set the statistical mode horizontal scale in dB/Div. <a href="#">More...</a>
	int EXPORT	<a href="#"><b>PwrSnsr_GetVerticalCenter</b></a> (SessionID Vi, const char *Channel, float *VerticalCenter)
		Gets vertical center based on current units: <arg> = (range varies by units) <a href="#">More...</a>
	int EXPORT	<a href="#"><b>PwrSnsr_SetVerticalCenter</b></a> (SessionID Vi, const char *Channel, float VerticalCenter)
		Sets vertical center based on current units: <arg> = (range varies by units) <a href="#">More...</a>
	int EXPORT	<a href="#"><b>PwrSnsr_GetVerticalScale</b></a> (SessionID Vi, const char *Channel, float *VerticalScale)
		Gets vertical scale based on current units: <arg> = (range varies by units) <a href="#">More...</a>
	int EXPORT	<a href="#"><b>PwrSnsr_SetVerticalScale</b></a> (SessionID Vi, const char *Channel, float VerticalScale)
		Sets vertical scale based on current units: <arg> = (range varies by units) <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetChannelByIndex</b></a> (SessionID Vi, int BuffSize, char Channel[], int Index)

		Gets the channel name by zero index. Note: SCPI commands use a one-based index. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchCCDFTrace</b></a> (SessionID Vi, const char *Channel, int TraceBufferSize, float Trace[], int *TraceActualSize)  Returns the points in the CCDF trace. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_StatModeReset</b></a> (SessionID Vi, const char *Channel)  Resets statistical capturing mode by clearing the buffers and restarting the aquisition timer. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchStatMeasurementArray</b></a> (SessionID Vi, const char *Channel, double *Pavg, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PavgCond, double *Ppeak, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PpeakCond, double *Pmin, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PminCond, double *PkToAvgRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PkToAvgRatioCond, double *CursorPwr, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CursorPwrCond, double *CursorPct, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CursorPctCond, double *SampleCount, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *SampleCountCond, double *SecondsRun, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *SecondsRunCond)
		Returns an array of the current automatic statistical measurements performed on a sample population. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchCCDFPower</b></a> (SessionID Vi, const char *Channel, double Percent, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, double *Val)  Return relative power (in dB) for a given percent on the CCDF plot. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_FetchCCDFPercent</b></a> (SessionID Vi, const char *Channel, double Power, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, double *Val)
	Return relative power (in dB) for a given percent on the CCDF plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetCapture</b></a> (SessionID Vi, const char *Channel, int *Capture)
	Get whether statistical capture is enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetCapture</b></a> (SessionID Vi, const char *Channel, int Capture)
	Set whether statistical capture is enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetGating</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrStatGatingEnum</b></a> *Gating)
	Get whether statistical capture is enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetGating</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrStatGatingEnum</b></a> Gating)
	Set whether the statical capture is gated by markers or free-running. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTermAction</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrTermActionEnum</b></a> *TermAction)
	Get the termination action for statistical capturing. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTermAction</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrTermActionEnum</b></a> TermAction)
	Set the termination action for statistical capturing. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetTermCount</b></a> (SessionID Vi, const char *Channel, double *TermCount)
	Get the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTermCount</b></a> (SessionID Vi, const char *Channel, double TermCount)
	Set the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTermTime</b></a> (SessionID Vi, const char *Channel, int *TermTime)
	Get the termination time in seconds for statistical capturing. After the time has elapsed, the action determined by TermAction is taken. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTermTime</b></a> (SessionID Vi, const char *Channel, int TermTime)
	Set the termination time in seconds (1 - 3600) for statistical capturing. After the time has elapsed, the action determined by TermAction is taken. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetCCDFTraceCount</b></a> (SessionID Vi, const char *Channel, int *TraceCount)
	Get the number of points in the CCDF trace plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetCCDFTraceCount</b></a> (SessionID Vi, const char *Channel, int TraceCount)
	Set the number of points (1 - 16384) in the CCDF trace plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchCursorPercent</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, double *Val)

	Returns the percent CCDF at the cursor. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr FetchCursorPower</b> (SessionID Vi, const char *Channel, <b>PwrSnsrCondCodeEnum</b> *CondCode, double *Val)
	Returns the power CCDF in dB at the cursor. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr GetPercentPosition</b> (SessionID Vi, const char *Channel, double *PercentPosition)
	Get the cursor percent on the CCDF plot. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr SetPercentPosition</b> (SessionID Vi, const char *Channel, double PercentPosition)
	Set the cursor percent on the CCDF plot. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr SetPowerPosition</b> (SessionID Vi, const char *Channel, double PowerPosition)
	Set the cursor power in dB on the CCDF plot. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr GetPowerPosition</b> (SessionID Vi, const char *Channel, double *PowerPosition)
	Get the cursor power in dB on the CCDF plot. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr GetAcqStatusArray</b> (SessionID Vi, const char *Channel, int *SweepLength, double *SampleRate, double *SweepRate, double *SweepTime, double *StartTime, int *StatusWord)
	Returns data about the status of the acquisition system. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr GetDiagStatusArray</b> (SessionID Vi, const char *Channel, float

	*DetectorTemp, float *CpuTemp, float *MioVoltage, float *VccInt10, float *VccAux18, float *Vcc50, float *Vcc25, float *Vcc33)
	Returns diagnostic data. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr GetMarkerTimePosition</b> (SessionID Vi, int MarkerNumber, float *TimePosition)
	Get the time (x-axis-position) of the selected marker relative to the trigger. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr SetMarkerTimePosition</b> (SessionID Vi, int MarkerNumber, float TimePosition)
	Set the time (x-axis-position) of the selected marker relative to the trigger. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr GetMarkerPixelPosition</b> (SessionID Vi, int MarkerNumber, int *PixelPosition)
	Get the horizontal pixel position (X-axis- position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr SetMarkerPixelPosition</b> (SessionID Vi, int MarkerNumber, int PixelPosition)
	Set the horizontal pixel position (X-axis- position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr GetManufactureDate</b> (SessionID Vi, const char *Channel, int ManufactureDateBufferSize, char ManufactureDate[])
	Date the sensor was manufactured in the following format YYYYmmDD. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr GetImpedance</b> (SessionID Vi, const char *Channel, float *Impedance)
	Input impedance of the sensor. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr GetPeakPowerMax</b></a> (SessionID Vi, const char *Channel, float *PeakPowerMax)
	Maximum power level the sensor can measure. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetPeakPowerMin</b></a> (SessionID Vi, const char *Channel, float *PeakPowerMin)
	Minimum power level the sensor can measure. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetAttenuation</b></a> (SessionID Vi, const char *Channel, float *Attenuation)
	Attenuation in dB for the sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetFactoryCalDate</b></a> (SessionID Vi, const char *Channel, int FactoryCalDateBufferSize, char FactoryCalDate[])
	The date (YYYYmmDD) the last time the sensor was calibrated at the factory. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetMinimumTrig</b></a> (SessionID Vi, const char *Channel, float *MinimumTrig)
	Minimum internal trigger level in dBm. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetMinFreqHighBandwidth</b></a> (SessionID Vi, const char *Channel, float *MinFreqHighBandwidth)
	Minimum frequency of RF the sensor can measure in high bandwidth. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetMaxFreqHighBandwidth</b></a> (SessionID Vi, const char *Channel, float *MaxFreqHighBandwidth)
	Maximum frequency carrier the sensor can measure in high bandwidth. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetMinFreqLowBandwidth</b></a> (SessionID Vi, const char *Channel, float

	*MinFreqLowBandwidth)
	Minimum frequency carrier the sensor can measure in low bandwidth. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetMaxFreqLowBandwidth</b> (SessionID Vi, const char *Channel, float *MaxFreqLowBandwidth)
	Maximum frequency carrier the sensor can measure in low bandwidth. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetFpgaVersion</b> (SessionID Vi, const char *Channel, int ValBufferSize, char Val[])
	Get the sensor FPGA version. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetExternalSkew</b> (SessionID Vi, const char *Channel, float *External)
	Gets the skew in seconds for the external trigger. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_SetExternalSkew</b> (SessionID Vi, const char *Channel, float External)
	Sets the skew in seconds for the external trigger. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetSlaveSkew</b> (SessionID Vi, const char *Channel, float *SlaveSkew)
	Gets the skew in seconds for the slave trigger. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_SetSlaveSkew</b> (SessionID Vi, const char *Channel, float SlaveSkew)
	Sets the skew in seconds for the slave trigger. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetInternalSkew</b> (SessionID Vi, const char *Channel, float *InternalSkew)
	Gets the skew in seconds for the internal trigger. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_SetInternalSkew</b></a> (SessionID Vi, const char *Channel, float InternalSkew)
		Sets the skew in seconds for the internal trigger. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_Zero</b></a> (SessionID Vi, const char *Channel)
		Performs a zero offset null adjustment. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ZeroQuery</b></a> (SessionID Vi, const char *Channel, int *Val)
		Performs a zero offset null adjustment and returns true if successful. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_Abort</b></a> (SessionID Vi)
		Terminates any measurement in progress and resets the state of the trigger system. Note that Abort will leave the measurement in a stopped condition with all current measurements cleared. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchExtendedWaveform</b></a> (SessionID Vi, const char *Channel, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize, int Count)
		When capture priority is enabled, returns up to 100000 points of trace data based on the current timebase starting at the current trigger delay point. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetTimePerPoint</b></a> (SessionID Vi, const char *Channel, float *TimePerPoint)
		Get time spacing for each waveform point in seconds. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetSweepTime</b></a> (SessionID Vi, const char *Channel, float *SweepTime)
		Get sweep time for the trace in seconds. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_GetChanTraceCount</b></a> (SessionID Vi, const char *Channel, int *TraceCount)
		Get the number of points in the CCDF trace plot. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetTraceStartTime</b></a> (SessionID Vi, const char *Channel, float *TraceStartTime)
		Get time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchDistal</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Returns the actual detected power of the distal level in the current channel units. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchMesial</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Returns the actual detected power of the mesial level in the current channel units. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchProximal</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Returns the actual detected power of the proximal level in the current channel units. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchAllMultiPulse</b></a> (SessionID Vi, const char *Channel, int PulseInfosSize, <a href="#"><b>PulseInfo</b></a> PulseInfos[], int *PulseInfosActualSize)
		Return all previously acquired multiple pulse measurements. The elements in the PulseInfos array correspond to pulses on the current trace from left to right (ascending time order). <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_SetTrigOutMode</b></a> (SessionID Vi, const char *Channel, int Mode) Sets the trigger out/mult io mode. Setting trigger mode overrides this command. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SaveToMemoryChannel</b></a> (SessionID Vi, const char *memChan, const char *ChannelName) Saves the given channel to a memory channel. If the memory channel does not exist, a new one is created. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMemChanArchive</b></a> (SessionID Vi, const char *memChan, int ValBufferSize, char Val[]) Returns an XML document containing settings and readings obtained using the SaveToMemoryChannel method. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_LoadMemChanFromArchive</b></a> (SessionID Vi, const char *memChan, const char *ArchiveContent) Loads the named memory channel using the given archive. If the memory channel does not exist, one is created. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SaveUserCal</b></a> (SessionID Vi, const char *Channel) Instructs power meter to save the value of fixed cal, zero, and skew values. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ClearUserCal</b></a> (SessionID Vi, const char *Channel) Resets the value of fixed cal, zero, and skew to factory defaults. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetIsAvgSensor</b></a> (SessionID Vi, const char *Channel, int *IsAvgSensor) Retruns true if sensor is average responding (not peak detecting). <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetIsAvailable</b></a> (SessionID Vi, const char *Channel, int *IsAvailable)
	Returns true if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetIsRunning</b></a> (SessionID Vi, const char *Channel, int *IsRunning)
	Returns true if modulated/CW measurements are actively running. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetReadingPeriod</b></a> (SessionID Vi, const char *Channel, float *ReadingPeriod)
	Returns the period (rate) in seconds per new filtered reading. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetBufferedAverageMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the average power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_AcquireMeasurements</b></a> (SessionID Vi, double Timeout, int Count, <a href="#"><b>PwrSnsrMeasBuffStopReasonEnum</b></a> *StopReason, int *Val)
	Initiates new acquisition from the measurement buffer system (if acquisition is in the stopped state). Blocks until the number of measurements for each enabled channel is equal to count, or a time out has occurred. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMaxMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the maximum power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetMinMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the minimum power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetDuration</b></a> (SessionID Vi, float *Duration)
	Get the time duration samples are captured during each timed mode acquisition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetDuration</b></a> (SessionID Vi, float Duration)
	Set the duration samples are captured during each timed mode acquisition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetSequenceNumbers</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, long long Val[], int *ValActualSize)
	Get the sequence number entries that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetStartTimes</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, double Val[], int *ValActualSize)
	Get the start time entries in seconds that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetDurations</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the duration entries in seconds that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_StartAcquisition</b></a> (SessionID Vi)
	Starts measurement buffer acquisition. This method allows the user to send a command to the power meter to begin buffering

	measurements without waiting for all measurements to be completed. Alternately, you can call the AcquireReadings method to start buffering measurements and wait for them to be read from the meter. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_StopAcquisition</b></a> (SessionID Vi)
	Sends a command to stop the measurement buffer from acquiring readings. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ClearBuffer</b></a> (SessionID Vi)
	Sends a command to the power meter to clear all buffered readings. This method does not clear cached measurements accessible through GetAverageMeasurements, etc. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ClearMeasurements</b></a> (SessionID Vi)
	Clears cached average, min, max, duration, start time, and sequence number measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMeasurementsAvailable</b></a> (SessionID Vi, const char *Channel, int *Val)
	Get the number of measurement entries available that were captured during AcquireMeasurements(). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetPeriod</b></a> (SessionID Vi, float Period)
	Set the period each timed mode acquisition (measurement buffer) is started. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetPeriod</b></a> (SessionID Vi, float *Period)
	Get the period each timed mode acquisition (measurement buffer) is started. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetRdgsEnableFlag</b></a> (SessionID Vi, int *Flag)

		Get the flag indicating which measurement buffer arrays will be read when calling PwrSnsr_AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetRdgsEnableFlag</b></a> (SessionID Vi, int Flag)	Set the flag indicating which measurement buffer arrays will be read when calling PwrSnsr_AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetGateMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrMeasBuffGateEnum</b></a> *GateMode)	Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. The gate signal may be internally or externally generated in several different ways. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetGateMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrMeasBuffGateEnum</b></a> GateMode)	Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetStartMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrMeasBuffStartModeEnum</b></a> *StartMode)	Get the mode used to start acquisition of buffer entries. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetStartMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrMeasBuffStartModeEnum</b></a> StartMode)	Set the mode used to start acquisition of buffer entries. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_AdvanceReadIndex</b></a> (SessionID Vi)	Send a command to the meter to notify it the user is done reading and to advance the read index. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_QueryAverageMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
		Query the power meter for all buffered average power measurements. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_QueryStartTimes</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
		Query the power meter for all buffered start times in seconds. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_QuerySequenceNumbers</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, long long Val[], int *ValActualSize)
		Query the power meter for all buffered sequence numbers. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_QueryDurations</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
		Query the power meter for all buffered measurement durations in seconds. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_QueryMaxMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
		Query the power meter for all buffered maximum power measurements. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_QueryMinMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
		Query the power meter for all buffered minimum power measurements. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetWriteProtection</b></a> (SessionID Vi, int *WriteProtection)
		Get whether the measurement buffer is set to overwrite members that have not been read by the user. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetTimedOut</b></a> (SessionID Vi, int *TimedOut) Check if the last measurement buffer session timed out. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetSessionCount</b></a> (SessionID Vi, int *SessionCount) Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetSessionCount</b></a> (SessionID Vi, int SessionCount) Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetSessionTimeout</b></a> (SessionID Vi, float Seconds) Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetReturnCount</b></a> (SessionID Vi, int *ReturnCount) Get the return count for each measurement query. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetReturnCount</b></a> (SessionID Vi, int ReturnCount) Set the return count for each measurement query. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetWriteProtection</b></a> (SessionID Vi, int WriteProtection) Set whether to allow the measurement buffer to overwrite entries that have not been read by the user. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetOverRan</b></a> (SessionID Vi, int *OverRan)
	Get flag indicating whether the power meter's internal buffer filled up before being emptied. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetBufferedMeasurementsAvailable</b></a> (SessionID Vi, int *MeasurementsAvailable)
	Gets the number of measurements available in the power meter's internal buffer. Note: The number of readings that have been acquired may be more or less. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMeasBuffEnabled</b></a> (SessionID Vi, int *MeasBuffEnabled)
	Get whether the measurement buffer has been enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetMeasBuffEnabled</b></a> (SessionID Vi, int MeasBuffEnabled)
	Enable or disable the measurement buffer. Disabling the measurement buffer enables modulated/CW measurements. Conversely, enabling it disables modulated/CW measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ResetContinuousCapture</b></a> (SessionID Vi)
	Sets a flag indicating to restart continuous capture. This method allows the user to restart continuous acquisition. Has no effect if ContinuousCapture is set to false. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetEndDelay</b></a> (SessionID Vi, float *EndDelay)
	Get delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_SetEndDelay</b></a> (SessionID Vi, float EndDelay)
	Set delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetStartQual</b></a> (SessionID Vi, float *StartQual)
	Get the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetStartQual</b></a> (SessionID Vi, float StartQual)
	Set the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetStartDelay</b></a> (SessionID Vi, float *StartDelay)
	Get delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetStartDelay</b></a> (SessionID Vi, float StartDelay)
	Set delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetEndQual</b></a> (SessionID Vi, float *EndQual)
	Get the minimum amount of time power remains below the trigger point to be counted as the end of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetEndQual</b></a> (SessionID Vi, float EndQual)
	Set the minimum amount of time power remains below the trigger point to be counted

		as the end of a burst. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_Write</b></a> (SessionID Vi, const char *Channel, int DataBufferSize, unsigned char Data[])
		Write a byte array to the meter. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ReadByteArray</b></a> (SessionID Vi, const char *Channel, int Count, int ValBufferSize, unsigned char Val[], int *ValActualSize)
		Reads byte array from the meter. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ReadControl</b></a> (SessionID Vi, const char *Channel, int Count, int ValBufferSize, unsigned char Val[], int *ValActualSize)
		Reads a control transfer on the USB. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetContinuousCapture</b></a> (SessionID Vi, int ContinuousCapture)
		Set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetContinuousCapture</b></a> (SessionID Vi, int *ContinuousCapture)
		Get whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetModel</b></a> (SessionID Vi, const char *Channel, int ModelBufferSize, char Model[])
		Gets the model of the meter connected to the specified channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetPeakHoldDecay</b></a> (SessionID Vi, const char *Channel, int *EnvelopeAverage)

		Get the number of min/max traces averaged together to form the peak hold measurement results on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetPeakHoldTracking</b></a> (SessionID Vi, const char *Channel, int *EnvelopeTracking)	Returns whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetPeakHoldTracking</b></a> (SessionID Vi, const char *Channel, int EnvelopeTracking)	Sets whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetFirmwareVersion</b></a> (SessionID Vi, const char *Channel, int FirmwareVersionBufferSize, char FirmwareVersion[])	Returns the firmware version of the power meter associated with this channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetPeakHoldDecay</b></a> (SessionID Vi, const char *Channel, int PeakHoldDecay)	Set the number of min/max traces averaged together to form the peak hold measurement results on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetDongleSerialNumber</b></a> (long *val)	Get the hardware license serial number. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetExpirationDate</b></a> (int *Date)	Get the hardware license expiration date. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetNumberOfCals</b></a> (long *val)
	Get the number of calibrations left on the license. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_IsLicenseDongleConnected</b></a> (int *val)
	Get whether the hardware license dongle is connected. <a href="#">More...</a>

## Detailed Description

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File containing all user-callable functions.

## Typedef Documentation

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### ◆ [\*\*PulseInfo\*\*](#)

typedef struct [\*\*PulseInfo PulseInfo\*\*](#)

Data structure containing pulse information.

### ◆ [\*\*PwrSnsrAcquisitionStatusEnum\*\*](#)

typedef enum [\*\*PwrSnsrAcquisitionStatusEnum PwrSnsrAcquisitionStatusEnum\*\*](#)

### ◆ [\*\*PwrSnsrBandwidthEnum\*\*](#)

typedef enum [\*\*PwrSnsrBandwidthEnum PwrSnsrBandwidthEnum\*\*](#)

Video bandwidth enumeration.

### ◆ [\*\*PwrSnsrCondCodeEnum\*\*](#)

typedef enum [\*\*PwrSnsrCondCodeEnum PwrSnsrCondCodeEnum\*\*](#)

Condition code indicating validity of the measurement.

### ◆ PwrSnsrErrorCodesEnum

typedef enum [PwrSnsrErrorCodesEnum](#) [PwrSnsrErrorCodesEnum](#)

Error codes

### ◆ PwrSnsrFilterStateEnum

typedef enum [PwrSnsrFilterStateEnum](#) [PwrSnsrFilterStateEnum](#)

Filter state enum.

### ◆ PwrSnsrHoldoffModeEnum

typedef enum [PwrSnsrHoldoffModeEnum](#) [PwrSnsrHoldoffModeEnum](#)

Trigger holdoff mode.

### ◆ PwrSnsrMarkerNumberEnum

typedef enum [PwrSnsrMarkerNumberEnum](#) [PwrSnsrMarkerNumberEnum](#)

Marker number enumeration.

### ◆ PwrSnsrMeasBuffGateEnum

typedef enum [PwrSnsrMeasBuffGateEnum](#) [PwrSnsrMeasBuffGateEnum](#)

Measurement buffer gate modes.

### ◆ PwrSnsrMeasBuffStartModeEnum

typedef enum [PwrSnsrMeasBuffStartModeEnum](#) [PwrSnsrMeasBuffStartModeEnum](#)

Measurement buffer start modes.

### ◆ PwrSnsrMeasBuffStopReasonEnum

typedef enum [PwrSnsrMeasBuffStopReasonEnum](#)

[PwrSnsrMeasBuffStopReasonEnum](#)

Measurement buffer stop reason.

### ◆ PwrSnsrPulseUnitsEnum

typedef enum [PwrSnsrPulseUnitsEnum](#) [PwrSnsrPulseUnitsEnum](#)

Enum for pulse calculation units.

### ◆ PwrSnsrRdgsEnableFlag

typedef enum [PwrSnsrRdgsEnableFlag](#) [PwrSnsrRdgsEnableFlag](#)

Select the action to take when either the statistical terminalcount is reached or the terminal time has elapsed.

### ◆ PwrSnsrStatGatingEnum

typedef enum [PwrSnsrStatGatingEnum](#) [PwrSnsrStatGatingEnum](#)

Gating value for statistical capture.

### ◆ PwrSnsrTermActionEnum

typedef enum [PwrSnsrTermActionEnum](#) [PwrSnsrTermActionEnum](#)

Select the action to take when either the statistical terminalcount is reached or the terminal time has elapsed.

### ◆ PwrSnsrTriggerModeEnum

typedef enum [PwrSnsrTriggerModeEnum](#) [PwrSnsrTriggerModeEnum](#)

Trigger mode for synchronizing data acquisition with pulsed signals.

### ◆ PwrSnsrTriggerPositionEnum

typedef enum [PwrSnsrTriggerPositionEnum](#) [PwrSnsrTriggerPositionEnum](#)

Set or return the position of the trigger event on displayed sweep.

### ◆ PwrSnsrTriggerSlopeEnum

typedef enum [PwrSnsrTriggerSlopeEnum](#) [PwrSnsrTriggerSlopeEnum](#)

Values for edge trigger slope

### ◆ PwrSnsrTriggerSourceEnum

typedef enum [PwrSnsrTriggerSourceEnum](#) [PwrSnsrTriggerSourceEnum](#)

Trigger source used for synchronizing data acquisition.

### ◆ PwrSnsrTriggerStatusEnum

typedef enum [PwrSnsrTriggerStatusEnum](#) [PwrSnsrTriggerStatusEnum](#)

Trigger status of the acquisition system.

### ◆ PwrSnsrTrigOutModeEnum

typedef enum [PwrSnsrTrigOutModeEnum](#) [PwrSnsrTrigOutModeEnum](#)

Multi IO trigger out modes.

### ◆ PwrSnsrUnitsEnum

typedef enum [PwrSnsrUnitsEnum](#) [PwrSnsrUnitsEnum](#)

Units returned by channel measurements.

## Enumeration Type Documentation

---

### ◆ PwrSnsrAcquisitionStatusEnum

enum [PwrSnsrAcquisitionStatusEnum](#)

Enumerator

PwrSnsrAcqComplete	The meter has completed the acquisition..
PwrSnsrAcqInProgress	The meter is still acquiring data.
PwrSnsrAcqStatusUnknown	The meter cannot determine the status of the acquisition.

### ◆ PwrSnsrBandwidthEnum

enum [PwrSnsrBandwidthEnum](#)

Video bandwidth enumeration.

Enumerator	
PwrSnsrBandwidthHigh	High bandwidth.
PwrSnsrBandwidthLow	Low bandwidth.

## ◆ PwrSnsrCondCodeEnum

enum [PwrSnsrCondCodeEnum](#)

Condition code indicating validity of the measurement.

Enumerator	
PwrSnsrCondCodeMeasurementStopped	Measurement is STOPPED. Value returned is not updated.
PwrSnsrCondCodeError	Error return. Measurement is not valid.
PwrSnsrCondCodeUnderrange	An Over-range condition exists.
PwrSnsrCondCodeOverrange	An Under-range condition exists.
PwrSnsrCondCodeNormal	Normal return. No error.

## ◆ PwrSnsrErrorCodesEnum

enum [PwrSnsrErrorCodesEnum](#)

Error codes

Enumerator	
PWR_SNSR_IO_GENERAL	I/O error.
PWR_SNSR_IO_TIMEOUT	I/O timeout error.
PWR_SNSR_MODEL_NOT_SUPPORTED	Instrument model does not support this feature.
PWR_SNSR_INV_PARAMETER	Invalid parameter value
PWR_SNSR_ERROR_INVALID_SESSION_HANDLE	Session ID invalid.

PWR_SNSR_ERROR_STATUS_NOT_AVAILABLE	Status not available.
PWR_SNSR_ERROR_RESET_FAILED	Reset failed.
PWR_SNSR_ERROR_RESOURCE_UNKN OWN	Unknown resource descriptor.
PWR_SNSR_ERROR_ALREADY_INITIALIZED	Session already initialized.
PWR_SNSR_ERROR_OUT_OF_MEMORY	Out of memory.
PWR_SNSR_ERROR_OPERATION_PENDI NG	Operation pending.
PWR_SNSR_ERROR_NULL_POINTER	Null pointer not allowed.
PWR_SNSR_ERROR_UNEXPECTED_RESPONSE	Unexpected response from the instrument.
PWR_SNSR_ERROR_NOT_INITIALIZED	Session not initialized.
PWR_SNSR_LIBUSB_ERROR_IO	Input/output error
PWR_SNSR_LIBUSB_ERROR_INVALID_P ARAM	Invalid parameter
PWR_SNSR_LIBUSB_ERROR_ACCESS	Access denied (insufficient permissions)
PWR_SNSR_LIBUSB_ERROR_NO_DEVIC E	No such device (it may have been disconnected)
PWR_SNSR_LIBUSB_ERROR_NOT_FOU ND	Entity not found
PWR_SNSR_LIBUSB_ERROR_BUSY	Resource busy
PWR_SNSR_LIBUSB_ERROR_TIMEOUT	Operation timed out
PWR_SNSR_LIBUSB_ERROR_OVERFLOW	Overflow
PWR_SNSR_LIBUSB_ERROR_PIPE	Pipe error
PWR_SNSR_LIBUSB_ERROR_INTERRUPTED	System call interrupted (perhaps due to signal)
PWR_SNSR_LIBUSB_ERROR_NO_MEM	Insufficient memory
PWR_SNSR_LIBUSB_ERROR_NOT_SUPP ORTED	Operation not supported or unimplemented on this platform

PWR_SNSR_LIBUSB_ERROR_OTHER	Other error
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## ◆ PwrSnsrFilterStateEnum

enum [PwrSnsrFilterStateEnum](#)

Filter state enum.

Enumerator	
PwrSnsrFilterStateOff	Filter off.
PwrSnsrFilterStateOn	Filter on.
PwrSnsrFilterStateAuto	Automatically calculated filter.

## ◆ PwrSnsrHoldoffModeEnum

enum [PwrSnsrHoldoffModeEnum](#)

Trigger holdoff mode.

Enumerator	
PwrSnsrHoldoffModeNormal	Trigger will not arm again after the trigger conditions and its inverse are satisfied and then the amount of time set for trigger holdoff.
PwrSnsrHoldoffModeGap	Trigger will not arm again after the trigger conditions are satisfied and then the amount of time set for trigger holdoff.

## ◆ PwrSnsrMarkerNumberEnum

enum [PwrSnsrMarkerNumberEnum](#)

Marker number enumeration.

Enumerator	
PwrSnsrMarkerNumberMarker1	Marker 1

PwrSnsrMarkerNumberMarker2	Marker2
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### ◆ PwrSnsrMeasBuffGateEnum

enum [PwrSnsrMeasBuffGateEnum](#)

Measurement buffer gate modes.

### ◆ PwrSnsrMeasBuffStartModeEnum

enum [PwrSnsrMeasBuffStartModeEnum](#)

Measurement buffer start modes.

### ◆ PwrSnsrMeasBuffStopReasonEnum

enum [PwrSnsrMeasBuffStopReasonEnum](#)

Measurement buffer stop reason.

### ◆ PwrSnsrPulseUnitsEnum

enum [PwrSnsrPulseUnitsEnum](#)

Enum for pulse calculation units.

Enumerator	
------------	--

PwrSnsrPulseUnitsWatts	Calculates distal, mesial, and proximal using watts.
------------------------	--

PwrSnsrPulseUnitsVolts	Calculates distal, mesial, and proximal using volts.
------------------------	--

### ◆ PwrSnsrRdgsEnableFlag

enum [PwrSnsrRdgsEnableFlag](#)

Select the action to take when either the statistical terminalcount is reached or the terminal time has elapsed.

Enumerator
------------

PwrSnsrSequenceEnable	Enable sequence array capture.
PwrSnsrStartTimeEnable	Enable start time array capture.
PwrSnsrDurationEnable	Enable duration array capture.
PwrSnsrMinEnable	Enable min measurement array capture.
PwrSnsrAvgEnable	Enable average measurement capture.
PwrSnsrMaxEnable	Enable max measurement capture.

## ◆ PwrSnsrStatGatingEnum

enum [PwrSnsrStatGatingEnum](#)

Gating value for statistical capture.

Enumerator	
PwrSnsrStatGatingFreeRun	No gating.
PwrSnsrStatGatingMarkers	Gating is constrained to the portion of the trace between the markers.

## ◆ PwrSnsrTermActionEnum

enum [PwrSnsrTermActionEnum](#)

Select the action to take when either the statistical terminalcount is reached or the terminal time has elapsed.

Enumerator	
PwrSnsrTermActionStop	Stop accumulating samples and hold the result.
PwrSnsrTermActionRestart	Clear the CCDF and begin a new one.
PwrSnsrTermActionDecimate	Divide all sample bins by 2 and continue.

## ◆ PwrSnsrTriggerModeEnum

enum [PwrSnsrTriggerModeEnum](#)

Trigger mode for synchronizing data acquisition with pulsed signals.

Enumerator	
PwrSnsrTriggerModeNormal	The power meter causes a sweep to be triggered each time the power level crosses the preset trigger level in the direction specified by the slope.
PwrSnsrTriggerModeAuto	The power meter automatically triggers if the configured trigger does not occur within the meter's timeout period.
PwrSnsrTriggerModeAutoLevel	The power meter automatically adjusts the trigger level the trigger level to halfway between the highest and lowest power levels detected.

### ◆ PwrSnsrTriggerPositionEnum

enum [PwrSnsrTriggerPositionEnum](#)

Set or return the position of the trigger event on displayed sweep.

Enumerator	
PwrSnsrTriggerPositionLeft	Left trigger position.
PwrSnsrTriggerPositionMiddle	Middle trigger position.
PwrSnsrTriggerPositionRight	Right trigger position.

### ◆ PwrSnsrTriggerSlopeEnum

enum [PwrSnsrTriggerSlopeEnum](#)

Values for edge trigger slope

Enumerator	
PwrSnsrTriggerSlopePositive	A negative (falling) edge passing through the trigger level triggers the power meter.

PwrSnsrTriggerSlopeNegative	A positive (rising) edge passing through the trigger level triggers the power meter.
-----------------------------	--

## ◆ PwrSnsrTriggerSourceEnum

enum [PwrSnsrTriggerSourceEnum](#)

Trigger source used for synchronizing data acquisition.

Enumerator	
PwrSnsrTriggerSourceChannel1	Channel 1
PwrSnsrTriggerSourceExternal	EXT setting uses the signal applied to the rear MULTI I/O connector.
PwrSnsrTriggerSourceChannel2	Channel 2
PwrSnsrTriggerSourceChannel3	Channel 3
PwrSnsrTriggerSourceChannel4	Channel 4
PwrSnsrTriggerSourceChannel5	Channel 5
PwrSnsrTriggerSourceChannel6	Channel 6
PwrSnsrTriggerSourceChannel7	Channel 7
PwrSnsrTriggerSourceChannel8	Channel 8
PwrSnsrTriggerSourceChannel9	Channel 9
PwrSnsrTriggerSourceChannel10	Channel 10
PwrSnsrTriggerSourceChannel11	Channel 11
PwrSnsrTriggerSourceChannel12	Channel 12
PwrSnsrTriggerSourceChannel13	Channel 13
PwrSnsrTriggerSourceChannel14	Channel 14
PwrSnsrTriggerSourceChannel15	Channel 15
PwrSnsrTriggerSourceChannel16	Channel 16

PwrSnsrTriggerSourceIndependent	Sets each sensor in a measurement group to use its own internal trigger.
---------------------------------	--

### ◆ PwrSnsrTriggerStatusEnum

enum [PwrSnsrTriggerStatusEnum](#)

Trigger status of the acquisition system.

Enumerator	
PwrSnsrTriggerStatusStopped	Acquisition is stopped.
PwrSnsrTriggerStatusPretrig	Aquiring data and waiting for the pre-trigger to be satisfied.
PwrSnsrTriggerStatusWaiting	Meter is armed and waiting for trigger event.
PwrSnsrTriggerStatusAcquiringNew	Acquiring new data.
PwrSnsrTriggerStatusAutoTrig	Meter is autotriggering.
PwrSnsrTriggerStatusFreerun	Trigger is in free-run mode.
PwrSnsrTriggerStatusTriggered	Meter is currently triggered.
PwrSnsrTriggerStatusRunning	Acquisition is running.

### ◆ PwrSnsrTrigOutModeEnum

enum [PwrSnsrTrigOutModeEnum](#)

Multi IO trigger out modes.

### ◆ PwrSnsrUnitsEnum

enum [PwrSnsrUnitsEnum](#)

Units returned by channel measurements.

Enumerator	
PwrSnsrUnitsdBm	dBm
PwrSnsrUnitswatts	Watts

PwrSnsrUnitsvolts	Volts
PwrSnsrUnitsDBV	dBV
PwrSnsrUnitsDBMV	dBmV
PwrSnsrUnitsDBUV	dBuV

## Function Documentation

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### ◆ PwrSnsr\_Abort()

```
EXPORT int  
PwrSnsr_Abort  
t ( SessionID Vi )
```

Terminates any measurement in progress and resets the state of the trigger system. Note that Abort will leave the measurement in a stopped condition with all current measurements cleared.

#### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_AcquireMeasurements()

```
EXPORT int  
PwrSnsr_AcquireMea  
surements ( SessionID  
double  
int  
PwrSnsrMeasBuffSt  
opReasonEnum * StopReason,  
int * Val  
)
```

Initiates new acquisition from the measurement buffer system (if acquisition is in the stopped state). Blocks until the number of measurements for each enabled channel is equal to count, or a time out has occurred.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timeout**

Maximum time in seconds to continue acquiring samples. Negative values will be treated as infinite.

**Count**

Number of samples to acquire.

**StopReason**

Reason acquisition stopped.

**Val**

Number of samples acquired.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_AdvanceReadIndex()

```
EXPORT int  
PwrSnsr_Adv  
anceReadInde  
x ( SessionID Vi )
```

Send a command to the meter to notify it the user is done reading and to advance the read index.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_Clear()

```
EXPORT int  
PwrSnsr_Clea  
r ( SessionID Vi )
```

Clear all data buffers. Clears averaging filters to empty.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ClearBuffer()

```
EXPORT int  
PwrSnsr_Clea  
rBuffer ( SessionID Vi )
```

Sends a command to the power meter to clear all buffered readings. This method does not clear cached measurements accessible through GetAverageMeasurements, etc.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ClearError()

```
EXPORT int  
PwrSnsr_Clea  
rError ( SessionID Vi )
```

This function clears the error code and error description for the given session.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ClearMeasurements()

```
EXPORT int  
PwrSnsr_Clea  
rMeasurement  
s ( SessionID Vi )
```

Clears cached average, min, max, duration, start time, and sequence number measurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ClearUserCal()

```
EXPORT int  
PwrSnsr_ClearUserC  
al (
```

SessionID              **Vi**,  
const char \*              Channel

```
)
```

Resets the value of fixed cal, zero, and skew to factory defaults.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_close()

```
EXPORT int  
PwrSnsr_clos  
e (              SessionID      Vi              )
```

Closes the I/O session to the instrument. Driver methods and properties that access the instrument are not accessible after Close is called.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_EnableCapturePriority()

```
EXPORT int
PwrSnsr_EnableCapt
urePriority(          SessionID      Vi,
                      const char *   Channel,
                           int           Enabled
)

```

Sets the 55 series power meter to a buffered capture mode and disables real time processing.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Enabled**

If set to 1, enables buffered mode. If set to zero, disables capture priority(default).

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchAllMultiPulse()

```
EXPORT int
PwrSnsr_FetchAllMult
iPulse(               SessionID      Vi,
                      const char *   Channel,
                           int           PulseInfosSize,
                           PulseInfo    PulseInfos[],
                           int *         PulseInfosActualSize
)

```

Return all previously acquired multiple pulse measurements. The elements in the PulseInfos array correspond to pulses on the current trace from left to right (ascending time order).

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PulseInfosSize**

Number of elements in PulseInfos array.

**PulseInfos**

Array to fill with multi pulse information.

**PulseInfosActualSize**

Actual number of valid elements in PulseInfos array.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchArrayMarkerPower()

```
EXPORT int
PwrSnsr_FetchArray
MarkerPower (
```

<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	SessionID const char * float *	Vi, Channel, AvgPower,
<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	AvgPowerCondCode, MaxPower,
<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	MaxPowerCondCode, MinPower,
<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	MinPowerCondCode, PkToAvgRatio,
<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	PkToAvgRatioCondC ode, Marker1Power,
<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	Marker1PowerCondC ode, Marker2Power,
<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	<b>PwrSnsrCondCode</b> <b>Enum *</b> float *	Marker2PowerCondC ode, MarkerRatio,
<b>PwrSnsrCondCode</b> <b>Enum *</b> float *		MarkerRatioCondCod e

```
)
```

Returns an array of the current marker measurements for the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>AvgPower</b>	Channel number. For single instruments, set this to "CH1".
<b>AvgPowerCondCode</b>	Average power between the markers.
<b>MaxPower</b>	Condition code.
<b>MaxPowerCondCode</b>	Maximum power between the markers.
<b>MinPower</b>	Condition code.
<b>MinPowerCondCode</b>	Minimum power between the markers.
<b>PkToAvgRatio</b>	Condition code.
<b>PkToAvgRatioCondCode</b>	The ratio of peak to average power between the markers.
<b>Marker1Power</b>	Condition code.
<b>Marker1PowerCondCode</b>	The power at Marker 1.
<b>Marker2Power</b>	Condition code.
<b>Marker2PowerCondCode</b>	The power at Marker 2.
<b>MarkerRatio</b>	Condition code.
<b>MarkerRatioCondCode</b>	Ratio of power at Marker 1 and power at Marker 2.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchCCDFPercent()

```
EXPORT int
PwrSnsr_FetchCCDF
Percent (SessionID Vi,
          const char * Channel,
          double Power,
          PwrSnsrCondCode
Enum * CondCode,
          double * Val
      )
```

Return relative power (in dB) for a given percent on the CCDF plot.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

**Power**  
**CondCode**  
**Val**  
**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchCCDFPower()

```
EXPORT int
PwrSnsr_FetchCCDF
Power (
```

SessionID	Vi,
const char *	Channel,
double	Percent,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	CondCode,
double *	Val

```
)
```

Return relative power (in dB) for a given percent on the CCDF plot.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Percent**

Statistical percent to retrieve power from.

**CondCode**

Condition code for the measurement.

**Val**

relative power at percent.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchCCDFTrace()

```
EXPORT int
PwrSnsr_FetchCCDF
Trace (
```

SessionID	Vi,
const char *	Channel,
int	TraceBufferSize,
float	Trace[],
int *	TraceActualSize

)

Returns the points in the CCDF trace.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TraceBufferSize****Trace****TraceActualSize**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchCursorPercent()

```
EXPORT int  
PwrSnsr_FetchCursor  
Percent(
```

)

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	CondCode,
double *	Val

Returns the percent CCDF at the cursor.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchCursorPosition()

```
EXPORT int
PwrSnsr_FetchCurso
rPower (SessionID
        const char *
        PwrSnsrCondCode
        Enum *
        double *)

```

Returns the power CCDF in dB at the cursor.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_FetchCWArray\(\)](#)

```
EXPORT int
PwrSnsr_FetchCWAr
ray (SessionID
      const char *
      float *
      PwrSnsrCondCode
      Enum *
      float *)

```

Returns the current average, maximum, minimum powers or voltages and the

peak-to-average ratio of the specified channel. Units are the same as the channel units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PeakAverage**

Average power of the peak power envelope.

**PeakAverageValid**

Condition code.

**PeakMax**

maximum power of the peak power envelope.

**PeakMaxValid**

Condition code.

**PeakMin**

Minimum power of the peak power envelope.

**PeakMinValid**

Condition code.

**PeakToAvgRatio**

Peak to average ratio.

**PeakToAvgRatioValid**

Condition code.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchCWPower()

```
EXPORT int
PwrSnsr_FetchCWP
ower          (
```

SessionID	<b>Vi</b> ,
const char *	<b>Channel</b> ,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	<b>CondCode</b> ,
float *	<b>Val</b>

```
)
```

Returns the most recently acquired CW power.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

CW power in channel units.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchDistal()

```
EXPORT int  
PwrSnsr_FetchDistal ( SessionID Vi,  
                        const char * Channel,  
                        PwrSnsrCondCode  
                        Enum * CondCode,  
                        float * Val  
)
```

Returns the actual detected power of the distal level in the current channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

Detected power of the distal level in the current channel units.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchDutyCycle()

```
EXPORT int  
PwrSnsr_FetchDutyC  
ycle ( SessionID Vi,  
        const char * Channel,  
        PwrSnsrCondCode  
        Enum * IsValid,  
        float * Val  
)
```

Returns the ratio of the pulse on-time to off-time.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>IsValid</b>	Channel number. For single instruments, set this to "CH1".
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement return value.

Success (0) or error code.

### ◆ PwrSnsr\_FetchEdgeDelay()

```
EXPORT int  
PwrSnsr_FetchEdge  
Delay (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
Vi,  
Channel,  
isValid,  
Val  
)
```

Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>IsValid</b>	
<b>Val</b>	
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_FetchExtendedWaveform()

```
EXPORT int  
PwrSnsr_FetchExten  
dedWaveform (SessionID  
const char *  
int Vi,  
Channel,  
WaveformArrayBuffer  
Size,
```

```

        float          WaveformArray[],  

        int *          WaveformArrayActual  

        int           Size,  

                    Count  

    )

```

When capture priority is enabled, returns up to 100000 points of trace data based on the current timebase starting at the current trigger delay point.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>WaveformArrayBufferSize</b>	Number of elements in the WaveformArray buffer
<b>WaveformArray</b>	Waveform buffer.
<b>WaveformArrayActualSize</b>	Number of elements updated with data.
<b>Count</b>	Number of points to capture.
<b>Returns</b>	Success (0) or error code.

## ◆ PwrSnsr\_FetchFallTime()

```

EXPORT int
PwrSnsr_FetchFallTi
me (SessionID
     const char *Vi,
     Channel,
     PwrSnsrCondCode
     Enum *isValid,
     float *val
)

```

Returns the interval between the last signal crossing of the distal line to the last signalcrossing of the proximal line.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>IsValid</b>	Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIEEEBottom()**

```
EXPORT int  
PwrSnsr_FetchIEEE  
Bottom (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a> <a href="#">Enum</a> *	isValid,
float *	Val

)

Returns the IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIEETop()**

```
EXPORT int  
PwrSnsr_FetchIEET  
op (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a> <a href="#">Enum</a> *	isValid,
float *	Val

)

Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchIntervalAvg()

```
EXPORT int  
PwrSnsr_FetchIntervalAvg(
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

)

Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchIntervalFilteredMax()

```
EXPORT int  
PwrSnsr_FetchIntervalFilteredMax(
```

SessionID	Vi,
-----------	-----

```
const char *      Channel,
PwrSnsrCondCode
Enum *          CondCode,
float *          Val
)
```

Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchIntervalFilteredMin()

```
EXPORT int
PwrSnsr_FetchIntervalFilteredMin(           SessionID      Vi,
                                            const char *   Channel,
                                            PwrSnsrCondCode
                                            Enum *        CondCode,
                                            float *        Val
)
```

Return the minimum power or voltage in the time interval between marker 1 and marker 2.

The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchIntervalMax()

```
EXPORT int  
PwrSnsr_FetchIntervalMax( (SessionID  
                           const char *Vi,  
                           Channel,  
                           PwrSnsrCondCode  
                           Enum *CondCode,  
                           float *Val  
                           )
```

Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchIntervalMaxAvg()

```
EXPORT int  
PwrSnsr_FetchIntervalMaxAvg( (SessionID  
                               const char *Vi,  
                               Channel,  
                               PwrSnsrCondCode  
                               Enum *CondCode,  
                               float *Val  
                               )
```

Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### PwrSnsr\_FetchIntervalMin()

```
EXPORT int
PwrSnsr_FetchIntervalMin(
    (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

```
)
```

Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### PwrSnsr\_FetchIntervalMinAvg()

```
EXPORT int
PwrSnsr_FetchIntervalMinAvg(
```

SessionID	Vi,
-----------	-----

**alMinAvg**

```
    const char *          Channel,
PwrSnsrCondCode
Enum *              CondCode,
float *               Val
)
```

Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### PwrSnsr\_FetchIntervalPkToAvg()

```
EXPORT int
PwrSnsr_FetchInterval
alPkToAvg (
```

```
SessionID          Vi,
const char *       Channel,
PwrSnsrCondCode
Enum *           CondCode,
float *            Val
)
```

Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2.

The units are dB for logarithmic channel units or percent for linear channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchMarkerAverage()**

```
EXPORT int  
PwrSnsr_FetchMarkerAverage(
```

SessionID	Vi,
const char *	Channel,
int	Marker,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	isValid,
float *	Val

)

For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Marker**

Marker number.

**IsValid**

Condition code.

**Val**

Measurement value

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchMarkerDelta()**

```
EXPORT int  
PwrSnsr_FetchMarkerDelta(
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	CondCode,
float *	Val

)

Return the difference between MK1 and MK2. The units will be the same as marker units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchMarkerMax()

```
EXPORT int  
PwrSnsr_FetchMarkerMax(
```

SessionID	Vi,
const char *	Channel,
int	Marker,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	isValid,
float *	Val

For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Marker**

Marker number.

**IsValid**

Measurement value.

**Val**

Success (0) or error code.

## ◆ PwrSnsr\_FetchMarkerMin()

```
EXPORT int
PwrSnsr_FetchMarkerMin(

```

SessionID	Vi,
const char *	Channel,
int	Marker,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	isValid,
float *	Val

)

For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Marker**

Marker number.

**IsValid**

measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchMarkerRatio()

```
EXPORT int
PwrSnsr_FetchMarkerRatio(

```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

)

Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.

Success (0) or error code.

### ◆ PwrSnsr\_FetchMarkerRDelta()

```
EXPORT int
PwrSnsr_FetchMarkerRDelta( SessionID Vi,
                           const char * Channel,
                           PwrSnsrCondCode condCode,
                           Enum * Val
                           float * )
```

Return the difference between MK2 and MK1. The units will be the same as marker units.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.

Success (0) or error code.

### ◆ PwrSnsr\_FetchMarkerRRatio()

```
EXPORT int
PwrSnsr_FetchMarkerRRatio( SessionID Vi,
                            const char * Channel,
                            PwrSnsrCondCode condCode,
                            Enum * Val
                            float * )
```

)

Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### CondCode

Condition code for the measurement.  
Condition code.

#### Val

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchMesial()

```
EXPORT int  
PwrSnsr_FetchMesial (
```

)

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	CondCode,
float *	Val

Returns the actual detected power of the mesial level in the current channel units.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### CondCode

Condition code for the measurement.

#### Val

Detected power of the mesial level in the current channel units.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchOfftime()

```
EXPORT int
PwrSnsr_FetchOfftime
(
```

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	isValid,
float *	Val

```
)
```

Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulselwidth).

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchOvershoot()

```
EXPORT int
PwrSnsr_FetchOvershoot
(
```

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	isValid,
float *	Val

```
)
```

Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchPeriod()

```
EXPORT int  
PwrSnsr_FetchPeriod (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	isValid,
float *	Val

```
)
```

Returns the interval between two successive pulses. (Reciprocal of the Pulse RepetitionFrequency)

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**isValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchPowerArray()

```
EXPORT int  
PwrSnsr_FetchPower  
Array (
```

SessionID	Vi,
const char *	Channel,
float *	PulsePeak,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	PulsePeakValid,
float *	PulseCycleAvg,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	PulseCycleAvgValid,
float *	PulseOnAvg,

```

PwrSnsrCondCode
Enum * PulseOnValid,
float * IEEETop,
PwrSnsrCondCode
Enum * IEEETopValid,
float * IEEEBottom,
PwrSnsrCondCode
Enum * IEEEBottomValid,
float * Overshoot,
PwrSnsrCondCode
Enum * OvershootValid,
float * Droop,
PwrSnsrCondCode
Enum * DroopValid
)

```

Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform.

Measurements performed are: peak amplitude during the pulse, average amplitude over a full cycle of the pulse waveform, average amplitude during the pulse, IEEE top amplitude, IEEE bottom amplitude, and overshoot. Units are the same as the channel's units.

Note the pulse overshoot is returned in dB for logarithmic channel units, and percent for all other units. Also, the pulse ?ON interval used for peak and average calculations is defined by the SENSe:PULSe:STARTGT and :ENDGT time gating settings.

A full pulse (rise and fall) must be visible on the display to make average and peak pulse power measurements, and a full cycle of the waveform must be visible to calculate average cycle amplitude.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>PulsePeak</b>	The peak amplitude during the pulse.
<b>PulsePeakValid</b>	Condition code.

<b>PulseCycleAvg</b>	Average cycle amplitude.
<b>PulseCycleAvgValid</b>	Condition code.
<b>PulseOnAvg</b>	Average power of the ON portion of the pulse.
<b>PulseOnValid</b>	Condition code.
<b>IEEETop</b>	The IEEE-defined top line, i.e. the portion of a pulse waveform, which represents the second nominal state of a pulse.
<b>IEEETopValid</b>	Condition code.
<b>IEEEBottom</b>	The IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.
<b>IEEEBottomValid</b>	Condition code.
<b>Overshoot</b>	The difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.
<b>OvershootValid</b>	Condition code.
<b>Droop</b>	Pulse droop.
<b>DroopValid</b>	Condition code.
<b>Returns</b>	Success (0) or error code.

Success (0) or error code.

## ◆ PwrSnsr\_FetchPRF()

```
EXPORT int
PwrSnsr_FetchPRF( (SessionID Vi,
                     const char * Channel,
                     PwrSnsrCondCode
                     Enum * IsValid,
                     float * Val
)
```

Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>IsValid</b>	Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchProximal()

```
EXPORT int  
PwrSnsr_FetchProxi  
mal (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

```
)
```

Returns the actual detected power of the proximal level in the current channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

Detected power of the proximal level in the current channel units.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchPulseCycleAvg()

```
EXPORT int  
PwrSnsr_FetchPulse  
CycleAvg (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	IsValid,
float *	Val

```
)
```

Returns the average power of the entire pulse.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchPulseOnAverage()

```
EXPORT int  
PwrSnsr_FetchPulse  
OnAverage (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	IsValid,
float *	Val

```
)
```

Average power of the ON portion of the pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchPulsePeak()

```
EXPORT int  
PwrSnsr_FetchPulse  
Peak (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	IsValid,

```
float * Val  
)
```

Returns the peak amplitude during the pulse.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchRiseTime()

```
EXPORT int  
PwrSnsr_FetchRiseTi  
me (
```

)

SessionID Vi,  
const char \* Channel,  
**PwrSnsrCondCode**  
**Enum** \* IsValid,  
float \* Val

Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchStatMeasurementArray()

```
EXPORT int
PwrSnsr_FetchStatM
easurementArray (
```

SessionID	Vi,
const char *	Channel,
double *	Pavg,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	PavgCond,
double *	Ppeak,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	PpeakCond,
double *	Pmin,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	PminCond,
double *	PkToAvgRatio,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	PkToAvgRatioCond,
double *	CursorPwr,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	CursorPwrCond,
double *	CursorPct,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	CursorPctCond,
double *	SampleCount,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	SampleCountCond,
double *	SecondsRun,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	SecondsRunCond

```
)
```

Returns an array of the current automatic statistical measurements performed on a sample population.

Measurements performed are: long term average, peak and minimum amplitude, peak-to-average ratio, amplitude at the CCDF percent cursor, statistical percent at the CCDF power cursor, and the sample population size in samples. Note the peak-to-average ratio is returned in dB for logarithmic channel units, and percent for all other channel units.

## Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Pavg</b>	Long term average power in channel units.
<b>PavgCond</b>	Condition code.
<b>Ppeak</b>	Peak power in channel units.
<b>PpeakCond</b>	Condition code.
<b>Pmin</b>	Minimum power in channel units.
<b>PminCond</b>	Condition code.
<b>PkToAvgRatio</b>	Peak-to-average power in percent or dB.
<b>PkToAvgRatioCond</b>	Condition code.
<b>CursorPwr</b>	Power at the cursor in channel units.
<b>CursorPwrCond</b>	Condition code.
<b>CursorPct</b>	Statistical percent at the cursor.
<b>CursorPctCond</b>	Condition code.
<b>SampleCount</b>	Population size in samples.
<b>SampleCountCond</b>	Condition code.
<b>SecondsRun</b>	Number of seconds the measurement has run.
<b>SecondsRunCond</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchTimeArray()

EXPORT int			
PwrSnsr_FetchTimeA			
rray	(		
		SessionID	Vi,
		const char *	Channel,
		float *	Frequency,
		<b>PwrSnsrCondCode</b>	
		<b>Enum</b> *	FrequencyValid,
		float *	Period,
		<b>PwrSnsrCondCode</b>	
		<b>Enum</b> *	PeriodValid,
		float *	Width,
		<b>PwrSnsrCondCode</b>	
		<b>Enum</b> *	WidthValid,
		float *	Offtime,
		<b>PwrSnsrCondCode</b>	
		<b>Enum</b> *	OfftimeValid,

```
float *          DutyCycle,
PwrSnsrCondCode
Enum *
float *          DutyCycleValid,
Risetime,
PwrSnsrCondCode
Enum *
float *          RisetimeValid,
Falltime,
PwrSnsrCondCode
Enum *
float *          FalltimeValid,
EdgeDelay,
PwrSnsrCondCode
Enum *
float *          EdgeDelayValid,
Skew,
PwrSnsrCondCode
Enum *
SkewValid
)
```

Returns an array of the current automatic timing measurements performed on a periodic pulse waveform.

Measurements performed are: the frequency, period, width, offtime and duty cycle of the pulse waveform, and the risetime and falltime of the edge transitions. For each of the measurements to be performed, the appropriate items to be measured must within the trace window. Pulse frequency, period, offtime and duty cycle measurements require that an entire cycle of the pulse waveform (minimum of three edge transitions) be present. Pulse width measurement requires that at least one full pulse is visible, and is most accurate if the pulse width is at least 0.4 divisions. Risetime and falltime measurements require that the edge being measured is visible, and will be most accurate if the transition takes at least 0.1 divisions. It is always best to have the power meter set on the fastest timebase possible that meets the edge visibility restrictions. Set the trace averaging as high as practical to reduce fluctuations and noise in the pulse timing measurements. Note that the timing of the edge transitions is defined by the settings of the SENSe:PULSe:DISTal, :MESlal and :PROXimal settings; see the descriptions Forthose commands. Units are the same as the channel's units.

## Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Frequency</b>	The number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).
<b>FrequencyValid</b>	Condition code.
<b>Period</b>	The interval between two successive pulses.
<b>PeriodValid</b>	Condition code.
<b>Width</b>	The interval between the first and second signal crossings of the mesial line.
<b>WidthValid</b>	Condition code.
<b>Offtime</b>	The time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).
<b>OfftimeValid</b>	Condition code.
<b>DutyCycle</b>	The ratio of the pulse on-time to period.
<b>DutyCycleValid</b>	Condition code.
<b>Risetime</b>	The interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.
<b>RisetimeValid</b>	Condition code.
<b>Falltime</b>	The interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.
<b>FalltimeValid</b>	Condition code.
<b>EdgeDelay</b>	Time offset from the trigger reference to the first mesial transition level of either slope on the waveform.
<b>EdgeDelayValid</b>	Condition code.
<b>Skew</b>	The trigger offset between the assigned trigger channel and this channel.
<b>SkewValid</b>	Condition code.
<b>Returns</b>	Success (0) or error code.

## ◆ PwrSnsr\_FetchWaveform()

```
EXPORT int
PwrSnsr_FetchWavef
orm ( SessionID
      const char *
      int
      Vi,
      Channel,
      WaveformArrayBuffer
      Size,
```

```
float          WaveformArray[],  

int *          WaveformArrayActual  
Size  
)  
)
```

Returns a previously acquired waveform for this channel. The acquisition must be made prior to calling this method. Call this method separately for each channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**WaveformArrayBufferSize**

Size in bytes of the Waveform buffer.

**WaveformArray**

The array contains the average waveform. Units for the individual array elements are in the channel units setting.

**WaveformArrayActualSize**

Size in bytes of the data written to WaveformArray.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchWaveformMinMax()

```
EXPORT int  
PwrSnsr_FetchWavef  
ormMinMax(           (SessionID  
                      const char * Vi,  
                      int             Channel,  
                      float            MinWaveformBufferSize,  
                      float            MinWaveform[],  
                      int *            MinWaveformActualSize,  
                      int             MaxWaveformBufferSize,  
                      float            MaxWaveform[],  
                      int *            MaxWaveformActualSize,  
                      float            WaveformArrayBufferSize,  
                      WaveformArray[],  
                      int *            WaveformArrayActualSize
```

)

Returns the previously acquired minimum and maximum waveforms for this specified channel. The acquisition must be made prior to calling this method. Call this method separately for each channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinWaveformBufferSize**

Size in bytes of the MinWaveform buffer.

**MinWaveform**

This array contains the min waveform. Units for the individual array elements are in the channel units setting.

**MinWaveformActualSize**

Size in bytes of the data written to MinWaveform.

**MaxWaveformBufferSize**

Size in bytes of the MaxWaveform buffer.

**MaxWaveform**

This array contains the max waveform. Units for the individual array elements are in the channel units setting.

**MaxWaveformActualSize**

Size in bytes of the data written to MaxWaveform.

**WaveformArrayBufferSize**

Size in bytes of the Waveform buffer.

**WaveformArray**

The array contains the average waveform. Units for the individual array elements are in the channel units setting.

**WaveformArrayActualSize**

Size in bytes of the data written to WaveformArray.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchWidth()

```
EXPORT int
PwrSnsr_FetchWidth (
```

)

<b>PwrSnsrCondCode</b> <b>Enum</b> *	<b>SessionID</b> <b>Vi,</b> <b>const char *</b> <b>Channel,</b> <b>float *</b> <b>isValid,</b> <b>Val</b>
---	--

Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FindResources()

```
EXPORT int  
PwrSnsr_FindResour  
ces ( const char *  
      int  
      char )  
      Delimiter,  
      ValBufferSize,  
      Val[]
```

Returns a delimited string of available resources. These strings can be used in the initialize function to open a session to an instrument.

#### Parameters

**Delimiter**

The string used to delimit the list of resources ie. "|", " ", ";" etc.

**ValBufferSize**

Number of elements in Val.

**Val**

The return string.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetAcqStatusArray()

```
EXPORT int  
PwrSnsr_GetAcqStat  
usArray ( SessionID  
         const char *  
         int * )  
         Vi,  
         Channel,  
         SweepLength,
```

```

        double *           SampleRate,
        double *           SweepRate,
        double *           SweepTime,
        double *           StartTime,
        int *              StatusWord
    )

```

Returns data about the status of the acquisition system.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### SweepLength

Returns the number of points in the trace.

#### SampleRate

Returns the sample rate.

#### SweepRate

Returns the number of triggered sweeps per second.

#### SweepTime

Returns the sweep time for the trace.

#### StartTime

Returns the start time relative to the trigger.

#### StatusWord

Internal use - acquisition system status word.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetAttenuation()

```

EXPORT int
PwrSnsr_GetAttenuati
on (
    )

```

Attenuation in dB for the sensor.

### Parameters

#### Vi

SessionID  
const char \*  
float \*

Vi,  
Channel,  
Attenuation

#### Channel

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Attenuation

Channel number. For single instruments, set this to "CH1".

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetAverage()

```
EXPORT int  
PwrSnsr_GetAverage (
```

SessionID	Vi,
const char *	Channel,
int *	Average

```
)
```

Get the number of traces averaged together to form the measurement result on the selected channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Average****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetBandwidth()

```
EXPORT int  
PwrSnsr_GetBandwid  
th (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrBandwidthE</a>	
<u>num</u> *	Bandwidth

```
)
```

Get the sensor video bandwidth for the selected sensor.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Bandwidth**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetBufferedAverageMeasurements()

```
EXPORT int  
PwrSnsr_GetBuffered  
AverageMeasurement  
s ( SessionID  
const char *  
int Channel,  
float ValBufferSize,  
int * Val[],  
int * ValActualSize  
)
```

Get the average power measurements that were captured during the last call to AcquireMeasurements.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Buffer size of Val.

**Val**

Array of average measurements.

**ValActualSize**

Actual size of Val.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetBufferedMeasurementsAvailable()

```
EXPORT int  
PwrSnsr_GetBuffered  
MeasurementsAvailab  
le ( SessionID  
int * MeasurementsAvailab  
le  
)
```

Gets the number of measurements available in the power meter's internal buffer. Note: The number of readings that have been acquired may be more or less.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasurementsAvailable**

The number of measurements available in the power meter's internal buffer. Note: The number of readings that have been acquired may be more or less.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetCalFactor()**

```
EXPORT int  
PwrSnsr_GetCalFact  
or (
```

SessionID	Vi,
const char *	Channel,
float *	CalFactor

```
)
```

Get the frequency calibration factor currently in use on the selected channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CalFactor****Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetCalFactors()**

```
EXPORT int  
PwrSnsr_GetCalFact  
ors (
```

SessionID	Vi,
const char *	Channel,
float *	MaxFrequency,
float *	MinFrequency,
int	FrequencyListBufferSize,

```

        float FrequencyList[],
        FrequencyListActualSize,
        int * CalFactorListBufferSize,
        int CalFactorList[],
        CalFactorListActualSize,
        int * PwrSnsrBandwidthE
        num Bandwidth
    )

```

Query information associated with calibration factors.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>MaxFrequency</b>	Maximum RF frequency measureable by this channel.
<b>MinFrequency</b>	Minimum RF frequency measureable by this channel.
<b>FrequencyListBufferSize</b>	Number of elements in FrequencyList.
<b>FrequencyList</b>	List of frequencies correlated to the cal factors.
<b>FrequencyListActualSize</b>	Actual number of elements returned in FrequencyList.
<b>CalFactorListBufferSize</b>	Number of elements in CalFactorList.
<b>CalFactorList</b>	List of cal factors correlated to the frequencies.
<b>CalFactorListActualSize</b>	Actual number of elements returned in CalFactorList.
<b>Bandwidth</b>	Bandwidth of interest. Cal factors for low and high bandwidth are different.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetCapture()

```
EXPORT int
PwrSnsr_GetCapture (
```

SessionID	Vi,
const char *	Channel,

```
int * Capture
```

```
)
```

Get whether statistical capture is enabled.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Capture**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetCCDFTraceCount()

```
EXPORT int  
PwrSnsr_GetCCDFTr  
aceCount (
```

SessionID  
const char \*  
int \*

Vi,  
Channel,  
TraceCount

```
)
```

Get the number of points in the CCDF trace plot.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TraceCount**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetChannelByIndex()

```
EXPORT int  
PwrSnsr_GetChannel  
ByIndex (
```

SessionID  
int  
char

Vi,  
BuffSize,  
Channel[],

int

Index

)

Gets the channel name by zero index. Note: SCPI commands use a one-based index.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Buffer size for Channel

**Channel**

Channel number buffer

**Index**

the index of the channel

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetChannelCount()

```
EXPORT int  
PwrSnsr_GetChannel  
Count (
```

SessionID  
int \*

Vi,  
Count

)

Get number of channels.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Count**

Number of channels

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetChanTraceCount()

```
EXPORT int  
PwrSnsr_GetChanTr  
aceCount (
```

SessionID  
const char \*  
int \*

Vi,  
Channel,  
TraceCount

)

Get the number of points in the CCDF trace plot.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TraceCount**

The number of points in the CCDF trace plot.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetContinuousCapture()

```
EXPORT int  
PwrSnsr_GetContinu  
ousCapture (SessionID  
int * Vi,  
ContinuousCapture  
)
```

Get whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ContinuousCapture**

True if AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetCurrentTemp()

```
EXPORT int  
PwrSnsr_GetCurrent  
Temp (SessionID  
const char * Vi,  
double * Channel,  
CurrentTemp  
)
```

Get current sensor internal temperature in degrees C.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CurrentTemp****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetDiagStatusArray()

```
EXPORT int  
PwrSnsr_GetDiagStat  
usArray (
```

SessionID	Vi,
const char *	Channel,
float *	DetectorTemp,
float *	CpuTemp,
float *	MioVoltage,
float *	VccInt10,
float *	VccAux18,
float *	Vcc50,
float *	Vcc25,
float *	Vcc33

)

Returns diagnostic data.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**DetectorTemp**

Temperature in degrees C at the RF detector.

**CpuTemp**

Temperature of the CPU in degrees C.

**MioVoltage**

Voltage at the Multi I/O port.

**VccInt10**

Vcc 10 voltage.

**VccAux18**

Vcc Aux 18 voltage.

**Vcc50**

Vcc 50 voltage.

**Vcc25**

Vcc 25 voltage.

**Vcc33**

Vcc 33 voltage.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetDistal()

```
EXPORT int  
PwrSnsr_GetDistal (SessionID  
                    const char *  
                    float *  
                    )  
Vi,  
Channel,  
Distal
```

Get the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Distal****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetDongleSerialNumber()

```
EXPORT int  
PwrSnsr_Get  
DongleSerialN  
umber (long *  
val )
```

Get the hardware license serial number.

**Parameters****val**

Serial number of the license dongle

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetDuration()

```
EXPORT int  
PwrSnsr_GetDuration (SessionID  
Vi,
```

```
float * Duration  
)
```

Get the time duration samples are captured during each timed mode acquisition.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Duration**

The duration in seconds samples are captured during each timed mode acquisition.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetDurations()

```
EXPORT int  
PwrSnsr_GetDuration  
s ( SessionID  
const char * Channel,  
int ValBufferSize,  
float Val[],  
int * ValActualSize  
)
```

Get the duration entries in seconds that were captured during the last call to AcquireMeasurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of measurement durations in seconds.

**ValActualSize**

Actual size of the returned buffer.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetEnabled()

```
EXPORT int  
PwrSnsr_GetEnabled (
```

SessionID	Vi,
const char *	Channel,
int *	Enabled

```
)
```

Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Enabled**

Boolean. 1 for enabled; 0 for disabled.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetEndDelay()

```
EXPORT int  
PwrSnsr_GetEndDela  
y (
```

SessionID	Vi,
float *	EndDelay

```
)
```

Get delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndDelay**

The delay time added to the detected end of a burst for analysis.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetEndGate()

```
EXPORT int  
PwrSnsr_GetEndGate(
```

SessionID	Vi,
const char *	Channel,
float *	EndGate

```
)
```

Get the point on a pulse, which is used to define the end of the pulse's active interval.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EndGate**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetEndQual()

```
EXPORT int  
PwrSnsr_GetEndQual()  
(
```

SessionID	Vi,
float *	EndQual

```
)
```

Get the minimum amount of time power remains below the trigger point to be counted as the end of a burst.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndQual**

The minimum amount of time power remains below the trigger point to be counted as the end of a burst.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetError()

```
EXPORT int
PwrSnsr_GetError( SessionID Vi,
                   int * ErrorCode,
                   int ErrorDescriptionBuffe
                   rSize,
                   char ErrorDescription[])
)
```

This function retrieves and then clears the error information for the session. Normally, the error information describes the first error that occurred since the user last called the Get Error or Clear Error function.

#### Parameters

##### **Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### **ErrorCode**

##### **ErrorDescriptionBufferSize**

##### **ErrorDescription**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetExpirationDate()

```
EXPORT int
PwrSnsr_Get
ExpirationDate( int * Date )
```

Get the hardware license expiration date.

#### Parameters

##### **Date**

expiration date in the format YYYYMMDD

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetExternalSkew()

```
EXPORT int
PwrSnsr_GetExternal
Skew(
```

SessionID	Vi,
const char *	Channel,
float *	External

)

Gets the skew in seconds for the external trigger.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**External**

Trigger skew in seconds (-1e-6 to 1e-6).

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFactoryCalDate()

```
EXPORT int  
PwrSnsr_GetFactory  
CalDate (SessionID  
        , const char *  
        , int  
        , char )  
        )
```

The date (YYYYmmDD) the last time the sensor was calibrated at the factory.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**FactoryCalDateBufferSize**

Size of FactoryCalDate in bytes.

**FactoryCalDate**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFetchLatency()

```
EXPORT int  
PwrSnsr_GetFetchLa  
tency (SessionID  
       , Vi,
```

int \* Latency

)

Get the period the library waits to update fetch measurements in ms.

### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

Latency

Fetch latency in ms.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetFilterState()

```
EXPORT int  
PwrSnsr_GetFilterSta  
te (
```

SessionID Vi,  
const char \* Channel,  
[PwrSnsrFilterStateE](#)  
num \* FilterState

)

Get the current setting of the integration filter on the selected channel.

### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

Channel

Channel number. For single instruments, set this to "CH1".

**ManufactureDateBufferSize**

**ManufactureDate**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetFilterTime()

```
EXPORT int  
PwrSnsr_GetFilterTi  
me (
```

SessionID Vi,  
const char \* Channel,  
float \* FilterTime

)

Get the current length of the integration filter on the selected channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**FilterTime**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFirmwareVersion()

```
EXPORT int  
PwrSnsr_GetFirmwareVersion( SessionID  
                           const char *  
                           Channel,  
                           FirmwareVersionBufferSize,  
                           char  
                           )
```

Returns the firmware version of the power meter associated with this channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**FirmwareVersionBufferSize**

Size of the FirmwareVersion buffer.

**FirmwareVersion**

Buffer to hold the firmware version.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFpgaVersion()

```
EXPORT int  
PwrSnsr_GetFpgaVersion( SessionID  
                         )
```

Vi,

```

        const char *      Channel,
        int               ValBufferSize,
        char              Val[]

    )
Get the sensor FPGA version.

Parameters

Vi                                     The SessionID handle that you obtain from
                                         the PwrSnsr_init function. The handle
                                         identifies a particular instrument session.

Channel                                Channel number. For single instruments, set
                                         this to "CH1".

ValBufferSize                            Size pf Val in bytes

Val                                     Buffer for staoring the version

Returns

Success (0) or error code.

```

### ◆ PwrSnsr\_GetFrequency()

```

EXPORT int
PwrSnsr_GetFrequen
cy          (
                SessionID           Vi,
                const char *        Channel,
                float *             Frequency
            )

```

Get the RF frequency for the current sensor.

#### **Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Frequency</b>	RF Frequency in Hz.

#### **Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetGateMode()

```

EXPORT int
PwrSnsr_GetGateMo (
                SessionID           Vi,

```

de

[PwrSnsrMeasBuffGateEnum](#) \* GateMode

)

Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. The gate signal may be internally or externally generated in several different ways.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**GateMode**

Buffer gate mode that defines the start and end of the entry time interval.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_GetGating\(\)](#)

EXPORT int  
PwrSnsr\_GetGating (

SessionID                      Vi,  
const char \*                 Channel,  
[PwrSnsrStatGatingEnum](#) \*                Gating

)

Get whether statistical capture is enabled.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1". whether the statical capture is gated by markers or free-running.

**Gating**

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_GetHorizontalOffset\(\)](#)

```
EXPORT int  
PwrSnsr_GetHorizontalOffset( SessionID  
                           const char *  
                           double *  
                           )
```

Get the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative).

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**HorizontalOffset**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetHorizontalScale()

```
EXPORT int  
PwrSnsr_GetHorizontalScale( SessionID  
                           const char *  
                           double *  
                           )
```

Get the statistical mode horizontal scale in dB/Div.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**HorizontalScale**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetImpedance()

```
EXPORT int
PwrSnsr_GetImpedan
ce ( SessionID
      const char *
      float * )

```

Input impedance of the sensor.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### Impedance

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetInitiateContinuous()

```
EXPORT int
PwrSnsr_GetInitiateC
ontinuous ( SessionID
            int * )

```

Get the data acquisition mode for single or free-run measurements.

If INITiate:CONTinuous is set to ON, the instrument immediately begins taking measurements (Modulated, CW and Statistical Modes), or arms its trigger and takes a measurement each time a trigger occurs (Pulse Mode). If set to OFF, the measurement will begin (or be armed) as soon as the INITiate command is issued, and will stop once the measurement criteria (averaging, filtering or sample count) has been satisfied. Note that INITiate:IMMediate and READ commands are invalid when INITiate:CONTinuous is set to ON; however, by convention this situation does not result in a SCPI error.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### InitiateContinuous

Boolean. 0 for off or 1 for on.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetInternalSkew()

```
EXPORT int  
PwrSnsr_GetInternal  
Skew (SessionID  
      const char *  
      float *  
      )  
Vi,  
Channel,  
InternalSkew
```

Gets the skew in seconds for the internal trigger.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**InternalSkew**

Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetIsAvailable()

```
EXPORT int  
PwrSnsr_GetIsAvaila  
ble (SessionID  
      const char *  
      int *  
      )  
Vi,  
Channel,  
IsAvailable
```

Returns true if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsAvailable**

True if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetIsAvgSensor()

```
EXPORT int  
PwrSnsr_GetIsAvgSe  
nsor (SessionID  
      const char *  
      int *  
      )  
Vi, Channel,  
IsAvgSensor
```

Retruns true if sensor is average responding (not peak detecting).

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsAvgSensor**

True if sensor is average responding.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetIsRunning()

```
EXPORT int  
PwrSnsr_GetIsRunni  
ng (SessionID  
      const char *  
      int *  
      )  
Vi, Channel,  
IsRunning
```

Returns true if modulated/CW measurements are actively running.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsRunning**

True if modulated/CW measurements are actively running.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetManufactureDate()

```
EXPORT int  
PwrSnsr_GetManufactureDate( SessionID  
                           const char * Vi,  
                           int Channel,  
                           char ManufactureDateBuffe  
                           rSize,  
                           ManufactureDate[]  
                           )
```

Date the sensor was manufactured in the following format YYYYmmDD.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ManufactureDateBufferSize**

Size of ManufactureDate in bytes.

**ManufactureDate**

Return value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetMarkerPixelPosition()

```
EXPORT int  
PwrSnsr_GetMarkerPixelPosition( SessionID  
                                int MarkerNumber,  
                                int * PixelPosition  
                                )
```

Get the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber****PixelPosition****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetMarkerTimePosition()

```
EXPORT int  
PwrSnsr_GetMarkerTi  
mePosition (SessionID  
int  
float *  
MarkerNumber,  
TimePosition  
)
```

Get the time (x-axis-position) of the selected marker relative to the trigger.

Note that time markers must be positioned within the time limits of the trace window in the graph display. If a time outside of the display limits is entered, the marker will be placed at the first or last time position as appropriate.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber****TimePosition****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetMaxFreqHighBandwidth()

```
EXPORT int  
PwrSnsr_GetMaxFreq  
HighBandwidth (SessionID  
const char *  
Channel,  
MaxFreqHighBandwidt  
h  
)
```

Maximum frequency carrier the sensor can measure in high bandwidth.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MaxFreqHighBandwidth**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMaxFreqLowBandwidth()

```
EXPORT int  
PwrSnsr_GetMaxFreq  
LowBandwidth (
```

SessionID	Vi,
const char *	Channel,
float *	MaxFreqLowBandwidt h

```
)
```

Maximum frequency carrier the sensor can measure in low bandwidth.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MaxFreqLowBandwidth**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMaxMeasurements()

```
EXPORT int  
PwrSnsr_GetMaxMea  
surements (
```

SessionID	Vi,
const char *	Channel,
int	ValBufferSize,
float	Val[],

```
        int *          ValActualSize  
    )
```

Get the maximum power measurements that were captured during the last call to AcquireMeasurements.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of max measurements.

**ValActualSize**

Actual size of the returned array in elements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMaxTimebase()

```
EXPORT int  
PwrSnsr_GetMaxTim  
ebase (           SessionID  
                  float *          Vi,  
                  )           MaxTimebase
```

Gets the maximum timebase setting available.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MaxTimebase**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMeasBuffEnabled()

```
EXPORT int  
PwrSnsr_GetMeasBu  
ffEnabled (           SessionID  
                  int *          Vi,  
                  )           MeasBuffEnabled
```

Get whether the measurement buffer has been enabled.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasBuffEnabled**

True if measurement buffer is enabled.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetMeasurementsAvailable()

```
EXPORT int  
PwrSnsr_GetMeasure  
mentsAvailable (
```

SessionID	Vi,
const char *	Channel,
int *	Val

```
)
```

Get the number of measurement entries available that were captured during AcquireMeasurements().

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Val**

Number of measurement entries available.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetMemChanArchive()

```
EXPORT int  
PwrSnsr_GetMemCh  
anArchive (
```

SessionID	Vi,
const char *	memChan,
int	ValBufferSize,
char	Val[]

```
)
```

Returns an XML document containing settings and readings obtained using the SaveToMemoryChannel method.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MemChan**

The name of the memory channel to get the archive from.

**ValBufferSize****Val**

XML document containing settings and readings.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMesial()

```
EXPORT int  
PwrSnsr_GetMesial( (
```

SessionID	Vi,
const char *	Channel,
float *	Mesial

```
)
```

Get the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Mesial**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinFreqHighBandwidth()

```
EXPORT int  
PwrSnsr_GetMinFreq  
HighBandwidth ( (
```

SessionID	Vi,
const char *	Channel,

```
float * MinFreqHighBandwidt  
h  
)
```

Minimum frequency of RF the sensor can measure in high bandwidth.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinFreqHighBandwidth**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinFreqLowBandwidth()

```
EXPORT int PwrSnsr_GetMinFreq  
LowBandwidth ( SessionID  
const char * Vi,  
float * MinFreqLowBandwidt  
h  
)
```

Minimum frequency carrier the sensor can measure in low bandwidth.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinFreqLowBandwidth**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinimumSupportedFirmware()

```
EXPORT int PwrSnsr_Get  
MinimumSup  
ortedFirmware ( int * Version  
)
```

Gets the minimum supported firmware as an integer. Format is YYYYMMDD.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinimumTrig()

```
EXPORT int  
PwrSnsr_GetMinimu  
mTrig (SessionID  
const char *  
float *  
Vi,  
Channel,  
MinimumTrig  
)
```

Minimum internal trigger level in dBm.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinimumTrig**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinMeasurements()

```
EXPORT int  
PwrSnsr_GetMinMea  
surements (SessionID  
const char *  
int  
float  
int *  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize  
)
```

Get the minimum power measurements that were captured during the last call to AcquireMeasurements.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ValBufferSize</b>	Size of the buffer.
<b>Val</b>	Array of min measurements.
<b>ValActualSize</b>	Actual size of the returned array in elements.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_GetModel()

```
EXPORT int
PwrSnsr_GetModel (SessionID
                   const char *Vi,
                   Channel,
                   ModelBufferSize,
                   Model[])
)
```

Gets the model of the meter connected to the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ModelBufferSize</b>	Size of the buffer..
<b>Model</b>	Buffer where the model is read into.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_GetNumberOfCals()

```
EXPORT int
PwrSnsr_Get
NumberOfCal
s           (           long *           val           )
```

Get the number of calibrations left on the license.

#### Parameters

<b>val</b>	Number of cals left.
<b>Returns</b>	

Success (0) or error code.

### ◆ PwrSnsr\_GetOffsetdB()

```
EXPORT int  
PwrSnsr_GetOffsetd  
B ( SessionID  
      const char * Vi,  
      float * Channel,  
      OffsetdB  
    )
```

Get a measurement offset in dB for the selected sensor.

This setting is used to compensate for external couplers, attenuators or amplifiers in the RF signal path ahead of the power sensor.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

##### OffsetdB

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetOverRan()

```
EXPORT int  
PwrSnsr_GetOverRa  
n ( SessionID  
      int * Vi,  
      OverRan  
    )
```

Get flag indicating whether the power meter's internal buffer filled up before being emptied.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### OverRan

True if the power meter's internal buffer filled up before being emptied.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetPeakHoldDecay()

```
EXPORT int  
PwrSnsr_GetPeakHol  
dDecay (SessionID  
const char *  
int *  
Vi,  
Channel,  
EnvelopeAverage  
)
```

Get the number of min/max traces averaged together to form the peak hold measurement results on the selected channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EnvelopeAverage**

Out parameter value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetPeakHoldTracking()

```
EXPORT int  
PwrSnsr_GetPeakHol  
dTracking (SessionID  
const char *  
int *  
Vi,  
Channel,  
EnvelopeTracking  
)
```

Returns whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EnvelopeTracking**

Out boolean parameter value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetPeakPowerMax()**

```
EXPORT int  
PwrSnsr_GetPeakPo  
werMax (SessionID  
const char *  
float *  
)
```

Maximum power level the sensor can measure.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PeakPowerMax****Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetPeakPowerMin()**

```
EXPORT int  
PwrSnsr_GetPeakPo  
werMin (SessionID  
const char *  
float *  
)
```

Minimum power level the sensor can measure.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PeakPowerMin**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetPercentPosition()

```
EXPORT int  
PwrSnsr_GetPercent  
Position (SessionID  
const char *  
double *  
Vi,  
Channel,  
PercentPosition  
)
```

Get the cursor percent on the CCDF plot.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1". Channel Channel number. For single instruments, set this to 1.

**PercentPosition****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetPeriod()

```
EXPORT int  
PwrSnsr_GetPeriod (SessionID  
float *  
Vi,  
Period  
)
```

Get the period each timed mode acquisition (measurement buffer) is started.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Period**

The period in seconds each timed mode acquisition is started.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetPowerPosition()

```
EXPORT int  
PwrSnsr_GetPowerP  
osition (SessionID  
const char *  
double *  
)  
Vi,  
Channel,  
PowerPosition
```

Get the cursor power in dB on the CCDF plot.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### PowerPosition

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetProximal()

```
EXPORT int  
PwrSnsr_GetProxima  
l (SessionID  
const char *  
float *  
)  
Vi,  
Channel,  
Proximal
```

Get the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### Proximal

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetPulseUnits()

```
EXPORT int  
PwrSnsr_GetPulseUn  
its ( SessionID  
      const char * Vi,  
      PwrSnsrPulseUnits  
      Enum * Channel,  
      Units  
    )
```

Get the units for entering the pulse distal, mesial and proximal levels.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PwrSnsrPulseUnitsEnum**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetRdgsEnableFlag()

```
EXPORT int  
PwrSnsr_GetRdgsEn  
ableFlag ( SessionID  
          int * Vi,  
          Flag  
        )
```

Get the flag indicating which measurement buffer arrays will be read when calling PwrSnsr\_AcquireMeasurements.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Flag**

Bit masked value indicating which measurement arrays will be queried (see PwrSnsrRdgsEnableFlag).

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetReadingPeriod()

```
EXPORT int  
PwrSnsr_GetReading  
Period (SessionID  
const char *  
float *  
Vi,  
Channel,  
ReadingPeriod  
)
```

Returns the period (rate) in seconds per new filtered reading.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### ReadingPeriod

The period (rate) in seconds per new filtered reading.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetReturnCount()

```
EXPORT int  
PwrSnsr_GetReturnC  
ount (SessionID  
int *  
Vi,  
ReturnCount  
)
```

Get the return count for each measurement query.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### ReturnCount

The return count for each measurement query.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetSequenceNumbers()

```
EXPORT int
PwrSnsr_GetSequenceNumbers( SessionID Vi,
                            const char * Channel,
                            int ValBufferSize,
                            long long Val[], ValActualSize
)

```

Get the sequence number entries that were captured during the last call to AcquireMeasurements.

### Parameters

#### **Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### **Channel**

Channel number. For single instruments, set this to "CH1".

#### **ValBufferSize**

Size of the buffer.

#### **Val**

Array of sequence numbers.

#### **ValActualSize**

Actual size of the returned array in elements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetSerialNumber()

```
EXPORT int
PwrSnsr_GetSerialNumber( SessionID Vi,
                          const char * Channel,
                          int SerialNumberBufferSize,
                          char SerialNumber[])
)

```

Gets the serial number of the sensor.

### Parameters

#### **Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### **Channel**

Channel number. For single instruments, set this to "CH1".

#### **SerialNumberBufferSize**

Size in bytes of Serial number.

**SerialNumber**

Out parameter. ASCII string serial number.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetSessionCount()**

```
EXPORT int  
PwrSnsr_GetSession  
Count (SessionID  
int *Vi,  
SessionCount  
)
```

Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**SessionCount**

Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetSlaveSkew()**

```
EXPORT int  
PwrSnsr_GetSlaveSk  
ew (SessionID  
const char *Vi,  
float *Channel,  
SlaveSkew  
)
```

Gets the skew in seconds for the slave trigger.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**SlaveSkew**

Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetStartDelay()**

```
EXPORT int  
PwrSnsr_GetStartDel  
ay (SessionID  
float * Vi,  
) StartDelay
```

Get delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartDelay**

Delay time in seconds added to the detected beginning of a burst for analysis.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetStartGate()**

```
EXPORT int  
PwrSnsr_GetStartGat  
e (SessionID  
const char * Vi,  
float * Channel,  
) StartGate
```

Get the point on a pulse, which is used to define the beginning of the pulse's active interval.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**StartGate****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetStartMode()

```
EXPORT int  
PwrSnsr_GetStartMo  
de ( SessionID Vi,  
      PwrSnsrMeasBuffSt  
      artModeEnum* StartMode  
    )
```

Get the mode used to start acquisition of buffer entries.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartMode**

Mode used to start acquisition of buffer entries.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetStartQual()

```
EXPORT int  
PwrSnsr_GetStartQu  
al ( SessionID Vi,  
      float * StartQual  
    )
```

Get the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartQual**

The minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetStartTimes()

```
EXPORT int  
PwrSnsr_GetStartTim  
es (SessionID  
const char *  
int  
double  
int *  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize  
)
```

Get the start time entries in seconds that were captured during the last call to AcquireMeasurements.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of start times.

**ValActualSize**

Actual size of the returned array in elements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetSweepTime()

```
EXPORT int  
PwrSnsr_GetSweepT  
ime (SessionID  
const char *  
float *  
Vi,  
Channel,  
SweepTime  
)
```

Get sweep time for the trace in seconds.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**SweepTime**

Sweep time for the trace in seconds.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetTempComp()

```
EXPORT int  
PwrSnsr_GetTempC  
omp (SessionID  
      const char *  
      int *  
      )  
Vi,  
Channel,  
TempComp
```

Get the state of the peak sensor temperature compensation system.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TempComp**

Boolean. 1 for on; 0 for off.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetTermAction()

```
EXPORT int  
PwrSnsr_GetTermAct  
ion (SessionID  
      const char *  
      PwrSnsrTermAction  
      Enum *  
      )  
Vi,  
Channel,  
TermAction
```

Get the termination action for statistical capturing.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermAction****Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTermCount()**

```
EXPORT int  
PwrSnsr_GetTermCo  
unt (SessionID  
      const char *  
      double *  
      )  
Vi,  
Channel,  
TermCount
```

Get the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermCount****Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTermTime()**

```
EXPORT int  
PwrSnsr_GetTermTi  
me (SessionID  
      const char *  
      int *  
      )  
Vi,  
Channel,  
TermTime
```

Get the termination time in seconds for statistical capturing. After the time has elapsed, the action determined by TermAction is taken.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TermTime**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTimebase()

```
EXPORT int  
PwrSnsr_GetTimeba  
se ( SessionID  
      float * Vi,  
          Timebase  
      )
```

Get the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 (or max timebase) sec in a 1-2-5 sequence,.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timebase**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTimedOut()

```
EXPORT int  
PwrSnsr_GetTimedO  
ut ( SessionID  
      int * Vi,  
          TimedOut  
      )
```

Check if the last measurement buffer session timed out.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**TimedOut**

True if the last measurement buffer session timed out.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTimeOut()

```
EXPORT int  
PwrSnsr_GetTimeOu  
t (SessionID  
long *  
)  
Vi,  
Val
```

Returns the time out value for I/O in milliseconds.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Val**

Time out in milliseconds. -1 denote infinite time out.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetTimePerPoint()

```
EXPORT int  
PwrSnsr_GetTimePer  
Point (SessionID  
const char *  
float *  
)  
Vi,  
Channel,  
TimePerPoint
```

Get time spacing for each waveform point in seconds.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TimePerPoint**

Time spacing for each waveform point in seconds.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTimespan()

```
EXPORT int  
PwrSnsr_GetTimespan( ( SessionID  
                        float * Vi,  
                        ) Timespan  
)
```

Get the horizontal time span of the trace in pulse mode. Time span = 10\* Time/Division.

Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Timespan

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTraceStartTime()

```
EXPORT int  
PwrSnsr_GetTraceStartTime( ( SessionID  
                            const char * Vi,  
                            float * Channel,  
                            ) TraceStartTime  
)
```

Get time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### TraceStartTime

Time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigDelay()

```
EXPORT int  
PwrSnsr_GetTrigDelay( ( SessionID  
                          float * Vi,  
                        ) Delay )
```

Return the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position.

Positive values cause the actual trigger to occur after the trigger condition is met. This places the trigger event to the left of the trigger point on the display, and is useful for viewing events during a pulse, some fixed delay time after the rising edge trigger. Negative trigger delay places the trigger event to the right of the trigger point on the display, and is useful for looking at events before the trigger edge.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Delay

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigHoldoff()

```
EXPORT int  
PwrSnsr_GetTrigHoldoff( ( SessionID  
                           float * Vi,  
                         ) Holdoff )
```

Return the trigger holdoff time in seconds.

Trigger holdoff is used to disable the trigger for a specified amount of time after each trigger event. The holdoff time starts immediately after each valid trigger edge, and will not permit any new triggers until the time has expired. When the holdoff time is up, the trigger re-arms, and the next valid trigger event (edge) will cause a new sweep. This feature is used to help synchronize the power meter with burst waveforms such as a TDMA or GSM frame. The

trigger holdoff resolution is 10 nanoseconds, and it should be set to a time that is just slightly shorter than the frame repetition interval.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Holdoff

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigHoldoffMode()

```
EXPORT int  
PwrSnsr_GetTrigHold  
offMode (SessionID Vi,  
        PwrSnsrHoldoffMod  
        eEnum * HoldoffMode  
        )
```

Returns the holdoff mode to normal or gap holdoff.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session. holdoff mode.

#### HoldoffMode

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigLevel()

```
EXPORT int  
PwrSnsr_GetTrigLeve  
l (SessionID Vi,  
    float * Level  
    )
```

Return the trigger level for synchronizing data acquisition with a pulsed input signal.

The internal trigger level entered should include any global offset and will also be affected by the frequency cal factor. The available internal trigger level range is sensor dependent. The

trigger level is set and returned in dBm. This setting is only valid for normal and auto trigger modes.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Level

Trigger level in dBm.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigMode()

```
EXPORT int  
PwrSnsr_GetTrigMod  
e (SessionID Vi,  
PwrSnsrTriggerMod  
eEnum * Mode  
)
```

Return the trigger mode for synchronizing data acquisition with pulsed signals.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Mode

Trigger mode.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigPosition()

```
EXPORT int  
PwrSnsr_GetTrigPosi  
tion (SessionID Vi,  
PwrSnsrTriggerPosi  
tionEnum * Position  
)
```

Return the position of the trigger event on displayed sweep.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Position**

Trigger position.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTrigSlope()

```
EXPORT int  
PwrSnsr_GetTrigSlop  
e (
```

SessionID                  Vi,  
[PwrSnsrTriggerSlop](#)  
[eEnum](#) \*                  Slope  
)

Return the trigger slope or polarity.

When set to positive, trigger events will be generated when a signal rising edge crosses the trigger level threshold. When negative, trigger events are generated on the falling edge of the pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Slope****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTrigSource()

```
EXPORT int  
PwrSnsr_GetTrigSou  
ce (
```

SessionID                  Vi,  
[PwrSnsrTriggerSou](#)  
[rceEnum](#) \*                  Source  
)

Set the signal the power meter monitors for a trigger. It can be channel external input, or independent.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Source****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTrigStatus()

```
EXPORT int  
PwrSnsr_GetTrigStat  
us (SessionID Vi,  
      PwrSnsrTriggerStat  
      usEnum* Status  
    )
```

The status of the triggering system. Update rate is controlled by FetchLatency setting.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Status**

Status of the trigger.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTrigVernier()

```
EXPORT int  
PwrSnsr_GetTrigVernier (SessionID Vi,  
float * Vernier  
  )
```

Return the fine position of the trigger event on the power sweep.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Vernier**

Trigger position -30.0 to 30.0 (0.0 = left, 5.0 = middle, 10.0 = Right).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetUnits()

```
EXPORT int  
PwrSnsr_GetUnits (SessionID  
                    const char *Vi,  
                    PwrSnsrUnitsEnum Channel,  
                    * Units  
)
```

Get units for the selected channel.

Voltage is calculated with reference to the sensor input impedance. Note that for ratiometric results, logarithmic units will always return dBr (dB relative) while linear units return percent.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Units**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetVerticalCenter()

```
int EXPORT  
PwrSnsr_GetVertical  
Center (SessionID  
                    const char *Vi,  
                    float *Channel,  
                    VerticalCenter  
)
```

Gets vertical center based on current units: <arg> = (range varies by units)

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**VerticalCenter**

Vertical center in units

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetVerticalScale()**

```
int EXPORT  
PwrSnsr_GetVertical  
Scale (SessionID  
       const char *  
       float *  
       )
```

Gets vertical scale based on current units: &lt;arg&gt; = (range varies by units)

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**VerticalCenter**

Vertical scale in units

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetWriteProtection()**

```
EXPORT int  
PwrSnsr_GetWritePr  
otection (SessionID  
          int *  
          )
```

Get whether the measurement buffer is set to overwrite members that have not been read by the user.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**WriteProtection**

Returns true if the measurement buffer is allowed to overwrite members that have not been read by the user.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_init()

```
EXPORT int  
PwrSnsr_init ( char * ResourceName,  
SessionID * Vi  
)
```

Initialize a communication session with a supported USB power sensor.

**Parameters****ResourceName**

Name of the resource. The resource descriptor is in the following format:  
USB::[VID]::[PID]::[Serial Number]::BTN  
Where serial number is the USB power meter's serial number in decimal format, and the VID and PID are in hexadecimal format.  
e.g. For serial number 1234, VID of 0x1bfe and PID of 0x5500:  
USB::0x1BFE::0x5500::1234::BTN  
Multiple channel synthetic meters can be defined by combining more than one descriptor separated by a semicolon.  
Channel assignment is determined by the order in the list, in other words CH1 would be the first listed resource, CH2 the second resource, etc.  
e.g. Define a synthetic peak power meter using serial number 1234 for CH1 and serial number 4242 for CH2:  
USB::0x1BFE::0x5500::1234::BTN;USB::0x1BFE::0x5500::4242::BTN

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_InitiateAquisition()

```
EXPORT int  
PwrSnsr_Initia  
teAquisition ( SessionID Vi )
```

Starts a single measurement cycle when INITiate:CONTinuous is set to OFF.

In Modulated Mode, the measurement will complete once the power has been integrated for the full FILTer time. In Pulse Mode, enough trace sweeps must be triggered to satisfy the AVERaging setting. In Statistical Mode, acquisition stops once the terminal condition(s) are met. In each case, no reading will be returned until the measurement is complete. This command is not valid when INITiate:CONTinuous is ON, however, by convention this situation does not result in a SCPI error

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_IsLicenseDongleConnected()

```
EXPORT int  
PwrSnsr_IsLic  
enseDongleC  
onnected ( int * val )
```

Get whether the hardware license dongle is connected.

### Parameters

**val**

Boolean. 1 for connected or 0 for not connected.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_LoadMemChanFromArchive()

```
EXPORT int  
PwrSnsr_LoadMemC  
hanFromArchive ( SessionID  
const char * memChan,  
const char * ArchiveContent  
)
```

Loads the named memory channel using the given archive. If the memory channel does not exist, one is created.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MemChan**

Memory channel name. Must have the form MEM1...n, where n is the number of measurement channels. In single channel configurations, this parameter should always be "MEM1".

**ArchiveContent**

An xml document containing settings and readings obtained using the SaveToMemoryChannel method. An archive can be obtained using the GetMemChanArchive method.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_MeasurePower()

```
EXPORT int
PwrSnsr_MeasurePo
wer (
```

SessionID	<b>Vi</b> ,
const char *	<b>Channel</b> ,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	<b>CondCode</b> ,
float *	<b>Val</b>

)

Return average power using a default instrument configuration in Modulated Mode and dBm units. Instrument remains stopped in Modulated Mode after a measurement.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

Average power in dBm

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_MeasureVoltage()

```
EXPORT int  
PwrSnsr_MeasureVol  
tage (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
)  
Vi,  
Channel,  
CondCode,  
Val
```

Return average voltage using a default instrument configuration in Modulated Mode and volts units. Instrument remains stopped in Modulated Mode after a measurement.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Average voltage in linear volts.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_QueryAverageMeasurements()

```
EXPORT int  
PwrSnsr_QueryAvera  
geMeasurements (SessionID  
const char *  
int  
float  
int *  
)  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize
```

Query the power meter for all buffered average power measurements.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
-----------	---

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ValBufferSize</b>	Size of the buffer in elements.
<b>Val</b>	Array of average power measurements.
<b>ValActualSize</b>	Actual size of the returned array in elements.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_QueryDurations()

```
EXPORT int  
PwrSnsr_QueryDurations( SessionID  
                           const char * Channel,  
                           int ValBufferSize,  
                           float Val[],  
                           int * ValActualSize  
                         )
```

Query the power meter for all buffered measurement durations in seconds.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ValBufferSize</b>	Size of the buffer.
<b>Val</b>	Array of buffered measurement durations.
<b>ValActualSize</b>	Actual size of the returned array in elements.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_QueryMaxMeasurements()

```
EXPORT int  
PwrSnsr_QueryMaxMeasurements( SessionID  
                               const char * Channel,  
                               int ValBufferSize,  
                               float Val[],  
                               int * ValActualSize  
                             )
```

```
        int * ValActualSize  
    )
```

Query the power meter for all buffered maximum power measurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of max measurements.

**ValActualSize**

Actual size of the returned array in elements.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_QueryMinMeasurements()

```
EXPORT int  
PwrSnsr_QueryMinM  
easurements (SessionID  
            const char * Channel,  
            int ValBufferSize,  
            float Val[],  
            int * ValActualSize  
        )
```

Query the power meter for all buffered minimum power measurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of min measurements.

**ValActualSize**

Actual size of the returned array in elements.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_QuerySequenceNumbers()

```
EXPORT int  
PwrSnsr_QuerySequenceNumbers( SessionID  
                               const char *  
                               int  
                               long long  
                               int *  
)  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize
```

Query the power meter for all buffered sequence numbers.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### ValBufferSize

Size of the buffer.

#### Val

Array of sequence numbers.

#### ValActualSize

Actual size of the returned array in elements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_QueryStartTime()

```
EXPORT int  
PwrSnsr_QueryStartTimes( SessionID  
                           const char *  
                           int  
                           float  
                           int *  
)  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize
```

Query the power meter for all buffered start times in seconds.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ValBufferSize</b>	Size of the buffer.
<b>Val</b>	Array of start times in seconds.
<b>ValActualSize</b>	Actual size of the returned array in elements.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_ReadArrayMarkerPower()

```
EXPORT int
PwrSnsr_ReadArray
MarkerPower (
```

<b>PwrSnsrCondCode</b> <u>Enum</u> *	SessionID	Vi,
	const char *	Channel,
	float *	AvgPower,
<b>PwrSnsrCondCode</b> <u>Enum</u> *		AvgPowerCondCode,
	float *	MaxPower,
<b>PwrSnsrCondCode</b> <u>Enum</u> *		MaxPowerCondCode,
	float *	MinPower,
<b>PwrSnsrCondCode</b> <u>Enum</u> *		MinPowerCondCode,
	float *	PkToAvgRatio,
<b>PwrSnsrCondCode</b> <u>Enum</u> *		PkToAvgRatioCondC ode,
	float *	Marker1Power,
<b>PwrSnsrCondCode</b> <u>Enum</u> *		Marker1PowerCondC ode,
	float *	Marker2Power,
<b>PwrSnsrCondCode</b> <u>Enum</u> *		Marker2PowerCondC ode,
	float *	MarkerRatio,
<b>PwrSnsrCondCode</b> <u>Enum</u> *		MarkerRatioCondCod e

```
)
```

Returns an array of the current marker measurements for the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
-----------	---

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>AvgPower</b>	Average power between the markers.
<b>AvgPowerCondCode</b>	Condition code.
<b>MaxPower</b>	Maximum power between the markers.
<b>MaxPowerCondCode</b>	Condition code.
<b>MinPower</b>	Minimum power between the markers.
<b>MinPowerCondCode</b>	Condition code.
<b>PkToAvgRatio</b>	The ratio of peak to average power between the markers.
<b>PkToAvgRatioCondCode</b>	Condition code.
<b>Marker1Power</b>	The power at Marker 1.
<b>Marker1PowerCondCode</b>	Condition code.
<b>Marker2Power</b>	The power at Marker 2.
<b>Marker2PowerCondCode</b>	Condition code.
<b>MarkerRatio</b>	Ratio of power at Marker 1 and power at Marker 2.
<b>MarkerRatioCondCode</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadByteArray()

```
EXPORT int
PwrSnsr_ReadByteArray( SessionID Vi,
                        const char * Channel,
                        int Count,
                        int ValBufferSize,
                        unsigned char Val[],
                        int * ValActualSize
)
```

Reads byte array from the meter.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Count**

Maximum count of bytes to return.

**ValBufferSize**

Size of the buffer.

**Val**

Byte array from the USB.

**ValActualSize**

Actual size of the returned array in bytes.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadControl()**

```
EXPORT int
PwrSnsr_ReadControl(
    SessionID           Vi,
    const char *        Channel,
    int                 Count,
    int                 ValBufferSize,
    unsigned char       Val[],
    int *               ValActualSize
)

```

Reads a control transfer on the USB.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Count**

Maximum count to return.

**ValBufferSize**

Size of the buffer.

**Val**

Byte array from a USB control transfer.

**ValActualSize**

Actual size of the returned array in bytes.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadCWArray()**

```
EXPORT int
PwrSnsr_ReadCWArray(
    SessionID           Vi,
    const char *        Channel,
    float *             PeakAverage,
)

```

<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PeakAverageValid, PeakMax,
float *	
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PeakMaxValid, PeakMin,
float *	
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PeakMinValid, PeakToAvgRatio,
float *	
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PeakToAvgRatioValid

)

Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel's units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### PeakAverage

Average power of the peak power envelope.

#### PeakAverageValid

Condition code.

#### PeakMax

Maximum power of the peak power envelope.

#### PeakMaxValid

Condition code.

#### PeakMin

Minimum power of the peak power envelope.

#### PeakMinValid

Condition code.

#### PeakToAvgRatio

Peak to average ratio.

#### PeakToAvgRatioValid

Condition code.

### Returns

Success (0) or error code.

## ◆ [PwrSnsr\\_ReadCWPower\(\)](#)

```
EXPORT int
PwrSnsr_ReadCWPower(
```

SessionID	Vi,
const char *	Channel,

**PwrSnsrCondCode**  
**Enum** \*                    IsValid,  
                               float \*                    Val

)

Initiates a CW power acquisition and returns the result in channel units.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadDutyCycle()

```
EXPORT int
PwrSnsr_ReadDutyC
ycle (
```

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	CondCode,
float *	Val

)

Returns the ratio of the pulse on-time to off-time.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadEdgeDelay()

```
EXPORT int
PwrSnsr_ReadEdge
Delay ( SessionID
        const char *
        PwrSnsrCondCode
        Enum *
        float * Vi,
        Channel,
        CondCode,
        Val
    )
```

Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement. Condition code.
<b>Val</b>	Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadFallTime()

```
EXPORT int
PwrSnsr_ReadFallTi
me ( SessionID
        const char *
        PwrSnsrCondCode
        Enum *
        float * Vi,
        Channel,
        CondCode,
        Val
    )
```

Returns the interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle
-----------	---

<b>Channel</b>	identifies a particular instrument session.
<b>CondCode</b>	Channel number. For single instruments, set this to "CH1".
<b>Val</b>	Condition code for the measurement.
<b>Returns</b>	Condition code. Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_ReadIEEEBottom()

```
EXPORT int
PwrSnsr_ReadIEEEB
ottom (SessionID Vi,
       const char * Channel,
       PwrSnsrCondCode
Enum * CondCode,
       float * Val
)
```

Returns the IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code. Measurement value.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_ReadIEETop()

```
EXPORT int
PwrSnsr_ReadIEET
op (SessionID Vi,
     const char * Channel,
```

**PwrSnsrCondCode**  
**Enum \*** CondCode,  
 float \* Val

)

Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadIntervalAvg()

```
EXPORT int
PwrSnsr_ReadInterva
IAvg (SessionID Vi,
      const char * Channel,
      PwrSnsrCondCode CondCode,
      Enum * Val
      float * Val)
```

Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalFilteredMax()

```
EXPORT int  
PwrSnsr_ReadInterva  
lFilteredMax( ( SessionID Vi,  
                const char * Channel,  
                PwrSnsrCondCode  
                Enum * CondCode,  
                float * Val  
            )
```

Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalFilteredMin()

```
EXPORT int  
PwrSnsr_ReadInterva  
lFilteredMin( ( SessionID Vi,  
                const char * Channel,  
                PwrSnsrCondCode  
                Enum * CondCode,  
                float * Val  
            )
```

Return the minimum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMax()

```
EXPORT int
PwrSnsr_ReadInterva
lMax (SessionID
      const char *
      PwrSnsrCondCode
      Enum *
      float * Vi,
      Channel,
      CondCode,
      Val
    )
```

Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMaxAvg()

```
EXPORT int
PwrSnsr_ReadInterva
lMaxAvg (SessionID
        Vi,
```

```
const char *      Channel,
PwrSnsrCondCode
Enum *          CondCode,
float *           Val
)
```

Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMin()

```
EXPORT int
PwrSnsr_ReadInterva
lMin (               SessionID      Vi,
          const char *    Channel,
PwrSnsrCondCode
Enum *          CondCode,
float *           Val
)
```

Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMinAvg()

```
EXPORT int  
PwrSnsr_ReadInterva  
lMinAvg (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
Vi,  
Channel,  
CondCode,  
Val  
)
```

Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalPkToAvg()

```
EXPORT int  
PwrSnsr_ReadInterva  
lPkToAvg (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
Vi,  
Channel,  
CondCode,  
Val  
)
```

Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2.

The units are dB for logarithmic channel units or percent for linear channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadMarkerAverage()

```
EXPORT int  
PwrSnsr_ReadMarker  
Average (
```

SessionID	Vi,
const char *	Channel,
int	Marker,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

```
)
```

For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Marker**

Marker number.

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadMarkerDelta()

```
EXPORT int  
PwrSnsr_ReadMarker  
Delta (SessionID  
const char * Vi,  
PwrSnsrCondCode  
Enum * Channel,  
float * CondCode,  
Val )
```

Return the difference between MK1 and MK2. The units will be the same as marker units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadMarkerMax()

```
EXPORT int  
PwrSnsr_ReadMarker  
Max (SessionID  
const char * Vi,  
int Channel,  
PwrSnsrCondCode  
Enum * Marker,  
float * CondCode,  
Val )
```

For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>Marker</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Marker number.
<b>Val</b>	Condition code for the measurement.
<b>Returns</b>	Condition code. Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_ReadMarkerMin()

```
EXPORT int  
PwrSnsr_ReadMarker  
Min (SessionID  
      const char *  
      int  
      PwrSnsrCondCode  
      Enum *  
      float *  
      )
```

For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Marker</b>	Marker number.
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code. Measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadMarkerRatio()

```
EXPORT int
PwrSnsr_ReadMarker
Ratio          (
SessionID      Vi,
const char *   Channel,
PwrSnsrCondCode
Enum *
float *        CondCode,
                           Val
)
```

Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadMarkerRDelta()

```
EXPORT int
PwrSnsr_ReadMarker
RDelta         (
SessionID      Vi,
const char *   Channel,
PwrSnsrCondCode
Enum *
float *        CondCode,
                           Val
)
```

Return the difference between MK2 and MK1. The units will be the same as marker units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadMarkerRRatio()**

```
EXPORT int  
PwrSnsr_ReadMarker  
RRatio (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
)  
Vi,  
Channel,  
CondCode,  
Val
```

Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadOfftime()**

```
EXPORT int  
PwrSnsr_ReadOfftim  
e (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
)  
Vi,  
Channel,  
CondCode,  
Val
```

Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadOvershoot()**

```
EXPORT int
PwrSnsr_ReadOvers
hoot (
```

SessionID	Vi,
const char *	Channel,
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	CondCode,
float *	Val

)

Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadPeriod()**

```
EXPORT int
PwrSnsr_ReadPeriod (
```

SessionID	Vi,
-----------	-----

```
const char *          Channel,
PwrSnsrCondCode
Enum *           CondCode,
float *             Val
```

)

Returns the interval between two successive pulses.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ [PwrSnsr\\_ReadPowerArray\(\)](#)

```
EXPORT int
PwrSnsr_ReadPower
Array (
```

SessionID	Vi,
const char *	Channel,
float *	PulsePeak,
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PulsePeakValid,
float *	PulseCycleAvg,
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PulseCycleAvgValid,
float *	PulseOnAvg,
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PulseOnValid,
float *	IEEETop,
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	IEEETopValid,
float *	IEEEBottom,
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	IEEEBottomValid,
float *	Overshoot,

```

PwrSnsrCondCode
Enum *          OvershootValid,
float *           Droop,
PwrSnsrCondCode
Enum *          DroopValid
)

```

Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform.

Measurements performed are: peak amplitude during the pulse, average amplitude over a full cycle of the

pulse waveform, average amplitude during the pulse, IEEE top amplitude, IEEE bottom amplitude, and overshoot.

Units are the same as the channel's units. Note the pulse overshoot is returned in dB for logarithmic channel units,

and percent for all other units. Also, the pulse ON interval used for peak and average calculations is

defined by the SENSe:PULSe:STARTGT and :ENDGT time gating settings.

A full pulse (rise and fall) must be visible on the display to make average and peak pulse power measurements,

and a full cycle of the waveform must be visible to calculate average cycle amplitude.

## Parameters

### **Channel**

Channel number. For single instruments, set this to "CH1".

### **PulsePeak**

The peak amplitude during the pulse.

### **PulsePeakValid**

Condition code.

### **PulseCycleAvg**

Average cycle amplitude.

### **PulseCycleAvgValid**

Condition code.

### **PulseOnAvg**

Average power of the ON portion of the pulse.

### **PulseOnValid**

Condition code.

### **IEEETop**

The IEEE-defined top line, i.e. the portion of a pulse waveform, which represents the second nominal state of a pulse.

### **IEEETopValid**

Condition code.

### **IEEEBottom**

The IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.

**IEEEBottomValid**

Condition code.

**Overshoot**

The difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.

**OvershootValid**

Condition code.

**Droop**

Pulse droop.

**DroopValid**

Condition code.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadPRF()**

```
EXPORT int
PwrSnsr_ReadPRF (
```

)

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	CondCode,
float *	Val

Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**Condition code for the measurement.  
Condition code.**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadPulseCycleAvg()**

```
EXPORT int
PwrSnsr_ReadPulse
CycleAvg (
```

SessionID	Vi,
const char *	Channel,

PwrSnsrCondCode

<u>Enum</u> *	CondCode,
float *	Val

)

Returns the average power of the entire pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadPulseOnAverage()

```
EXPORT int
PwrSnsr_ReadPulse
OnAverage (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

)

Average power of the ON portion of the pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadPulsePeak()

```
EXPORT int  
PwrSnsr_ReadPulse  
Peak (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *)
```

Returns the peak amplitude during the pulse.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### CondCode

Condition code for the measurement.  
Condition code.

#### Val

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadRiseTime()

```
EXPORT int  
PwrSnsr_ReadRiseTi  
me (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *)
```

Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.  Success (0) or error code.

### ◆ PwrSnsr\_ReadSCPI()

```
EXPORT int  
PwrSnsr_ReadSCPI (
```

SessionID	Vi,
int	ValueBufferSize,
long *	ValueActualSize,
char	Value[],
int	Timeout

```
)
```

Read a SCPI string response from the instrument.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>ValueBufferSize</b>	Number of elements in Value.
<b>ValueActualSize</b>	Number of elements actually written to Value.
<b>Value</b>	The string returned from the instrument SCPI interface.
<b>Timeout</b>	Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadSCPIBytes()

```
EXPORT int  
PwrSnsr_ReadSCPIB  
ytes (
```

SessionID	Vi,
int	ValueBufferSize,
char	Value[],
long *	ValueActualSize,

```
int Timeout
)

```

Read a SCPI byte array response from the instrument.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ValueBufferSize**

Number of elements in Value.

**Value**

The byte array returned from the instrument SCPI interface.

**ValueActualSize**

**Timeout**

Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value. Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadSCPIFromNamedParser()

```
EXPORT int
PwrSnsr_ReadSCPIFromNamedParser( SessionID Vi,
                                  const char * name,
                                  int ValueBufferSize,
                                  long * ValueActualSize,
                                  char Value[],
                                  int Timeout
)

```

Read a SCPI string response from the instrument.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**name**

Name of the parser. If parser doesn't exist, returns

PWR\_SNSR\_ERROR\_NULL\_POINTER.

PwrSnsr\_SendSCPIToNamedParser can be used to create a named parser.

<b>ValueBufferSize</b>	Number of elements in Value.
<b>ValueActualSize</b>	Number of elements actually written to Value.
<b>Value</b>	The string returned from the instrument SCPI interface.
<b>Timeout</b>	Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadTimeArray()

```
EXPORT int
PwrSnsr_ReadTimeA
rray (
```

SessionID	Vi,
const char *	Channel,
float *	Frequency,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	FrequencyValid,
float *	Period,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	PeriodValid,
float *	Width,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	WidthValid,
float *	Offtime,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	OfftimeValid,
float *	DutyCycle,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	DutyCycleValid,
float *	Risetime,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	RisetimeValid,
float *	Falltime,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	FalltimeValid,
float *	EdgeDelay,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	EdgeDelayValid,
float *	Skew,

PwrSnsrCondCode  
Enum \* SkewValid

)

Returns an array of the current automatic timing measurements performed on a periodic pulse waveform.

Measurements performed are: the frequency, period, width, offtime and duty cycle of the pulse waveform, and the risetime and falltime of the edge transitions. For each of the measurements to be performed, the appropriate items to be measured must within the trace window. Pulse frequency, period, offtime and duty cycle measurements require that an entire cycle of the pulse waveform (minimum of three edge transitions) be present. Pulse width measurement requires that at least one full pulse is visible, and is most accurate if the pulse width is at least 0.4 divisions. Risetime and falltime measurements require that the edge being measured is visible, and will be most accurate if the transition takes at least 0.1 divisions. It is always best to have the power meter set on the fastest timebase possible that meets the edge visibility restrictions. Set the trace averaging as high as practical to reduce fluctuations and noise in the pulse timing measurements. Note that the timing of the edge transitions is defined by the settings of the SENSe:PULSe:DISTal, :MESlal and :PROXimal settings; see the descriptions For those commands. Units are the same as the channel's units.

## Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Frequency</b>	The number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).
<b>FrequencyValid</b>	Condition code.
<b>Period</b>	The interval between two successive pulses.
<b>PeriodValid</b>	Condition code.
<b>Width</b>	The interval between the first and second signal crossings of the mesial line.
<b>WidthValid</b>	Condition code.
<b>Offtime</b>	The time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).
<b>OfftimeValid</b>	Condition code.

<b>DutyCycle</b>	The ratio of the pulse on-time to period.
<b>DutyCycleValid</b>	Condition code.
<b>Risetime</b>	The interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.
<b>RisetimeValid</b>	Condition code.
<b>Falltime</b>	The interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.
<b>FalltimeValid</b>	Condition code.
<b>EdgeDelay</b>	Time offset from the trigger reference to the first mesial transition level of either slope on the waveform.
<b>EdgeDelayValid</b>	Condition code.
<b>Skew</b>	The trigger offset between the assigned trigger channel and this channel.
<b>SkewValid</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadWaveform()

```
EXPORT int
PwrSnsr_ReadWaveform( SessionID Vi,
                      const char * Channel,
                      WaveformArrayBuffer
                      Size,
                      WaveformArray[], WaveformArrayActual
                      Size
)
```

Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the waveform for this channel. Call FetchWaveform to obtain the waveforms for other channels.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

<b>WaveformArrayBufferSize</b>	Size in bytes of the Waveform buffer.
<b>WaveformArray</b>	The array contains the average waveform. Units for the individual array elements are in the channel units setting.
<b>WaveformArrayActualSize</b>	Size in bytes of the data written to WaveformArray.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadWaveformMinMax()

```
EXPORT int
PwrSnsr_ReadWaveformMinMax( SessionID Vi,
                             const char * Channel,
                             int MinWaveformBufferSize,
                             float MinWaveform[], MinWaveformActualSize,
                             int MaxWaveformBufferSize,
                             float MaxWaveform[], MaxWaveformActualSize,
                             int * WaveformArrayBufferSize,
                             float * WaveformArray[], WaveformArrayActualSize
)

```

Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the min/max waveforms for this channel. Call FetchMinMaxWaveform to obtain the min/max waveforms for other channels.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>MinWaveformBufferSize</b>	Size in bytes of the MinWaveform buffer.

<b>MinWaveform</b>	This array contains the min waveform. Units for the individual array elements are in the channel units setting.
<b>MinWaveformActualSize</b>	Size in bytes of the data written to MinWaveform.
<b>MaxWaveformBufferSize</b>	Size in bytes of the MaxWaveform buffer.
<b>MaxWaveform</b>	This array contains the max waveform. Units for the individual array elements are in the channel units setting.
<b>MaxWaveformActualSize</b>	Size in bytes of the data written to MaxWaveform.
<b>WaveformArrayBufferSize</b>	Size in bytes of the Waveform buffer.
<b>WaveformArray</b>	The array contains the average waveform. Units for the individual array elements are in the channel units setting.
<b>WaveformArrayActualSize</b>	Size in bytes of the data written to WaveformArray.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadWidth()

```
EXPORT int  
PwrSnsr_ReadWidth (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	CondCode,
float *	Val

```
)
```

Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement. Condition code.
<b>Val</b>	Measurement value.

### Returns

Success (0) or error code.

### ◆ PwrSnsr\_reset()

```
EXPORT int  
PwrSnsr_rese  
t ( SessionID Vi )
```

Places the instrument in a known state.

#### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ResetContinuousCapture()

```
EXPORT int  
PwrSnsr_Res  
etContinuous  
Capture ( SessionID Vi )
```

Sets a flag indicating to restart continuous capture. This method allows the user to restart continuous acquisition. Has no effect if ContinuousCapture is set to false.

#### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SaveToMemoryChannel()

```
EXPORT int  
PwrSnsr_SaveToMe  
moryChannel ( SessionID  
const char *  
const char * Vi,  
memChan,  
ChannelName  
)
```

Saves the given channel to a memory channel. If the memory channel does not exist, a new one is created.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### MemChan

Memory channel name. Must have the form MEM1...n, where n is the number of measurement channels. In single channel configurations, this parameter should always be "MEM1".

##### Channel

The channel name to copy from.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SaveUserCal()

```
EXPORT int  
PwrSnsr_SaveUserC  
al (
```

SessionID	Vi,
const char *	Channel

```
)
```

Instructs power meter to save the value of fixed cal, zero, and skew values.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_self\_test()

```
EXPORT int  
PwrSnsr_self_test (
```

SessionID	Vi,
int *	TestResult

```
)
```

Performs an instrument self test, waits for the instrument to complete the test, and queries the instrument for the results. If the instrument passes the test, TestResult is 0.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**TestResult**

Error or success code.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SendSCPIBytes()

```
EXPORT int  
PwrSnsr_SendSCPIB  
ytes (SessionID  
int  
char )  
)
```

Send a SCPI command as a byte array.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**CommandBufferSize**

Number of elements in Command.

**Command**

Command to send.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SendSCPICommand()

```
EXPORT int  
PwrSnsr_SendSCPIC  
ommand (SessionID  
const char * )
```

Send a SCPI command to the instrument.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Command****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SendSCPIToNamedParser()

```
EXPORT int  
PwrSnsr_SendSCPITo  
oNamedParser (
```

SessionID	Vi,
const char *	name,
const char *	Command

```
)
```

Send a SCPI command to the instrument using a named SCPI parser.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**name**

Name of the parser. Creates a new parser if the name is not already used.

**Command****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetAverage()

```
EXPORT int  
PwrSnsr_SetAverage (
```

SessionID	Vi,
const char *	Channel,
int	Average

```
)
```

Set the number of traces averaged together to form the measurement result on the selected channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Average**  
**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetBandwidth()

```
EXPORT int  
PwrSnsr_SetBandwid  
th (SessionID  
const char *  
PwrSnsrBandwidthE  
num Channel,  
Bandwidth  
)
```

Set the sensor video bandwidth for the selected sensor.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Bandwidth**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetCalFactor()

```
EXPORT int  
PwrSnsr_SetCalFact  
or (SessionID  
const char *  
float Channel,  
CalFactor  
)
```

Set the frequency calibration factor currently in use on the selected channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CalFactor**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetCapture()

```
EXPORT int  
PwrSnsr_SetCapture ( SessionID  
                      const char * Vi,  
                      int Channel,  
                      Capture )
```

Set whether statistical capture is enabled.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Capture**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetCCDFTraceCount()

```
EXPORT int  
PwrSnsr_SetCCDFTr  
aceCount ( SessionID  
           const char * Vi,  
           int Channel,  
           TraceCount )
```

Set the number of points (1 - 16384) in the CCDF trace plot.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TraceCount****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetContinuousCapture()

```
EXPORT int  
PwrSnsr_SetContinu  
ousCapture (SessionID  
int Vi,  
ContinuousCapture  
)
```

Set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ContinuousCapture**

True to set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetDistal()

```
EXPORT int  
PwrSnsr_SetDistal (SessionID  
const char * Vi,  
float Channel,  
Distal  
)
```

Set the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Distal****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetDuration()

```
EXPORT int  
PwrSnsr_SetDuration (
```

SessionID	Vi,
float	Duration

```
)
```

Set the duration samples are captured during each timed mode acquisition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Duration**

The duration samples are captured during each timed mode acquisition in seconds.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetEnabled()

```
EXPORT int  
PwrSnsr_SetEnabled (
```

SessionID	Vi,
const char *	Channel,
int	Enabled

```
)
```

Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Enabled**

Boolean. 1 for enable; 0 for disable.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetEndDelay()

```
EXPORT int  
PwrSnsr_SetEndDelay( ( SessionID  
                          float  
                        )  
Vi,  
EndDelay
```

Set delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndDelay**

Delay time added to the detected end of a burst for analysis.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetEndGate()

```
EXPORT int  
PwrSnsr_SetEndGate( ( SessionID  
                          const char *  
                          float  
                        )  
Vi,  
Channel,  
EndGate
```

Set the point on a pulse, which is used to define the end of the pulse's active interval.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EndGate**

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetEndQual()

```
EXPORT int  
PwrSnsr_SetEndQual (SessionID  
                      float  
                      )  
Vi,  
EndQual
```

Set the minimum amount of time power remains below the trigger point to be counted as the end of a burst.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndQual**

The minimum amount of time power remains below the trigger point to be counted as the end of a burst.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetExternalSkew()

```
EXPORT int  
PwrSnsr_SetExternal  
Skew (SessionID  
      const char *  
      float  
      )  
Vi,  
Channel,  
External
```

Sets the skew in seconds for the external trigger.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**External**

Trigger skew in seconds (-1e-6 to 1e-6).

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetFetchLatency()

```
EXPORT int  
PwrSnsr_SetFetchLatency( SessionID  
                           int Vi,  
                           int Latency  
                         )
```

Set the period the library waits to update fetch measurements in ms.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Latency

Fetch latency in ms.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetFilterState()

```
EXPORT int  
PwrSnsr_SetFilterState( SessionID  
                           const char * Vi,  
                           Channel,   
                           PwrSnsrFilterStateE  
                           num FilterState  
                         )
```

Set the current setting of the integration filter on the selected channel.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### FilterState

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetFilterTime()

```
EXPORT int  
PwrSnsr_SetFilterTim  
e (SessionID  
const char *  
float )
```

Set the current length of the integration filter on the selected channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**FilterTime**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetFrequency()

```
EXPORT int  
PwrSnsr_SetFrequen  
cy (SessionID  
const char *  
float )
```

Set the RF frequency for the current sensor, and apply the appropriate frequency calibration factor from the sensor internal table.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Frequency**

RF Frequency in Hz.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetGateMode()

```
EXPORT int  
PwrSnsr_SetGateMo  
de ( SessionID Vi,  
      PwrSnsrMeasBuffG  
      ateEnum GateMode  
    )
```

Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**GateMode**

Buffer gate mode that defines the start and end of the entry time interval.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetGating()

```
EXPORT int  
PwrSnsr_SetGating ( SessionID Vi,  
                      const char * Channel,  
                      PwrSnsrStatGatingE  
                      num Gating  
                    )
```

Set whether the statical capture is gated by markers or free-running.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Gating**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetHorizontalOffset()

```
EXPORT int  
PwrSnsr_SetHorizont  
alOffset (SessionID  
const char *  
double )  
Vi,  
Channel,  
HorizontalOffset
```

Set the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative).

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

##### HorizontalOffset

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetHorizontalScale()

```
EXPORT int  
PwrSnsr_SetHorizont  
alScale (SessionID  
const char *  
double )  
Vi,  
Channel,  
HorizontalScale
```

Set the statistical mode horizontal scale in dB/Div.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

##### HorizontalScale

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetInitiateContinuous()

```
EXPORT int
PwrSnsr_SetInitiateC
ontinuous ( SessionID
           int
           Vi,
           InitiateContinuous
         )
```

Set the data acquisition mode for single or free-run measurements.

If INITiate:CONTinuous is set to ON, the instrument immediately begins taking measurements (Modulated, CW and Statistical Modes), or arms its trigger and takes a measurement each time a trigger occurs (Pulse Mode). If set to OFF, the measurement will begin (or be armed) as soon as the INITiate command is issued, and will stop once the measurement criteria (averaging, filtering or sample count) has been satisfied. Note that INITiate:IMMediate and READ commands are invalid when INITiate:CONTinuous is set to ON; however, by convention this situation does not result in a SCPI error.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**InitiateContinuous**

Boolean. 0 for off or 1 for on.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetInternalSkew()

```
EXPORT int
PwrSnsr_SetInternalS
kew ( SessionID
      const char *
      float
      Vi,
      Channel,
      InternalSkew
    )
```

Sets the skew in seconds for the internal trigger.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**InternalSkew**

Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetMarkerPixelPosition()

```
EXPORT int  
PwrSnsr_SetMarkerPi  
xelPosition ( SessionID  
              int  
              int  
              )  
Vi,  
MarkerNumber,  
PixelPosition
```

Set the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber****PixelPosition****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetMarkerTimePosition()

```
EXPORT int  
PwrSnsr_SetMarkerTi  
mePosition ( SessionID  
              int  
              float  
              )  
Vi,  
MarkerNumber,  
TimePosition
```

Set the time (x-axis-position) of the selected marker relative to the trigger.

Note that time markers must be positioned within the time limits of the trace window in the graph display. If a time outside of the display limits is entered, the marker will be placed at the first or last time position as appropriate.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

identifies a particular instrument session.

**MarkerNumber****TimePosition****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetMeasBuffEnabled()

```
EXPORT int  
PwrSnsr_SetMeasBuf  
fEnabled ( SessionID  
          int           Vi,  
          )               MeasBuffEnabled
```

Enable or disable the measurement buffer. Disabling the measurement buffer enables modulated/CW measurements. Conversely, enabling it disables modulated/CW measurements.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasBuffEnabled**

True to enable measurement buffer, false to disable.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetMesial()

```
EXPORT int  
PwrSnsr_SetMesial ( SessionID  
                      const char *   Vi,  
                      float          Channel,  
                      )               Mesial
```

Set the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Mesial**  
**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetOffsetdB()

```
EXPORT int  
PwrSnsr_SetOffsetd  
B ( SessionID  
      const char * Vi,  
      float Channel,  
      ) OffsetdB
```

Set a measurement offset in dB for the selected sensor.

This setting is used to compensate for external couplers, attenuators or amplifiers in the RF signal path ahead of the power sensor.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**OffsetdB**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetPeakHoldDecay()

```
EXPORT int  
PwrSnsr_SetPeakHol  
dDecay ( SessionID  
      const char * Vi,  
      int Channel,  
      ) PeakHoldDecay
```

Set the number of min/max traces averaged together to form the peak hold measurement results on the selected channel.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EnvelopeAverage**

Peak hold decay value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetPeakHoldTracking()

```
EXPORT int  
PwrSnsr_SetPeakHol  
dTracking (SessionID  
          const char *  
          int  
          )
```

Sets whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EnvelopeTracking**

Boolean value. True to set peak hold tracking on.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetPercentPosition()

```
EXPORT int  
PwrSnsr_SetPercent  
Position (SessionID  
          const char *  
          double  
          )
```

Set the cursor percent on the CCDF plot.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### PercentPosition

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetPeriod()

```
EXPORT int  
PwrSnsr_SetPeriod (SessionID Vi,  
float Period  
)
```

Set the period each timed mode acquisition (measurement buffer) is started.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Period

The period in seconds each timed mode acquisition is started.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetPowerPosition()

```
EXPORT int  
PwrSnsr_SetPowerPosition (SessionID Vi,  
const char * Channel,  
double PowerPosition  
)
```

Set the cursor power in dB on the CCDF plot.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

**Channel**

identifies a particular instrument session.

Channel number. For single instruments, set this to "CH1".

**PowerPosition****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetProximal()

```
EXPORT int  
PwrSnsr_SetProximal (
```

)

SessionID	Vi,
const char *	Channel,
float	Proximal

Set the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Proximal****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetPulseUnits()

```
EXPORT int  
PwrSnsr_SetPulseUn  
its (
```

)

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrPulseUnits</a> <a href="#">Enum</a>	PwrSnsrPulseUnitsEn um

Set the units for entering the pulse distal, mesial and proximal levels.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

**Channel**

identifies a particular instrument session.  
Channel number. For single instruments, set this to "CH1".

**PwrSnsrPulseUnitsEnum****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetRdgsEnableFlag()

```
EXPORT int  
PwrSnsr_SetRdgsEn  
ableFlag ( SessionID  
          int  
          )  
Vi,  
Flag
```

Set the flag indicating which measurement buffer arrays will be read when calling PwrSnsr\_AcquireMeasurements.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Flag**

Bit masked value indicating which measurement arrays will be queried (see PwrSnsrRdgsEnableFlag).

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetReturnCount()

```
EXPORT int  
PwrSnsr_SetReturnC  
ount ( SessionID  
        int  
        )  
Vi,  
ReturnCount
```

Set the return count for each measurement query.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ReturnCount** The return count for each measurement query.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetSessionCount()

```
EXPORT int  
PwrSnsr_SetSession  
Count ( SessionID  
int  
Vi,  
SessionCount  
)
```

Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**SessionCount** Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetSessionTimeout()

```
EXPORT int  
PwrSnsr_SetSession  
Timeout ( SessionID  
float  
Vi,  
Seconds  
)
```

Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Seconds**

Set the time out value. Values less than or equal to 0 will be treated as infinite. Valid range : 0.001 to 1000

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetSlaveSkew()

```
EXPORT int  
PwrSnsr_SetSlaveSkew(
```

SessionID	Vi,
const char *	Channel,
float	SlaveSkew

Sets the skew in seconds for the slave trigger.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**SlaveSkew**

Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetStartDelay()

```
EXPORT int  
PwrSnsr_SetStartDelay(
```

SessionID	Vi,
float	StartDelay

Set delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartDelay**

Delay time in seconds added to the detected beginning of a burst for analysis.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetStartGate()

```
EXPORT int  
PwrSnsr_SetStartGat  
e (
```

SessionID	Vi,
const char *	Channel,
float	StartGate

```
)
```

Set the point on a pulse, which is used to define the beginning of the pulse's active interval.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**StartGate****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetStartMode()

```
EXPORT int  
PwrSnsr_SetStartMo  
de (
```

SessionID	Vi,
<a href="#">PwrSnsrMeasBuffSt artModeEnum</a>	StartMode

```
)
```

Set the mode used to start acquisition of buffer entries.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartMode**

Mode used to start acquisition of buffer entries.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetStartQual()

```
EXPORT int  
PwrSnsr_SetStartQu  
al ( SessionID  
      float Vi,  
          StartQual  
    )
```

Set the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartQual**

The minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTempComp()

```
EXPORT int  
PwrSnsr_SetTempCo  
mp ( SessionID  
      const char * Vi,  
      int Channel,  
      TempComp  
    )
```

Set the state of the peak sensor temperature compensation system.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TempComp**

Boolean. 1 for on; 0 for off.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTermAction()

```
EXPORT int  
PwrSnsr_SetTermAct  
ion ( SessionID Vi,  
      const char * Channel,  
      PwrSnsrTermAction  
      Enum TermAction  
      )
```

Set the termination action for statistical capturing.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermAction**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTermCount()

```
EXPORT int  
PwrSnsr_SetTermCo  
unt ( SessionID Vi,  
      const char * Channel,  
      double TermCount  
      )
```

Set the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermCount**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTermTime()

```
EXPORT int  
PwrSnsr_SetTermTi  
me ( SessionID  
      const char *  
      int  
      )  
Vi,  
Channel,  
TermTime
```

Set the termination time in seconds (1 - 3600) for statistical capturing. After the time has elapsed, the action determined by TermAction is taken.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermTime****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTimebase()

```
EXPORT int  
PwrSnsr_SetTimebas  
e ( SessionID  
      float  
      )  
Vi,  
Timebase
```

Set the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 sec (or max timebase) in a 1-2-5 sequence.,.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timebase****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTimeOut()

```
EXPORT int  
PwrSnsr_SetTimeOut ( SessionID  
                      long  
                      )  
Vi,  
Milliseconds
```

Sets the time out in milliseconds for I/O.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Milliseconds**

Time out in milliseconds. Use -1 for infinite time out.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTimespan()

```
EXPORT int  
PwrSnsr_SetTimespa  
n ( SessionID  
      float  
      )  
Vi,  
Timespan
```

Set the horizontal time span of the trace in pulse mode. Time span = 10\* Time/Division.

Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timespan**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigDelay()

```
EXPORT int  
PwrSnsr_SetTrigDela  
y ( SessionID  
      float Vi,  
      Delay  
    )
```

Sets the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position.

Positive values cause the actual trigger to occur after the trigger condition is met. This places the trigger event to the left of the trigger point on the display, and is useful for viewing events during a pulse, some fixed delay time after the rising edge trigger. Negative trigger delay places the trigger event to the right of the trigger point on the display, and is useful for looking at events before the trigger edge.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Delay

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetTrigHoldoff()

```
EXPORT int  
PwrSnsr_SetTrigHold  
off ( SessionID  
      float Vi,  
      Holdoff  
    )
```

Sets the trigger holdoff time in seconds.

Trigger holdoff is used to disable the trigger for a specified amount of time after each trigger event. The holdoff time starts immediately after each valid trigger edge, and will not permit any new triggers until the time has expired. When the holdoff time is up, the trigger re-arms, and the next valid trigger event (edge) will cause a new sweep. This feature is used to help synchronize the power meter with burst waveforms such as a TDMA or GSM frame. The trigger holdoff resolution is 10 nanoseconds, and it should be set to a time that is just slightly shorter than the frame repetition interval.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Holdoff****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigHoldoffMode()

```
EXPORT int  
PwrSnsr_SetTrigHold  
offMode (SessionID Vi,  
          PwrSnsrHoldoffMod  
          eEnum HoldoffMode  
          )
```

Sets the holdoff mode to normal or gap holdoff.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.  
Holdoff mode.

**HoldoffMode****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigLevel()

```
EXPORT int  
PwrSnsr_SetTrigLeve  
l (SessionID Vi,  
     float Level  
     )
```

Set the trigger level for synchronizing data acquisition with a pulsed input signal.

The internal trigger level entered should include any global offset and will also be affected by the frequency cal factor. The available internal trigger level range is sensor dependent. The trigger level is set and returned in dBm. This setting is only valid for normal and auto trigger modes.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Level**

Trigger level in dBm.

**Returns**

Success (0) or error code.

### ◆ [PwrSnsr\\_SetTrigMode\(\)](#)

```
EXPORT int  
PwrSnsr_SetTrigMod  
e (SessionID Vi,  
     PwrSnsrTriggerMod  
     eEnum Mode  
   )
```

Set the trigger mode for synchronizing data acquisition with pulsed signals.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Mode**

Trigger mode.

**Returns**

Success (0) or error code.

### ◆ [PwrSnsr\\_SetTrigOutMode\(\)](#)

```
EXPORT int  
PwrSnsr_SetTrigOut  
Mode (SessionID Vi,  
      const char * Channel,  
      int Mode  
    )
```

Sets the trigger out/mult io mode. Setting trigger mode overrides this command.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Mode</b>	Trigger out/multi IO mode
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_SetTrigPosition()

```
EXPORT int  
PwrSnsr_SetTrigPosi  
tion (SessionID Vi,  
PwrSnsrTriggerPosi  
tionEnum Position  
)
```

Set the position of the trigger event on displayed sweep.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Position

Trigger position.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigSlope()

```
EXPORT int  
PwrSnsr_SetTrigSlop  
e (SessionID Vi,  
PwrSnsrTriggerSlop  
eEnum Slope  
)
```

Sets the trigger slope or polarity.

When set to positive, trigger events will be generated when a signal rising edge crosses the trigger level threshold. When negative, trigger events are generated on the falling edge of the pulse.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

identifies a particular instrument session.

**Slope****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetTrigSource()

```
EXPORT int  
PwrSnsr_SetTrigSour  
ce ( SessionID  
      Vi,  
      PwrSnsrTriggerSou  
      rceEnum Source  
    )
```

Get the signal the power meter monitors for a trigger. It can be channel external input, or independent.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Source****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetTrigVernier()

```
EXPORT int  
PwrSnsr_SetTrigVern  
ier ( SessionID  
      float  
      Vernier  
    )
```

Set the fine position of the trigger event on the power sweep.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Vernier**

Trigger position -30.0 to 30.0 (0.0 = left, 5.0 = middle, 10.0 = Right).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetUnits()

```
EXPORT int  
PwrSnsr_SetUnits (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrUnitsEnum</u>	Units

```
)
```

Set units for the selected channel.

Voltage is calculated with reference to the sensor input impedance. Note that for ratiometric results, logarithmic units will always return dBr (dB relative) while linear units return percent.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Units**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetVerticalCenter()

```
int EXPORT  
PwrSnsr_SetVertical  
Center (
```

SessionID	Vi,
const char *	Channel,
float	VerticalCenter

```
)
```

Sets vertical center based on current units: <arg> = (range varies by units)

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**VerticalCenter**

Vertical center in units

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetVerticalScale()

```
int EXPORT  
PwrSnsr_SetVertical  
Scale (SessionID  
       const char *  
       float  
      )  
Vi,  
Channel,  
VerticalScale
```

Sets vertical scale based on current units: <arg> = (range varies by units)

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**VerticalCenter**

Vertical scale in units

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetWriteProtection()

```
EXPORT int  
PwrSnsr_SetWritePr  
otection (SessionID  
          int  
         )  
Vi,  
WriteProtection
```

Set whether to allow the measurement buffer to overwrite entries that have not been read by the user.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**WriteProtection**

Set false to allow the measurement buffer to overwrite entries that have not been read by the user.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_StartAcquisition()

```
EXPORT int  
PwrSnsr_Start  
Acquisition ( SessionID Vi )
```

Starts measurement buffer acquisition. This method allows the user to send a command to the power meter to begin buffering measurements without waiting for all measurements to be completed. Alternately, you can call the AcquireReadings method to start buffering measurements and wait for them to be read from the meter.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_StatModeReset()

```
EXPORT int  
PwrSnsr_StatModeR  
eset ( SessionID Vi,  
const char * Channel  
)
```

Resets statistical capturing mode by clearing the buffers and restarting the aquisition timer.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_Status()

```
EXPORT int  
PwrSnsr_Status ( SessionID Vi,  
                  PwrSnsrAcquisition  
                  StatusEnum* Val  
                )
```

Returns whether an acquisition is in progress, complete, or if the status is unknown.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Val**

Status out parameter.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_StopAcquisition\(\)](#)

```
EXPORT int  
PwrSnsr_Stop  
Acquisition ( SessionID Vi )
```

Sends a command to stop the measurement buffer from acquiring readings.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_Write\(\)](#)

```
EXPORT int  
PwrSnsr_Write ( SessionID Vi,  
                  const char * Channel,  
                  int DataBufferSize,  
                  unsigned char Data[]  
                )
```

Write a byte array to the meter.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>DataBufferSize</b>	Channel number. For single instruments, set this to "CH1".
<b>Data</b>	Size of the buffer in bytes.
<b>Returns</b>	Data to send.

Success (0) or error code.

## ◆ PwrSnsr\_Zero()

```
EXPORT int  
PwrSnsr_Zero (
```

SessionID	Vi,
const char *	Channel

```
)
```

Performs a zero offset null adjustment.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ZeroQuery()

```
EXPORT int  
PwrSnsr_ZeroQuery (
```

SessionID	Vi,
const char *	Channel,
int *	Val

```
)
```

Performs a zero offset null adjustment and returns true if successful.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

**Val** Boolean value for operation success or failure.

**Returns**

Success (0) or error code.

Generated by  1.8.15

**2. .1.1 PulseInfo**

# Power Sensor Library

[Data Fields](#)

## PulseInfo Struct Reference

Data structure containing pulse information. [More...](#)

```
#include <PwrSnsrLib.h>
```

### Data Fields

float	<a href="#">Width</a>
-------	-----------------------

float	<a href="#">Peak</a>
-------	----------------------

float	<a href="#">Min</a>
-------	---------------------

float	<a href="#">PulseAvg</a>
-------	--------------------------

float	<a href="#">Position</a>
-------	--------------------------

float	<a href="#">RiseProximal</a>
-------	------------------------------

float	<a href="#">RiseDistal</a>
-------	----------------------------

float	<a href="#">RiseTime</a>
-------	--------------------------

float	<a href="#"><u>FallProximal</u></a>
float	<a href="#"><u>FallDistal</u></a>
float	<a href="#"><u>FallTime</u></a>

## Detailed Description

---

Data structure containing pulse information.

## Field Documentation

---

### ◆ [FallDistal](#)

float FallDistal

Position in time for the distal crossing on the falling edge of the pulse.

### ◆ [FallProximal](#)

float FallProximal

Position in time for the proximal crossing on the falling edge of the pulse.

### ◆ [FallTime](#)

float FallTime

Fall time of the pulse.

### ◆ [Min](#)

float Min

Minimum instantaneous power measurement.

### ◆ [Peak](#)

float Peak

Peak (max instantaneous) power measurement.

### ◆ Position

float Position

Time position corresponding to the mesial crossing of the rising edge for the pulse.

### ◆ PulseAvg

float PulseAvg

Average power measurement for the pulse.

### ◆ RiseDistal

float RiseDistal

Position in time for the distal crossing on the rising edge of the pulse.

### ◆ RiseProximal

float RiseProximal

Position in time for the proximal crossing on the rising edge of the pulse.

### ◆ RiseTime

float RiseTime

Rise time of the pulse.

### ◆ Width

float Width

Pulse width is defined as the interval between the first and second signal crossings of the mesial line.

---

The documentation for this struct was generated from the following file:

- **PwrSnsrLib.h**
-

## 2. .1.2 CURRENT\_TIMEOUT

# Power Sensor Library

[Data Structures](#) | [Macros](#) | [Typedefs](#) | [Enumerations](#) | [Functions](#)

## PwrSnsrLib.h File Reference

Go to the source code of this file.

### Data Structures

struct	<a href="#">PulseInfo</a>
	Data structure containing pulse information. <a href="#">More...</a>

### Macros

#define **SUCCESS** (0L)

#define **CURRENT\_TIMEOUT** (-2)

#define **EXPORT**

#define **ERROR\_BASE** (0xBFFA0000L)

### Typedefs

typedef int **SessionID**

typedef enum  
[PwrSnsrAcquisitionStatusEnum](#) [PwrSnsrAcquisitionStatusEnum](#)

typedef enum [PwrSnsrTriggerModeEnum](#) [PwrSnsrTriggerModeEnum](#)

typedef enum <a href="#">PwrSnsrTriggerSlopeEnum</a>	<a href="#">PwrSnsrTriggerSlopeEnum</a>
typedef enum <a href="#">PwrSnsrTriggerPositionEnum</a>	<a href="#">PwrSnsrTriggerPositionEnum</a>
typedef enum <a href="#">PwrSnsrTriggerSourceEnum</a>	<a href="#">PwrSnsrTriggerSourceEnum</a>
typedef enum <a href="#">PwrSnsrUnitsEnum</a>	<a href="#">PwrSnsrUnitsEnum</a>
typedef enum <a href="#">PwrSnsrMarkerNumberEnum</a>	<a href="#">PwrSnsrMarkerNumberEnum</a>
typedef enum <a href="#">PwrSnsrBandwidthEnum</a>	<a href="#">PwrSnsrBandwidthEnum</a>
typedef enum <a href="#">PwrSnsrFilterStateEnum</a>	<a href="#">PwrSnsrFilterStateEnum</a>
typedef enum <a href="#">PwrSnsrPulseUnitsEnum</a>	<a href="#">PwrSnsrPulseUnitsEnum</a>
typedef enum <a href="#">PwrSnsrCondCodeEnum</a>	<a href="#">PwrSnsrCondCodeEnum</a>
typedef enum <a href="#">PwrSnsrTriggerStatusEnum</a>	<a href="#">PwrSnsrTriggerStatusEnum</a>
typedef enum <a href="#">PwrSnsrTermActionEnum</a>	<a href="#">PwrSnsrTermActionEnum</a>
typedef enum <a href="#">PwrSnsrHoldoffModeEnum</a>	<a href="#">PwrSnsrHoldoffModeEnum</a>
typedef enum <a href="#">PwrSnsrStatGatingEnum</a>	<a href="#">PwrSnsrStatGatingEnum</a>
typedef enum <a href="#">PwrSnsrTrigOutModeEnum</a>	<a href="#">PwrSnsrTrigOutModeEnum</a>
typedef enum <a href="#">PwrSnsrMeasBuffGateEnum</a>	<a href="#">PwrSnsrMeasBuffGateEnum</a>
typedef enum <a href="#">PwrSnsrMeasBuffStartModeEnum</a>	<a href="#">PwrSnsrMeasBuffStartModeEnum</a>

typedef enum <a href="#">PwrSnsrMeasBuffStopReasonEnum</a>	<a href="#">PwrSnsrMeasBuffStopReasonEnum</a>
typedef enum <a href="#">PwrSnsrRdgsEnableFlag</a>	<a href="#">PwrSnsrRdgsEnableFlag</a>
typedef enum <a href="#">PwrSnsrErrorCodesEnum</a>	<a href="#">PwrSnsrErrorCodesEnum</a>
typedef struct <a href="#">PulseInfo</a>	<a href="#">PulseInfo</a> Data structure containing pulse information. <a href="#">More...</a>
<hr/>	
<h2>Enumerations</h2> <hr/>	
enum	<a href="#">PwrSnsrAcquisitionStatusEnum</a> { <a href="#">PwrSnsrAcqComplete</a> = 1, <a href="#">PwrSnsrAcqInProgress</a> = 0, <a href="#">PwrSnsrAcqStatusUnknown</a> = -1 }
enum	<a href="#">PwrSnsrTriggerModeEnum</a> { <a href="#">PwrSnsrTriggerModeNormal</a> = 1, <a href="#">PwrSnsrTriggerModeAuto</a> = 2, <a href="#">PwrSnsrTriggerModeAutoLevel</a> = 3, <a href="#">PwrSnsrTriggerModeFreerun</a> = 4 }
enum	<a href="#">PwrSnsrTriggerSlopeEnum</a> { <a href="#">PwrSnsrTriggerSlopePositive</a> = 1, <a href="#">PwrSnsrTriggerSlopeNegative</a> = 0 }
enum	<a href="#">PwrSnsrTriggerPositionEnum</a> { <a href="#">PwrSnsrTriggerPositionLeft</a> = 0, <a href="#">PwrSnsrTriggerPositionMiddle</a> = 1, <a href="#">PwrSnsrTriggerPositionRight</a> = 2 }
enum	<a href="#">PwrSnsrTriggerSourceEnum</a> { <a href="#">PwrSnsrTriggerSourceChannel1</a> = 0, <a href="#">PwrSnsrTriggerSourceExternal</a> = 2, <a href="#">PwrSnsrTriggerSourceChannel2</a> = 1, <a href="#">PwrSnsrTriggerSourceChannel3</a> = 3, <a href="#">PwrSnsrTriggerSourceChannel4</a> = 4, <a href="#">PwrSnsrTriggerSourceChannel5</a> = 5,

	<pre>PwrSnsrTriggerSourceChannel6 = 6, PwrSnsrTriggerSourceChannel7 = 7, PwrSnsrTriggerSourceChannel8 = 8, PwrSnsrTriggerSourceChannel9 = 9, PwrSnsrTriggerSourceChannel10 = 10, PwrSnsrTriggerSourceChannel11 = 11, PwrSnsrTriggerSourceChannel12 = 12, PwrSnsrTriggerSourceChannel13 = 13, PwrSnsrTriggerSourceChannel14 = 14, PwrSnsrTriggerSourceChannel15 = 15, PwrSnsrTriggerSourceChannel16 = 16, PwrSnsrTriggerSourceIndependent = 17 }</pre>
enum	<pre>PwrSnsrUnitsEnum {     PwrSnsrUnitsdBm = 0,     PwrSnsrUnitswatts = 1,     PwrSnsrUnitsvolts = 2, PwrSnsrUnitsDBV     = 3,     PwrSnsrUnitsDBMV = 4,     PwrSnsrUnitsDBUV = 5 }</pre>
enum	<pre>PwrSnsrMarkerNumberEnum { PwrSnsrMarkerNumberMarker1 = 1, PwrSnsrMarkerNumberMarker2 = 2 }</pre>
enum	<pre>PwrSnsrBandwidthEnum { PwrSnsrBandwidthHigh = 0, PwrSnsrBandwidthLow = 1 }</pre>
enum	<pre>PwrSnsrFilterStateEnum { PwrSnsrFilterStateOff = 0, PwrSnsrFilterStateOn = 1, PwrSnsrFilterStateAuto = 2 }</pre>
enum	<pre>PwrSnsrPulseUnitsEnum { PwrSnsrPulseUnitsWatts = 0, PwrSnsrPulseUnitsVolts = 1 }</pre>
enum	<pre>PwrSnsrCondCodeEnum {     PwrSnsrCondCodeMeasurementStoppe d = -1, PwrSnsrCondCodeError = 0,</pre>

	<pre>PwrSnsrCondCodeUnderrange = 2, PwrSnsrCondCodeOverrange = 3, PwrSnsrCondCodeNormal = 1 }</pre>
enum	<pre>PwrSnsrTriggerStatusEnum {     PwrSnsrTriggerStatusStopped = 0,     PwrSnsrTriggerStatusPretrig = 1,     PwrSnsrTriggerStatusWaiting = 2,     PwrSnsrTriggerStatusAcquiringNew = 3,     PwrSnsrTriggerStatusAutoTrig = 4,     PwrSnsrTriggerStatusFreerun = 5,     PwrSnsrTriggerStatusTriggered = 6,     PwrSnsrTriggerStatusRunning = 7 }</pre>
enum	<pre>PwrSnsrTermActionEnum {     PwrSnsrTermActionStop = 0,     PwrSnsrTermActionRestart = 1,     PwrSnsrTermActionDecimate = 2 }</pre>
enum	<pre>PwrSnsrHoldoffModeEnum {     PwrSnsrHoldoffModeNormal = 1,     PwrSnsrHoldoffModeGap = 2 }</pre>
enum	<pre>PwrSnsrStatGatingEnum {     PwrSnsrStatGatingFreeRun = 0,     PwrSnsrStatGatingMarkers = 1 }</pre>
enum	<pre>PwrSnsrTrigOutModeEnum {     PwrSnsrTrigOutModeMioOff = 0,     PwrSnsrTrigOutModeMioPullUp = 1,     PwrSnsrTrigOutModeMioTl0 = 2,     PwrSnsrTrigOutModeMioTbRef = 3,     PwrSnsrTrigOutModeMioSweepHigh =         4, PwrSnsrTrigOutModeMioSweepLow =         5, PwrSnsrTrigOutModeMioTrigHigh =         6, PwrSnsrTrigOutModeMioTrigLow =         7,     PwrSnsrTrigOutModeMioMaster = 8,     PwrSnsrTrigOutModeMioSlave = 9 }</pre>
enum	<pre>PwrSnsrMeasBuffGateEnum {</pre>

	PwrSnsrMeasBuffGateBurst = 0, PwrSnsrMeasBuffGateMarker = 1, PwrSnsrMeasBuffGateExtGate = 2, PwrSnsrMeasBuffGatePeriodic = 3, PwrSnsrMeasBuffGateExtTrig = 4 }
enum	<a href="#"><b>PwrSnsrMeasBuffStartModeEnum</b></a> { PwrSnsrMeasBuffStartModeImmediate = 1, PwrSnsrMeasBuffStartModeExternalEna ble = 2, PwrSnsrMeasBuffStartModeExternalStart = 3 }
enum	<a href="#"><b>PwrSnsrMeasBuffStopReasonEnum</b></a> { PwrSnsrMeasBuffStopReasonCountRea ched = 1, PwrSnsrMeasBuffStopReasonTimedOut = 2, PwrSnsrMeasBuffStopReasonBufferOve rran = 3, PwrSnsrMeasBuffStopReasonNone = 0 }
enum	<a href="#"><b>PwrSnsrRdgsEnableFlag</b></a> { <a href="#"><b>PwrSnsrSequenceEnable</b></a> = 1, <a href="#"><b>PwrSnsrStartTimeEnable</b></a> = 2, <a href="#"><b>PwrSnsrDurationEnable</b></a> = 4, <a href="#"><b>PwrSnsrMinEnable</b></a> = 8, <a href="#"><b>PwrSnsrAvgEnable</b></a> = 16, <a href="#"><b>PwrSnsrMaxEnable</b></a> = 32 }
enum	<a href="#"><b>PwrSnsrErrorCodesEnum</b></a> { <a href="#"><b>PWR_SNSR_IO_GENERAL</b></a> = - 2147204588, <a href="#"><b>PWR_SNSR_IO_TIMEOUT</b></a> = -2147204587, <a href="#"><b>PWR_SNSR_MODEL_NOT_SUPPORTED</b></a> = -2147204586, <a href="#"><b>PWR_SNSR_INV_PARAMETER</b></a> = - 1073807240, <a href="#"><b>PWR_SNSR_ERROR_INVALID_SESSION</b></a> <a href="#"><b>HANDLE</b></a> = -1074130544, <a href="#"><b>PWR_SNSR_ERROR_STATUS_NOT_AVAI</b></a> <a href="#"><b>LABLE</b></a> = -1074134947,

```
PWR_SNSR_ERROR_RESET_FAILED = -  
1074134945,  
PWR_SNSR_ERROR_RESOURCE_UNKN  
OWN = -1074134944,  
PWR_SNSR_ERROR_ALREADY_INITIALIZED = -1074134943,  
PWR_SNSR_ERROR_OUT_OF_MEMORY = -1074134954,  
PWR_SNSR_ERROR_OPERATION_PENDING = -1074134953,  
PWR_SNSR_ERROR_NULL_POINTER = -  
1074134952,  
PWR_SNSR_ERROR_UNEXPECTED_RESPONSE = -1074134951,  
PWR_SNSR_ERROR_NOT_INITIALIZED =  
-1074135011,  
PWR_SNSR_LIBUSB_ERROR_IO = -1,  
PWR_SNSR_LIBUSB_ERROR_INVALID_P  
ARAM = -2,  
PWR_SNSR_LIBUSB_ERROR_ACCESS = -3,  
PWR_SNSR_LIBUSB_ERROR_NO_DEVICE = -4,  
PWR_SNSR_LIBUSB_ERROR_NOT_FOUND = -5,  
PWR_SNSR_LIBUSB_ERROR_BUSY = -6,  
PWR_SNSR_LIBUSB_ERROR_TIMEOUT = -7,  
PWR_SNSR_LIBUSB_ERROR_OVERFLOW = -8,  
PWR_SNSR_LIBUSB_ERROR_PIPE = -9,  
PWR_SNSR_LIBUSB_ERROR_INTERRUPTED = -10,  
PWR_SNSR_LIBUSB_ERROR_NO_MEMORY = -11,  
PWR_SNSR_LIBUSB_ERROR_NOT_SUPPORTED = -12,  
PWR_SNSR_LIBUSB_ERROR_OTHER = -  
99  
}
```

## Functions

EXPORT int	<a href="#">PwrSnsr_SendSCPICommand</a> (SessionID Vi, const char *Command)
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	Send a SCPI command to the instrument. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadSCPI</b> (SessionID Vi, int ValueBufferSize, long *ValueActualSize, char Value[], int Timeout) Read a SCPI string response from the instrument. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_SendSCPIToNamedParser</b> (SessionID Vi, const char *name, const char *Command) Send a SCPI command to the instrument using a named SCPI parser. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadSCPIFromNamedParser</b> (SessionID Vi, const char *name, int ValueBufferSize, long *ValueActualSize, char Value[], int Timeout) Read a SCPI string response from the instrument. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_FindResources</b> (const char *Delimiter, int ValBufferSize, char Val[]) Returns a delimited string of available resources. These strings can be used in the initialize function to open a session to an instrument. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetMinimumSupportedFirmware</b> (int *Version) Gets the minimum supported firmware as an integer. Format is YYYYMMDD. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_SendSCPIBytes</b> (SessionID Vi, int CommandBufferSize, char Command[]) Send a SCPI command as a byte array. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ReadSCPIBytes</b> (SessionID Vi, int ValueBufferSize, char Value[], long *ValueActualSize, int Timeout)

	Read a SCPI byte array response from the instrument. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTimeOut</b></a> (SessionID Vi, long Milliseconds)
	Sets the time out in milliseconds for I/O. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTimeOut</b></a> (SessionID Vi, long *Val)
	Returns the time out value for I/O in milliseconds. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_init</b></a> (char *ResourceName, SessionID *Vi)
	Initialize a communication session with a supported USB power sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_close</b></a> (SessionID Vi)
	Closes the I/O session to the instrument. Driver methods and properties that access the instrument are not accessible after Close is called. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetError</b></a> (SessionID Vi, int *ErrorCode, int ErrorDescriptionBufferSize, char ErrorDescription[])
	This function retrieves and then clears the error information for the session. Normally, the error information describes the first error that occurred since the user last called the Get Error or Clear Error function. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ClearError</b></a> (SessionID Vi)
	This function clears the error code and error description for the given session. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_reset</b></a> (SessionID Vi)
EXPORT int	<a href="#"><b>PwrSnsr_self_test</b></a> (SessionID Vi, int *TestResult)

	Performs an instrument self test, waits for the instrument to complete the test, and queries the instrument for the results. If the instrument passes the test, TestResult is 0. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr MeasurePower</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Return average power using a default instrument configuration in Modulated Mode and dBm units. Instrument remains stopped in Modulated Mode after a measurement. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchCWPower</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns the most recently acquired CW power. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr MeasureVoltage</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Return average voltage using a default instrument configuration in Modulated Mode and volts units. Instrument remains stopped in Modulated Mode after a measurement. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadWaveformMinMax</b></a> (SessionID Vi, const char *Channel, int MinWaveformBufferSize, float MinWaveform[], int *MinWaveformActualSize, int MaxWaveformBufferSize, float MaxWaveform[], int *MaxWaveformActualSize, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)
	Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the

		acquisition to complete, and returns the min/max waveforms for this channel. Call FetchMinMaxWaveform to obtain the min/max waveforms for other channels. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr ReadWaveform</b> (SessionID Vi, const char *Channel, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)
		Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the waveform for this channel. Call FetchWaveform to obtain the waveforms for other channels. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr FetchWaveformMinMax</b> (SessionID Vi, const char *Channel, int MinWaveformBufferSize, float MinWaveform[], int *MinWaveformActualSize, int MaxWaveformBufferSize, float MaxWaveform[], int *MaxWaveformActualSize, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)
		Returns the previously acquired minimum and maximum waveforms for this specified channel. The acquisition must be made prior to calling this method. Call this method separately for each channel. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr FetchWaveform</b> (SessionID Vi, const char *Channel, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize)
		Returns a previously acquired waveform for this channel. The acquisition must be made prior to calling this method. Call this method separately for each channel. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr FetchPowerArray</b> (SessionID Vi, const char *Channel, float *PulsePeak,

	<p><a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulsePeakValid, float *PulseCycleAvg, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulseCycleAvgValid, float *PulseOnAvg, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PulseOnValid, float *IEEETop, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *IEEETopValid, float *IEEEBottom, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *IEEEBottomValid, float *Overshoot, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *OvershootValid, float *Droop, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *DroopValid)</p>
	Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform. <a href="#">More...</a>
EXPORT int	<p><a href="#"><b>PwrSnsr FetchTimeArray</b></a> (SessionID Vi, const char *Channel, float *Frequency, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *FrequencyValid, float *Period, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeriodValid, float *Width, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *WidthValid, float *Offtime, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *OfftimeValid, float *DutyCycle, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *DutyCycleValid, float *Risetime, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *RisetimeValid, float *Falltime, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *FalltimeValid, float *EdgeDelay, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *EdgeDelayValid, float *Skew, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *SkewValid)</p>
	Returns an array of the current automatic timing measurements performed on a periodic pulse waveform. <a href="#">More...</a>
EXPORT int	<p><a href="#"><b>PwrSnsr FetchCWAArray</b></a> (SessionID Vi, const char *Channel, float *PeakAverage, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakAverageValid, float *PeakMax, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakMaxValid, float *PeakMin, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakMinValid, float *PeakToAvgRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakToAvgRatioValid)</p>
	Returns the current average, maximum, minimum powers or voltages and the

		peak-to-average ratio of the specified channel. Units are the same as the channel units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchRiseTime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)	Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchWidth</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)	Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchPulsePeak</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)	Returns the peak amplitude during the pulse. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchPulseOnAverage</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)	Average power of the ON portion of the pulse. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchPulseCycleAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)	Returns the average power of the entire pulse. <a href="#">More...</a>

	EXPORT int <a href="#"><b>PwrSnsr_FetchPRF</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency). <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr_FetchPeriod</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the interval between two successive pulses. (Reciprocal of the Pulse RepetitionFrequency) <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr_FetchOvershoot</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr_FetchOfftime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulselwidth). <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr_FetchIEEETop</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr_FetchIEEBottom</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)

	Returns the IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchFallTime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the interval between the last signal crossing of the distal line to the last signalcrossing of the proximal line. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchEdgeDelay</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchDutyCycle</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
	Returns the ratio of the pulse on-time to off-time. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetTrigDelay</b></a> (SessionID Vi, float *Delay)
	Return the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetTrigDelay</b></a> (SessionID Vi, float Delay)
	Sets the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetTrigHoldoff</b></a> (SessionID Vi, float *Holdoff)

		Return the trigger holdoff time in seconds. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigHoldoff</b></a> (SessionID Vi, float Holdoff)	Sets the trigger holdoff time in seconds. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigHoldoffMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrHoldoffModeEnum</b></a> *HoldoffMode)	Returns the holdoff mode to normal or gap holdoff. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigHoldoffMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrHoldoffModeEnum</b></a> HoldoffMode)	Sets the holdoff mode to normal or gap holdoff. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigLevel</b></a> (SessionID Vi, float *Level)	Return the trigger level for synchronizing data acquisition with a pulsed input signal. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigLevel</b></a> (SessionID Vi, float Level)	Set the trigger level for synchronizing data acquisition with a pulsed input signal. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerModeEnum</b></a> *Mode)	Return the trigger mode for synchronizing data acquisition with pulsed signals. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerModeEnum</b></a> Mode)	Set the trigger mode for synchronizing data acquisition with pulsed signals. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetTrigPosition</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerPositionEnum</b></a> *Position)
	Return the position of the trigger event on displayed sweep. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigPosition</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerPositionEnum</b></a> Position)
	Set the position of the trigger event on displayed sweep. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigSource</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerSourceEnum</b></a> *Source)
	Set the signal the power meter monitors for a trigger. It can be channel external input, or independent. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigSource</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerSourceEnum</b></a> Source)
	Get the signal the power meter monitors for a trigger. It can be channel external input, or independent. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigStatus</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerStatusEnum</b></a> *Status)
	The status of the triggering system. Update rate is controlled by FetchLatency setting. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetFetchLatency</b></a> (SessionID Vi, int Latency)
	Set the period the library waits to update fetch measurements in ms. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetFetchLatency</b></a> (SessionID Vi, int *Latency)
	Get the period the library waits to update fetch measurements in ms. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTrigVernier</b></a> (SessionID Vi, float *Vernier)

		Return the fine position of the trigger event on the power sweep. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetTrigVernier</b></a> (SessionID Vi, float Vernier)
		Set the fine position of the trigger event on the power sweep. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetTrigSlope</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerSlopeEnum</b></a> *Slope)
		Return the trigger slope or polarity. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetTrigSlope</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrTriggerSlopeEnum</b></a> Slope)
		Sets the trigger slope or polarity. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_Clear</b></a> (SessionID Vi)
		Clear all data buffers. Clears averaging filters to empty. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_InitiateAquisition</b></a> (SessionID Vi)
		Starts a single measurement cycle when INITiate:CONTinuous is set to OFF. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_Status</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrAcquisitionStatusEnum</b></a> *Val)
		Returns whether an acquisition is in progress, complete, or if the status is unknown. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetInitiateContinuous</b></a> (SessionID Vi, int InitiateContinuous)
		Set the data acquisition mode for single or free-run measurements. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetInitiateContinuous</b></a> (SessionID Vi, int *InitiateContinuous)
		Get the data acquisition mode for single or free-run measurements. <a href="#">More...</a>

	EXPORT int <a href="#"><b>PwrSnsr_EnableCapturePriority</b></a> (SessionID Vi, const char *Channel, int Enabled)
	Sets the 55 series power meter to a buffered capture mode and disables real time processing. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetEnabled</b></a> (SessionID Vi, const char *Channel, int *Enabled)
	Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetEnabled</b></a> (SessionID Vi, const char *Channel, int Enabled)
	Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetSerialNumber</b></a> (SessionID Vi, const char *Channel, int SerialNumberBufferSize, char SerialNumber[])
	Gets the serial number of the sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetChannelCount</b></a> (SessionID Vi, int *Count)
	Get number of channels. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetUnits</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrUnitsEnum</b></a> *Units)
	Get units for the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetUnits</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrUnitsEnum</b></a> Units)
	Set units for the selected channel. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetCurrentTemp</b></a> (SessionID Vi, const char *Channel, double *CurrentTemp)
	Get current sensor internal temperature in degrees C. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetAverage</b></a> (SessionID Vi, const char *Channel, int *Average)
	Get the number of traces averaged together to form the measurement result on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetAverage</b></a> (SessionID Vi, const char *Channel, int Average)
	Set the number of traces averaged together to form the measurement result on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetBandwidth</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrBandwidthEnum</b></a> *Bandwidth)
	Get the sensor video bandwidth for the selected sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetBandwidth</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrBandwidthEnum</b></a> Bandwidth)
	Set the sensor video bandwidth for the selected sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetFilterState</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrFilterStateEnum</b></a> *FilterState)
	Get the current setting of the integration filter on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetFilterState</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrFilterStateEnum</b></a> FilterState)
	Set the current setting of the integration filter on the selected channel. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_GetFilterTime</b></a> (SessionID Vi, const char *Channel, float *FilterTime)
		Get the current length of the integration filter on the selected channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetFilterTime</b></a> (SessionID Vi, const char *Channel, float FilterTime)
		Set the current length of the integration filter on the selected channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetDistal</b></a> (SessionID Vi, const char *Channel, float *Distal)
		Get the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetDistal</b></a> (SessionID Vi, const char *Channel, float Distal)
		Set the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetEndGate</b></a> (SessionID Vi, const char *Channel, float *EndGate)
		Get the point on a pulse, which is used to define the end of the pulse's active interval. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetEndGate</b></a> (SessionID Vi, const char *Channel, float EndGate)
		Set the point on a pulse, which is used to define the end of the pulse's active interval. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetMesial</b></a> (SessionID Vi, const char *Channel, float *Mesial)
		Get the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetMesial</b></a> (SessionID Vi, const char *Channel, float Mesial)

		Set the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetProximal</b></a> (SessionID Vi, const char *Channel, float *Proximal)	Get the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetProximal</b></a> (SessionID Vi, const char *Channel, float Proximal)	Set the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetPulseUnits</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrPulseUnitsEnum</b></a> *Units)	Get the units for entering the pulse distal, mesial and proximal levels. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetPulseUnits</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrPulseUnitsEnum</b></a> , <a href="#"><b>PwrSnsrPulseUnitsEnum</b></a> )	Set the units for entering the pulse distal, mesial and proximal levels. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetStartGate</b></a> (SessionID Vi, const char *Channel, float *StartGate)	Get the point on a pulse, which is used to define the beginning of the pulse's active interval. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetStartGate</b></a> (SessionID Vi, const char *Channel, float StartGate)	Set the point on a pulse, which is used to define the beginning of the pulse's active interval. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_GetCalFactors</b></a> (SessionID Vi, const char *Channel, float *MaxFrequency, float *MinFrequency, int FrequencyListBufferSize, float FrequencyList[], int *FrequencyListActualSize, int CalFactorListBufferSize, float CalFactorList[], int *CalFactorListActualSize, <a href="#"><b>PwrSnsrBandwidthEnum</b></a> Bandwidth)
		Query information associated with calibration factors. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetCalFactor</b></a> (SessionID Vi, const char *Channel, float *CalFactor)
		Get the frequency calibration factor currently in use on the selected channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetCalFactor</b></a> (SessionID Vi, const char *Channel, float CalFactor)
		Set the frequency calibration factor currently in use on the selected channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetFrequency</b></a> (SessionID Vi, const char *Channel, float *Frequency)
		Get the RF frequency for the current sensor. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetFrequency</b></a> (SessionID Vi, const char *Channel, float Frequency)
		Set the RF frequency for the current sensor, and apply the appropriate frequency calibration factor from the sensor internal table. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetOffsetdB</b></a> (SessionID Vi, const char *Channel, float *OffsetdB)
		Get a measurement offset in dB for the selected sensor. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_SetOffsetdB</b></a> (SessionID Vi, const char *Channel, float OffsetdB)
		Set a measurement offset in dB for the selected sensor. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetTempComp</b></a> (SessionID Vi, const char *Channel, int *TempComp)
	Get the state of the peak sensor temperature compensation system. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTempComp</b></a> (SessionID Vi, const char *Channel, int TempComp)
	Set the state of the peak sensor temperature compensation system. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTimebase</b></a> (SessionID Vi, float *Timebase)
	Get the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 (or max timebase) sec in a 1-2-5 sequence,. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTimebase</b></a> (SessionID Vi, float Timebase)
	Set the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 sec (or max timebase) in a 1-2-5 sequence,. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTimespan</b></a> (SessionID Vi, float Timespan)
	Set the horizontal time span of the trace in pulse mode. Time span = 10* Time/Division. Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTimespan</b></a> (SessionID Vi, float *Timespan)
	Get the horizontal time span of the trace in pulse mode. Time span = 10* Time/Division. Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMaxTimebase</b></a> (SessionID Vi, float *MaxTimebase)

		Gets the maximum timebase setting available. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchArrayMarkerPower</b></a>	(SessionID Vi, const char *Channel, float *AvgPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *AvgPowerCondCode, float *MaxPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MaxPowerCondCode, float *MinPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MinPowerCondCode, float *PkToAvgRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PkToAvgRatioCondCode, float *Marker1Power, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *Marker1PowerCondCode, float *Marker2Power, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *Marker2PowerCondCode, float *MarkerRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MarkerRatioCondCode)
		Returns an array of the current marker measurements for the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchMarkerAverage</b></a>	(SessionID Vi, const char *Channel, int Marker, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
		For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchMarkerMax</b></a>	(SessionID Vi, const char *Channel, int Marker, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
		For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchMarkerMin</b></a>	(SessionID Vi, const char *Channel, int Marker, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *isValid, float *Val)
		For the specified marker, return the minimum power or voltage at the marker. The units are

		the same as the specified channel. <a href="#">More...</a>
	EXPORT int	<p><a href="#"><b>PwrSnsr_ReadArrayMarkerPower</b></a> (SessionID Vi, const char *Channel, float *AvgPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *AvgPowerCondCode, float *MaxPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MaxPowerCondCode, float *MinPower, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MinPowerCondCode, float *PkToAvgRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PkToAvgRatioCondCode, float *Marker1Power, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *Marker1PowerCondCode, float *Marker2Power, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *Marker2PowerCondCode, float *MarkerRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *MarkerRatioCondCode)</p>
		Returns an array of the current marker measurements for the specified channel. <a href="#">More...</a>
	EXPORT int	<p><a href="#"><b>PwrSnsr_ReadMarkerAverage</b></a> (SessionID Vi, const char *Channel, int Marker, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)</p>
		For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
	EXPORT int	<p><a href="#"><b>PwrSnsr_ReadMarkerMax</b></a> (SessionID Vi, const char *Channel, int Marker, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)</p>
		For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>
	EXPORT int	<p><a href="#"><b>PwrSnsr_ReadMarkerMin</b></a> (SessionID Vi, const char *Channel, int Marker, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)</p>
		For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalFilteredMin</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Return the minimum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalFilteredMax</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalMax</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalMin</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Return the minimum instantaneous power or voltage in the time interval between marker1

		and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr FetchIntervalPkToAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	
		Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2. The units are dB for logarithmic channel units or percent for linear channel units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadIntervalAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	
		Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadIntervalFilteredMin</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	
		Return the minimum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadIntervalFilteredMax</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	
		Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadIntervalMax</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	

		Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ReadIntervalMin</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ReadIntervalPkToAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2. The units are dB for logarithmic channel units or percent for linear channel units. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalMaxAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchIntervalMinAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_ReadIntervalMaxAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)

		Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadIntervalMinAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	
		Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchMarkerDelta</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	
		Return the difference between MK1 and MK2. The units will be the same as marker units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchMarkerRatio</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	
		Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchMarkerRDelta</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *condCode, float *Val)	
		Return the difference between MK2 and MK1. The units will be the same as marker units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchMarkerRRatio</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)	
		Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>

	EXPORT int   	<a href="#"><b>PwrSnsr_ReadMarkerDelta</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return the difference between MK1 and MK2. The units will be the same as marker units. <a href="#">More...</a>
	EXPORT int   	<a href="#"><b>PwrSnsr_ReadMarkerRatio</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>
	EXPORT int   	<a href="#"><b>PwrSnsr_ReadMarkerRDelta</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return the difference between MK2 and MK1. The units will be the same as marker units. <a href="#">More...</a>
	EXPORT int   	<a href="#"><b>PwrSnsr_ReadMarkerRRatio</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
		Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units. <a href="#">More...</a>
	EXPORT int   	<a href="#"><b>PwrSnsr_ReadCWPower</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *IsValid, float *Val)
	EXPORT int   	<a href="#"><b>PwrSnsr_ReadCWArray</b></a> (SessionID Vi, const char *Channel, float *PeakAverage, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakAverageValid, float *PeakMax, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakMaxValid, float *PeakMin, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PeakMinValid, float *PeakToAvgRatio,

	<b>PwrSnsrCondCodeEnum</b> *PeakToAvgRatioValid)
	Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel's units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr ReadPowerArray</b> (SessionID Vi, const char *Channel, float *PulsePeak, <b>PwrSnsrCondCodeEnum</b> *PulsePeakValid, float *PulseCycleAvg, <b>PwrSnsrCondCodeEnum</b> *PulseCycleAvgValid, float *PulseOnAvg, <b>PwrSnsrCondCodeEnum</b> *PulseOnValid, float *IEEETop, <b>PwrSnsrCondCodeEnum</b> *IEETopValid, float *IEEEBottom, <b>PwrSnsrCondCodeEnum</b> *IEEEBottomValid, float *Overshoot, <b>PwrSnsrCondCodeEnum</b> *OvershootValid, float *Droop, <b>PwrSnsrCondCodeEnum</b> *DroopValid)
	Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr ReadTimeArray</b> (SessionID Vi, const char *Channel, float *Frequency, <b>PwrSnsrCondCodeEnum</b> *FrequencyValid, float *Period, <b>PwrSnsrCondCodeEnum</b> *PeriodValid, float *Width, <b>PwrSnsrCondCodeEnum</b> *WidthValid, float *Offtime, <b>PwrSnsrCondCodeEnum</b> *OfftimeValid, float *DutyCycle, <b>PwrSnsrCondCodeEnum</b> *DutyCycleValid, float *Risetime, <b>PwrSnsrCondCodeEnum</b> *RisetimeValid, float *Falltime, <b>PwrSnsrCondCodeEnum</b> *FalltimeValid, float *EdgeDelay, <b>PwrSnsrCondCodeEnum</b> *EdgeDelayValid, float *Skew, <b>PwrSnsrCondCodeEnum</b> *SkewValid)

	Returns an array of the current automatic timing measurements performed on a periodic pulse waveform. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadDutyCycle</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns the ratio of the pulse on-time to off-time. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadEdgeDelay</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadFallTime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns the interval between the last signal crossing of the distal line to the last signal crossing of the proximal line. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadIEEEBottom</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns the IEEE-define base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadIEEETop</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr ReadOfftime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulse width). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadOvershoot</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadPeriod</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Returns the interval between two successive pulses. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadPRF</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadPulseCycleAvg</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Returns the average power of the entire pulse. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadPulseOnAverage</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Average power of the ON portion of the pulse. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr ReadPulsePeak</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Returns the peak amplitude during the pulse. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadRiseTime</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr ReadWidth</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val) Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetHorizontalOffset</b></a> (SessionID Vi, const char *Channel, double *HorizontalOffset) Get the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetHorizontalOffset</b></a> (SessionID Vi, const char *Channel, double HorizontalOffset) Set the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetHorizontalScale</b></a> (SessionID Vi, const char *Channel, double *HorizontalScale)

		Get the statistical mode horizontal scale in dB/Div. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetHorizontalScale</b></a> (SessionID Vi, const char *Channel, double HorizontalScale)	Set the statistical mode horizontal scale in dB/Div. <a href="#">More...</a>
int EXPORT	<a href="#"><b>PwrSnsr_GetVerticalCenter</b></a> (SessionID Vi, const char *Channel, float *VerticalCenter)	Gets vertical center based on current units: <arg> = (range varies by units) <a href="#">More...</a>
int EXPORT	<a href="#"><b>PwrSnsr_SetVerticalCenter</b></a> (SessionID Vi, const char *Channel, float VerticalCenter)	Sets vertical center based on current units: <arg> = (range varies by units) <a href="#">More...</a>
int EXPORT	<a href="#"><b>PwrSnsr_GetVerticalScale</b></a> (SessionID Vi, const char *Channel, float *VerticalScale)	Gets vertical scale based on current units: <arg> = (range varies by units) <a href="#">More...</a>
int EXPORT	<a href="#"><b>PwrSnsr_SetVerticalScale</b></a> (SessionID Vi, const char *Channel, float VerticalScale)	Sets vertical scale based on current units: <arg> = (range varies by units) <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetChannelByIndex</b></a> (SessionID Vi, int BuffSize, char Channel[], int Index)	Gets the channel name by zero index. Note: SCPI commands use a one-based index. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchCCDFTrace</b></a> (SessionID Vi, const char *Channel, int TraceBufferSize, float Trace[], int *TraceActualSize)	Returns the points in the CCDF trace. <a href="#">More...</a>

	EXPORT int	<a href="#"><b>PwrSnsr_StatModeReset</b></a> (SessionID Vi, const char *Channel)
		Resets statistical capturing mode by clearing the buffers and restarting the aquisition timer. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchStatMeasurementArray</b></a> (SessionID Vi, const char *Channel, double *Pavg, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PavgCond, double *Ppeak, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PpeakCond, double *Pmin, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PminCond, double *PkToAvgRatio, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *PkToAvgRatioCond, double *CursorPwr, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CursorPwrCond, double *CursorPct, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CursorPctCond, double *SampleCount, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *SampleCountCond, double *SecondsRun, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *SecondsRunCond)
		Returns an array of the current automatic statistical measurements performed on a sample population. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchCCDFPower</b></a> (SessionID Vi, const char *Channel, double Percent, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, double *Val)
		Return relative power (in dB) for a given percent on the CCDF plot. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_FetchCCDFPercent</b></a> (SessionID Vi, const char *Channel, double Power, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, double *Val)
		Return relative power (in dB) for a given percent on the CCDF plot. <a href="#">More...</a>
	EXPORT int	<a href="#"><b>PwrSnsr_GetCapture</b></a> (SessionID Vi, const char *Channel, int *Capture)

		Get whether statistical capture is enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetCapture</b></a> (SessionID Vi, const char *Channel, int Capture)	
		Set whether statistical capture is enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetGating</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrStatGatingEnum</b></a> *Gating)	
		Get whether statistical capture is enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetGating</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrStatGatingEnum</b></a> Gating)	
		Set whether the statical capture is gated by markers or free-running. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTermAction</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrTermActionEnum</b></a> *TermAction)	
		Get the termination action for statistical capturing. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTermAction</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrTermActionEnum</b></a> TermAction)	
		Set the termination action for statistical capturing. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTermCount</b></a> (SessionID Vi, const char *Channel, double *TermCount)	
		Get the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTermCount</b></a> (SessionID Vi, const char *Channel, double TermCount)	

		Set the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTermTime</b></a> (SessionID Vi, const char *Channel, int *TermTime)	Get the termination time in seconds for statistical capturing. After the time has elapsed, the action determined by TermAction is taken. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTermTime</b></a> (SessionID Vi, const char *Channel, int TermTime)	Set the termination time in seconds (1 - 3600) for statistical capturing. After the time has elapsed, the action determined by TermAction is taken. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetCCDFTraceCount</b></a> (SessionID Vi, const char *Channel, int *TraceCount)	Get the number of points in the CCDF trace plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetCCDFTraceCount</b></a> (SessionID Vi, const char *Channel, int TraceCount)	Set the number of points (1 - 16384) in the CCDF trace plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchCursorPercent</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, double *Val)	Returns the percent CCDF at the cursor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchCursorPower</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, double *Val)	Returns the power CCDF in dB at the cursor. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetPercentPosition</b></a> (SessionID Vi, const char *Channel, double *PercentPosition) Get the cursor percent on the CCDF plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetPercentPosition</b></a> (SessionID Vi, const char *Channel, double PercentPosition) Set the cursor percent on the CCDF plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetPowerPosition</b></a> (SessionID Vi, const char *Channel, double PowerPosition) Set the cursor power in dB on the CCDF plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetPowerPosition</b></a> (SessionID Vi, const char *Channel, double *PowerPosition) Get the cursor power in dB on the CCDF plot. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetAcqStatusArray</b></a> (SessionID Vi, const char *Channel, int *SweepLength, double *SampleRate, double *SweepRate, double *SweepTime, double *StartTime, int *StatusWord) Returns data about the status of the acquisition system. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetDiagStatusArray</b></a> (SessionID Vi, const char *Channel, float *DetectorTemp, float *CpuTemp, float *MioVoltage, float *VccInt10, float *VccAux18, float *Vcc50, float *Vcc25, float *Vcc33) Returns diagnostic data. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMarkerTimePosition</b></a> (SessionID Vi, int MarkerNumber, float *TimePosition)

		Get the time (x-axis-position) of the selected marker relative to the trigger. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetMarkerTimePosition</b></a> (SessionID Vi, int MarkerNumber, float TimePosition)	Set the time (x-axis-position) of the selected marker relative to the trigger. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMarkerPixelPosition</b></a> (SessionID Vi, int MarkerNumber, int *PixelPosition)	Get the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetMarkerPixelPosition</b></a> (SessionID Vi, int MarkerNumber, int PixelPosition)	Set the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetManufactureDate</b></a> (SessionID Vi, const char *Channel, int ManufactureDateBufferSize, char ManufactureDate[])	Date the sensor was manufactured in the following format YYYYmmDD. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetImpedance</b></a> (SessionID Vi, const char *Channel, float *Impedance)	Input impedance of the sensor. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetPeakPowerMax</b></a> (SessionID Vi, const char *Channel, float *PeakPowerMax)	Maximum power level the sensor can measure. <a href="#">More...</a>

	EXPORT int <a href="#"><b>PwrSnsr GetPeakPowerMin</b></a> (SessionID Vi, const char *Channel, float *PeakPowerMin)
	Minimum power level the sensor can measure. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr GetAttenuation</b></a> (SessionID Vi, const char *Channel, float *Attenuation)
	Attenuation in dB for the sensor. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr GetFactoryCalDate</b></a> (SessionID Vi, const char *Channel, int FactoryCalDateBufferSize, char FactoryCalDate[])
	The date (YYYYmmDD) the last time the sensor was calibrated at the factory. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr GetMinimumTrig</b></a> (SessionID Vi, const char *Channel, float *MinimumTrig)
	Minimum internal trigger level in dBm. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr GetMinFreqHighBandwidth</b></a> (SessionID Vi, const char *Channel, float *MinFreqHighBandwidth)
	Minimum frequency of RF the sensor can measure in high bandwidth. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr GetMaxFreqHighBandwidth</b></a> (SessionID Vi, const char *Channel, float *MaxFreqHighBandwidth)
	Maximum frequency carrier the sensor can measure in high bandwidth. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr GetMinFreqLowBandwidth</b></a> (SessionID Vi, const char *Channel, float *MinFreqLowBandwidth)
	Minimum frequency carrier the sensor can measure in low bandwidth. <a href="#">More...</a>
	EXPORT int <a href="#"><b>PwrSnsr GetMaxFreqLowBandwidth</b></a> (SessionID Vi, const char *Channel, float *MaxFreqLowBandwidth)

	Maximum frequency carrier the sensor can measure in low bandwidth. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetFpgaVersion</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, char Val[])
	Get the sensor FPGA version. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetExternalSkew</b></a> (SessionID Vi, const char *Channel, float *External)
	Gets the skew in seconds for the external trigger. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetExternalSkew</b></a> (SessionID Vi, const char *Channel, float External)
	Sets the skew in seconds for the external trigger. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetSlaveSkew</b></a> (SessionID Vi, const char *Channel, float *SlaveSkew)
	Gets the skew in seconds for the slave trigger. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetSlaveSkew</b></a> (SessionID Vi, const char *Channel, float SlaveSkew)
	Sets the skew in seconds for the slave trigger. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetInternalSkew</b></a> (SessionID Vi, const char *Channel, float *InternalSkew)
	Gets the skew in seconds for the internal trigger. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetInternalSkew</b></a> (SessionID Vi, const char *Channel, float InternalSkew)
	Sets the skew in seconds for the internal trigger. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_Zero</b></a> (SessionID Vi, const char *Channel)

	EXPORT int	Performs a zero offset null adjustment. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr_ZeroQuery</b> (SessionID Vi, const char *Channel, int *Val)
		Performs a zero offset null adjustment and returns true if successful. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr_Abort</b> (SessionID Vi)
		Terminates any measurement in progress and resets the state of the trigger system. Note that Abort will leave the measurement in a stopped condition with all current measurements cleared. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr_FetchExtendedWaveform</b> (SessionID Vi, const char *Channel, int WaveformArrayBufferSize, float WaveformArray[], int *WaveformArrayActualSize, int Count)
		When capture priority is enabled, returns up to 100000 points of trace data based on the current timebase starting at the current trigger delay point. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr_GetTimePerPoint</b> (SessionID Vi, const char *Channel, float *TimePerPoint)
		Get time spacing for each waveform point in seconds. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr_GetSweepTime</b> (SessionID Vi, const char *Channel, float *SweepTime)
		Get sweep time for the trace in seconds. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr_GetChanTraceCount</b> (SessionID Vi, const char *Channel, int *TraceCount)
		Get the number of points in the CCDF trace plot. <a href="#">More...</a>
	EXPORT int	<b>PwrSnsr_GetTraceStartTime</b> (SessionID Vi, const char *Channel, float *TraceStartTime)

	Get time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchDistal</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns the actual detected power of the distal level in the current channel units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchMesial</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns the actual detected power of the mesial level in the current channel units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchProximal</b></a> (SessionID Vi, const char *Channel, <a href="#"><b>PwrSnsrCondCodeEnum</b></a> *CondCode, float *Val)
	Returns the actual detected power of the proximal level in the current channel units. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_FetchAllMultiPulse</b></a> (SessionID Vi, const char *Channel, int PulseInfosSize, <a href="#"><b>PulseInfo</b></a> PulseInfos[], int *PulseInfosActualSize)
	Return all previously acquired multiple pulse measurements. The elements in the PulseInfos array correspond to pulses on the current trace from left to right (ascending time order). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetTrigOutMode</b></a> (SessionID Vi, const char *Channel, int Mode)
	Sets the trigger out/mult io mode. Setting trigger mode overrides this command. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SaveToMemoryChannel</b></a> (SessionID Vi, const char *memChan, const

	char *ChannelName)
	Saves the given channel to a memory channel. If the memory channel does not exist, a new one is created. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMemChanArchive</b></a> (SessionID Vi, const char *memChan, int ValBufferSize, char Val[])
	Returns an XML document containing settings and readings obtained using the SaveToMemoryChannel method. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_LoadMemChanFromArchive</b></a> (SessionID Vi, const char *memChan, const char *ArchiveContent)
	Loads the named memory channel using the given archive. If the memory channel does not exist, one is created. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SaveUserCal</b></a> (SessionID Vi, const char *Channel)
	Instructs power meter to save the value of fixed cal, zero, and skew values. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ClearUserCal</b></a> (SessionID Vi, const char *Channel)
	Resets the value of fixed cal, zero, and skew to factory defaults. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetIsAvgSensor</b></a> (SessionID Vi, const char *Channel, int *IsAvgSensor)
	Retruns true if sensor is average responding (not peak detecting). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetIsAvailable</b></a> (SessionID Vi, const char *Channel, int *IsAvailable)
	Returns true if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetIsRunning</b></a> (SessionID Vi, const char *Channel, int *IsRunning)

	Returns true if modulated/CW measurements are actively running. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetReadingPeriod</b> (SessionID Vi, const char *Channel, float *ReadingPeriod)
	Returns the period (rate) in seconds per new filtered reading. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetBufferedAverageMeasurements</b> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the average power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_AcquireMeasurements</b> (SessionID Vi, double Timeout, int Count, <b>PwrSnsrMeasBuffStopReasonEnum</b> *StopReason, int *Val)
	Initiates new acquisition from the measurement buffer system (if acquisition is in the stopped state). Blocks until the number of measurements for each enabled channel is equal to count, or a time out has occurred. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetMaxMeasurements</b> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the maximum power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetMinMeasurements</b> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Get the minimum power measurements that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetDuration</b> (SessionID Vi, float *Duration)

		Get the time duration samples are captured during each timed mode acquisition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetDuration</b></a> (SessionID Vi, float Duration)	Set the duration samples are captured during each timed mode acquisition. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetSequenceNumbers</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, long long Val[], int *ValActualSize)	Get the sequence number entries that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetStartTimes</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, double Val[], int *ValActualSize)	Get the start time entries in seconds that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetDurations</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)	Get the duration entries in seconds that were captured during the last call to AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_StartAcquisition</b></a> (SessionID Vi)	Starts measurement buffer acquisition. This method allows the user to send a command to the power meter to begin buffering measurements without waiting for all measurements to be completed. Alternately, you can call the AcquireReadings method to start buffering measurements and wait for them to be read from the meter. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_StopAcquisition</b></a> (SessionID Vi)	Sends a command to stop the measurement buffer from acquiring readings. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_ClearBuffer</b></a> (SessionID Vi) Sends a command to the power meter to clear all buffered readings. This method does not clear cached measurements accessible through GetAverageMeasurements, etc. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ClearMeasurements</b></a> (SessionID Vi) Clears cached average, min, max, duration, start time, and sequence number measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetMeasurementsAvailable</b></a> (SessionID Vi, const char *Channel, int *Val) Get the number of measurement entries available that were captured during AcquireMeasurements(). <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetPeriod</b></a> (SessionID Vi, float Period) Set the period each timed mode acquisition (measurement buffer) is started. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetPeriod</b></a> (SessionID Vi, float *Period) Get the period each timed mode acquisition (measurement buffer) is started. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetRdgsEnableFlag</b></a> (SessionID Vi, int *Flag) Get the flag indicating which measurement buffer arrays will be read when calling PwrSnsr_AcquireMeasurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetRdgsEnableFlag</b></a> (SessionID Vi, int Flag) Set the flag indicating which measurement buffer arrays will be read when calling PwrSnsr_AcquireMeasurements. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_GetGateMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrMeasBuffGateEnum</b></a> *GateMode)
	Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. The gate signal may be internally or externally generated in several different ways. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetGateMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrMeasBuffGateEnum</b></a> GateMode)
	Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetStartMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrMeasBuffStartModeEnum</b></a> *StartMode)
	Get the mode used to start acquisition of buffer entries. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetStartMode</b></a> (SessionID Vi, <a href="#"><b>PwrSnsrMeasBuffStartModeEnum</b></a> StartMode)
	Set the mode used to start acquisition of buffer entries. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_AdvanceReadIndex</b></a> (SessionID Vi)
	Send a command to the meter to notify it the user is done reading and to advance the read index. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_QueryAverageMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered average power measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_QueryStartTime</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered start times in seconds. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_QuerySequenceNumbers</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, long long Val[], int *ValActualSize)
	Query the power meter for all buffered sequence numbers. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_QueryDurations</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered measurement durations in seconds. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_QueryMaxMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered maximum power measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_QueryMinMeasurements</b></a> (SessionID Vi, const char *Channel, int ValBufferSize, float Val[], int *ValActualSize)
	Query the power meter for all buffered minimum power measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetWriteProtection</b></a> (SessionID Vi, int *WriteProtection)
	Get whether the measurement buffer is set to overwrite members that have not been read by the user. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetTimedOut</b></a> (SessionID Vi, int *TimedOut)
	Check if the last measurement buffer session timed out. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetSessionCount</b></a> (SessionID Vi, int *SessionCount)
	Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_SetSessionCount</b></a> (SessionID Vi, int SessionCount)
	Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetSessionTimeout</b></a> (SessionID Vi, float Seconds)
	Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetReturnCount</b></a> (SessionID Vi, int *ReturnCount)
	Get the return count for each measurement query. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetReturnCount</b></a> (SessionID Vi, int ReturnCount)
	Set the return count for each measurement query. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetWriteProtection</b></a> (SessionID Vi, int WriteProtection)
	Set whether to allow the measurement buffer to overwrite entries that have not been read by the user. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetOverRan</b></a> (SessionID Vi, int *OverRan)
	Get flag indicating whether the power meter's internal buffer filled up before being emptied. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetBufferedMeasurementsAvailable</b></a> (SessionID Vi, int *MeasurementsAvailable)
	Gets the number of measurements available in the power meter's internal buffer. Note: The

	number of readings that have been acquired may be more or less. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetMeasBuffEnabled</b> (SessionID Vi, int *MeasBuffEnabled)
	Get whether the measurement buffer has been enabled. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_SetMeasBuffEnabled</b> (SessionID Vi, int MeasBuffEnabled)
	Enable or disable the measurement buffer. Disabling the measurement buffer enables modulated/CW measurements. Conversely, enabling it disables modulated/CW measurements. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_ResetContinuousCapture</b> (SessionID Vi)
	Sets a flag indicating to restart continuous capture. This method allows the user to restart continuous acquisition. Has no effect if ContinuousCapture is set to false. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetEndDelay</b> (SessionID Vi, float *EndDelay)
	Get delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_SetEndDelay</b> (SessionID Vi, float EndDelay)
	Set delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst. <a href="#">More...</a>
EXPORT int	<b>PwrSnsr_GetStartQual</b> (SessionID Vi, float *StartQual)
	Get the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_SetStartQual</b></a> (SessionID Vi, float StartQual)
	Set the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetStartDelay</b></a> (SessionID Vi, float *StartDelay)
	Get delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetStartDelay</b></a> (SessionID Vi, float StartDelay)
	Set delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetEndQual</b></a> (SessionID Vi, float *EndQual)
	Get the minimum amount of time power remains below the trigger point to be counted as the end of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetEndQual</b></a> (SessionID Vi, float EndQual)
	Set the minimum amount of time power remains below the trigger point to be counted as the end of a burst. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_Write</b></a> (SessionID Vi, const char *Channel, int DataBufferSize, unsigned char Data[])
	Write a byte array to the meter. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_ReadByteArray</b></a> (SessionID Vi, const char *Channel, int Count, int ValBufferSize, unsigned char Val[], int *ValActualSize)
	Reads byte array from the meter. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr ReadControl</b></a> (SessionID Vi, const char *Channel, int Count, int ValBufferSize, unsigned char Val[], int *ValActualSize) Reads a control transfer on the USB. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr SetContinuousCapture</b></a> (SessionID Vi, int ContinuousCapture) Set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetContinuousCapture</b></a> (SessionID Vi, int *ContinuousCapture) Get whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetModel</b></a> (SessionID Vi, const char *Channel, int ModelBufferSize, char Model[]) Gets the model of the meter connected to the specified channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetPeakHoldDecay</b></a> (SessionID Vi, const char *Channel, int *EnvelopeAverage) Get the number of min/max traces averaged together to form the peak hold measurement results on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr GetPeakHoldTracking</b></a> (SessionID Vi, const char *Channel, int *EnvelopeTracking) Returns whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent. <a href="#">More...</a>

EXPORT int	<a href="#"><b>PwrSnsr_SetPeakHoldTracking</b></a> (SessionID Vi, const char *Channel, int EnvelopeTracking)
	Sets whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is indepedent. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetFirmwareVersion</b></a> (SessionID Vi, const char *Channel, int FirmwareVersionBufferSize, char FirmwareVersion[])
	Returns the firmware version of the power meter associated with this channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_SetPeakHoldDecay</b></a> (SessionID Vi, const char *Channel, int PeakHoldDecay)
	Set the number of min/max traces averaged together to form the peak hold measurement results on the selected channel. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetDongleSerialNumber</b></a> (long *val)
	Get the hardware license serial number. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetExpirationDate</b></a> (int *Date)
	Get the hardware license expiration date. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_GetNumberOfCals</b></a> (long *val)
	Get the number of calibrations left on the license. <a href="#">More...</a>
EXPORT int	<a href="#"><b>PwrSnsr_IsLicenseDongleConnected</b></a> (int *val)
	Get whether the hardware license dongle is connected. <a href="#">More...</a>

## Detailed Description

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File containing all user-callable functions.

## Typedef Documentation

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### ◆ PulseInfo

typedef struct [PulseInfo](#) [PulseInfo](#)

Data structure containing pulse information.

### ◆ PwrSnsrAcquisitionStatusEnum

typedef enum [PwrSnsrAcquisitionStatusEnum](#) [PwrSnsrAcquisitionStatusEnum](#)

### ◆ PwrSnsrBandwidthEnum

typedef enum [PwrSnsrBandwidthEnum](#) [PwrSnsrBandwidthEnum](#)

Video bandwidth enumeration.

### ◆ PwrSnsrCondCodeEnum

typedef enum [PwrSnsrCondCodeEnum](#) [PwrSnsrCondCodeEnum](#)

Condition code indicating validity of the measurement.

### ◆ PwrSnsrErrorCodesEnum

typedef enum [PwrSnsrErrorCodesEnum](#) [PwrSnsrErrorCodesEnum](#)

Error codes

### ◆ PwrSnsrFilterStateEnum

typedef enum [PwrSnsrFilterStateEnum](#) [PwrSnsrFilterStateEnum](#)

Filter state enum.

### ◆ PwrSnsrHoldoffModeEnum

typedef enum [PwrSnsrHoldoffModeEnum](#) [PwrSnsrHoldoffModeEnum](#)

Trigger holdoff mode.

### ◆ PwrSnsrMarkerNumberEnum

typedef enum [PwrSnsrMarkerNumberEnum](#) [PwrSnsrMarkerNumberEnum](#)

Marker number enumeration.

### ◆ PwrSnsrMeasBuffGateEnum

typedef enum [PwrSnsrMeasBuffGateEnum](#) [PwrSnsrMeasBuffGateEnum](#)

Measurement buffer gate modes.

### ◆ PwrSnsrMeasBuffStartModeEnum

typedef enum [PwrSnsrMeasBuffStartModeEnum](#) [PwrSnsrMeasBuffStartModeEnum](#)

Measurement buffer start modes.

### ◆ PwrSnsrMeasBuffStopReasonEnum

typedef enum [PwrSnsrMeasBuffStopReasonEnum](#)

[PwrSnsrMeasBuffStopReasonEnum](#)

Measurement buffer stop reason.

### ◆ PwrSnsrPulseUnitsEnum

typedef enum [PwrSnsrPulseUnitsEnum](#) [PwrSnsrPulseUnitsEnum](#)

Enum for pulse calculation units.

### ◆ PwrSnsrRdgsEnableFlag

typedef enum [PwrSnsrRdgsEnableFlag](#) [PwrSnsrRdgsEnableFlag](#)

Select the action to take when either the statistical terminalcount is reached or the terminal time has elapsed.

### ◆ PwrSnsrStatGatingEnum

typedef enum [PwrSnsrStatGatingEnum](#) [PwrSnsrStatGatingEnum](#)

Gating value for statistical capture.

### ◆ PwrSnsrTermActionEnum

typedef enum [PwrSnsrTermActionEnum](#) [PwrSnsrTermActionEnum](#)

Select the action to take when either the statistical terminalcount is reached or the terminal time has elapsed.

### ◆ PwrSnsrTriggerModeEnum

typedef enum [PwrSnsrTriggerModeEnum](#) [PwrSnsrTriggerModeEnum](#)

Trigger mode for synchronizing data acquisition with pulsed signals.

### ◆ PwrSnsrTriggerPositionEnum

typedef enum [PwrSnsrTriggerPositionEnum](#) [PwrSnsrTriggerPositionEnum](#)

Set or return the position of the trigger event on displayed sweep.

### ◆ PwrSnsrTriggerSlopeEnum

typedef enum [PwrSnsrTriggerSlopeEnum](#) [PwrSnsrTriggerSlopeEnum](#)

Values for edge trigger slope

### ◆ PwrSnsrTriggerSourceEnum

typedef enum [PwrSnsrTriggerSourceEnum](#) [PwrSnsrTriggerSourceEnum](#)

Trigger source used for synchronizing data acquisition.

### ◆ PwrSnsrTriggerStatusEnum

typedef enum [PwrSnsrTriggerStatusEnum](#) [PwrSnsrTriggerStatusEnum](#)

Trigger status of the acquisition system.

### ◆ [PwrSnsrTrigOutModeEnum](#)

typedef enum [PwrSnsrTrigOutModeEnum](#) [PwrSnsrTrigOutModeEnum](#)

Multi IO trigger out modes.

### ◆ [PwrSnsrUnitsEnum](#)

typedef enum [PwrSnsrUnitsEnum](#) [PwrSnsrUnitsEnum](#)

Units returned by channel measurements.

## Enumeration Type Documentation

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### ◆ [PwrSnsrAcquisitionStatusEnum](#)

enum [PwrSnsrAcquisitionStatusEnum](#)

Enumerator

PwrSnsrAcqComplete	The meter has completed the acquisition..
PwrSnsrAcqInProgress	The meter is still acquiring data.
PwrSnsrAcqStatusUnknown	The meter cannot determine the status of the acquisition.

### ◆ [PwrSnsrBandwidthEnum](#)

enum [PwrSnsrBandwidthEnum](#)

Video bandwidth enumeration.

Enumerator

PwrSnsrBandwidthHigh	High bandwidth.
PwrSnsrBandwidthLow	Low bandwidth.

### ◆ [PwrSnsrCondCodeEnum](#)

enum [PwrSnsrCondCodeEnum](#)

Condition code indicating validity of the measurement.

Enumerator	
PwrSnsrCondCodeMeasurementStopped	Measurement is STOPPED. Value returned is not updated.
PwrSnsrCondCodeError	Error return. Measurement is not valid.
PwrSnsrCondCodeUnderrange	An Over-range condition exists.
PwrSnsrCondCodeOverrange	An Under-range condition exists.
PwrSnsrCondCodeNormal	Normal return. No error.

## ◆ PwrSnsrErrorCodesEnum

enum [PwrSnsrErrorCodesEnum](#)

Error codes

Enumerator	
PWR_SNSR_IO_GENERAL	I/O error.
PWR_SNSR_IO_TIMEOUT	I/O timeout error.
PWR_SNSR_MODEL_NOT_SUPPORTED	Instrument model does not support this feature.
PWR_SNSR_INV_PARAMETER	Invalid parameter value
PWR_SNSR_ERROR_INVALID_SESSION_HANDLE	Session ID invalid.
PWR_SNSR_ERROR_STATUS_NOT_AVAILABLE	Status not available.
PWR_SNSR_ERROR_RESET_FAILED	Reset failed.
PWR_SNSR_ERROR_RESOURCE_UNKN OWN	Unknown resource descriptor.
PWR_SNSR_ERROR_ALREADY_INITIALIZED	Session already initialized.
PWR_SNSR_ERROR_OUT_OF_MEMORY	Out of memory.
PWR_SNSR_ERROR_OPERATION_PEND NG	Operation pending.

PWR_SNSR_ERROR_NULL_POINTER	Null pointer not allowed.
PWR_SNSR_ERROR_UNEXPECTED_RESPONSE	Unexpected response from the instrument.
PWR_SNSR_ERROR_NOT_INITIALIZED	Session not initialized.
PWR_SNSR_LIBUSB_ERROR_IO	Input/output error
PWR_SNSR_LIBUSB_ERROR_INVALID_PARAM	Invalid parameter
PWR_SNSR_LIBUSB_ERROR_ACCESS	Access denied (insufficient permissions)
PWR_SNSR_LIBUSB_ERROR_NO_DEVICE	No such device (it may have been disconnected)
PWR_SNSR_LIBUSB_ERROR_NOT_FOUND	Entity not found
PWR_SNSR_LIBUSB_ERROR_BUSY	Resource busy
PWR_SNSR_LIBUSB_ERROR_TIMEOUT	Operation timed out
PWR_SNSR_LIBUSB_ERROR_OVERFLOW	Overflow
PWR_SNSR_LIBUSB_ERROR_PIPE	Pipe error
PWR_SNSR_LIBUSB_ERROR_INTERRUPTED	System call interrupted (perhaps due to signal)
PWR_SNSR_LIBUSB_ERROR_NO_MEM	Insufficient memory
PWR_SNSR_LIBUSB_ERROR_NOT_SUPPORTED	Operation not supported or unimplemented on this platform
PWR_SNSR_LIBUSB_ERROR_OTHER	Other error

### ◆ PwrSnsrFilterStateEnum

enum [PwrSnsrFilterStateEnum](#)

Filter state enum.

Enumerator	
PwrSnsrFilterStateOff	Filter off.

PwrSnsrFilterStateOn	Filter on.
PwrSnsrFilterStateAuto	Automatically calculated filter.

## ◆ PwrSnsrHoldoffModeEnum

enum [PwrSnsrHoldoffModeEnum](#)

Trigger holdoff mode.

Enumerator	
PwrSnsrHoldoffModeNormal	Trigger will not arm again after the trigger conditions and its inverse are satisfied and then the amount of time set for trigger holdoff.
PwrSnsrHoldoffModeGap	Trigger will not arm again after the trigger conditions are satisfied and then the amount of time set for trigger holdoff.

## ◆ PwrSnsrMarkerNumberEnum

enum [PwrSnsrMarkerNumberEnum](#)

Marker number enumeration.

Enumerator	
PwrSnsrMarkerNumberMarker1	Marker 1
PwrSnsrMarkerNumberMarker2	Marker2

## ◆ PwrSnsrMeasBuffGateEnum

enum [PwrSnsrMeasBuffGateEnum](#)

Measurement buffer gate modes.

## ◆ PwrSnsrMeasBuffStartModeEnum

enum [PwrSnsrMeasBuffStartModeEnum](#)

Measurement buffer start modes.

### ◆ PwrSnsrMeasBuffStopReasonEnum

enum [PwrSnsrMeasBuffStopReasonEnum](#)

Measurement buffer stop reason.

### ◆ PwrSnsrPulseUnitsEnum

enum [PwrSnsrPulseUnitsEnum](#)

Enum for pulse calculation units.

Enumerator	Description
PwrSnsrPulseUnitsWatts	Calculates distal, mesial, and proximal using watts.
PwrSnsrPulseUnitsVolts	Calculates distal, mesial, and proximal using volts.

Enumerator	Description
PwrSnsrPulseUnitsWatts	Calculates distal, mesial, and proximal using watts.
PwrSnsrPulseUnitsVolts	Calculates distal, mesial, and proximal using volts.

### ◆ PwrSnsrRdgsEnableFlag

enum [PwrSnsrRdgsEnableFlag](#)

Select the action to take when either the statistical terminalcount is reached or the terminal time has elapsed.

Enumerator	Description
PwrSnsrSequenceEnable	Enable sequence array capture.
PwrSnsrStartTimeEnable	Enable start time array capture.
PwrSnsrDurationEnable	Enable duration array capture.
PwrSnsrMinEnable	Enable min measurement array capture.
PwrSnsrAvgEnable	Enable average measurement capture.
PwrSnsrMaxEnable	Enable max measurement capture.

Enumerator	Description
PwrSnsrSequenceEnable	Enable sequence array capture.
PwrSnsrStartTimeEnable	Enable start time array capture.
PwrSnsrDurationEnable	Enable duration array capture.
PwrSnsrMinEnable	Enable min measurement array capture.
PwrSnsrAvgEnable	Enable average measurement capture.
PwrSnsrMaxEnable	Enable max measurement capture.

### ◆ PwrSnsrStatGatingEnum

**enum [PwrSnsrStatGatingEnum](#)**

Gating value for statistical capture.

Enumerator	
PwrSnsrStatGatingFreeRun	No gating.
PwrSnsrStatGatingMarkers	Gating is constrained to the portion of the trace between the markers.

**◆ [PwrSnsrTermActionEnum](#)****enum [PwrSnsrTermActionEnum](#)**

Select the action to take when either the statistical terminalcount is reached or the terminal time has elapsed.

Enumerator	
PwrSnsrTermActionStop	Stop accumulating samples and hold the result.
PwrSnsrTermActionRestart	Clear the CCDF and begin a new one.
PwrSnsrTermActionDecimate	Divide all sample bins by 2 and continue.

**◆ [PwrSnsrTriggerModeEnum](#)****enum [PwrSnsrTriggerModeEnum](#)**

Trigger mode for synchronizing data acquisition with pulsed signals.

Enumerator	
PwrSnsrTriggerModeNormal	The power meter causes a sweep to be triggered each time the power level crosses the preset trigger level in the direction specified by the slope.
PwrSnsrTriggerModeAuto	The power meter automatically triggers if the configured trigger does not occur within the meter's timeout period.

PwrSnsrTriggerModeAutoLevel	The power meter automatically adjusts the trigger level the trigger level to halfway between the highest and lowest power levels detected.
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### ◆ PwrSnsrTriggerPositionEnum

enum [PwrSnsrTriggerPositionEnum](#)

Set or return the position of the trigger event on displayed sweep.

Enumerator	
PwrSnsrTriggerPositionLeft	Left trigger position.
PwrSnsrTriggerPositionMiddle	Middle trigger position.
PwrSnsrTriggerPositionRight	Right trigger position.

### ◆ PwrSnsrTriggerSlopeEnum

enum [PwrSnsrTriggerSlopeEnum](#)

Values for edge trigger slope

Enumerator	
PwrSnsrTriggerSlopePositive	A negative (falling) edge passing through the trigger level triggers the power meter.
PwrSnsrTriggerSlopeNegative	A positive (rising) edge passing through the trigger level triggers the power meter.

### ◆ PwrSnsrTriggerSourceEnum

enum [PwrSnsrTriggerSourceEnum](#)

Trigger source used for synchronizing data acquisition.

Enumerator	
PwrSnsrTriggerSourceChannel1	Channel 1

PwrSnsrTriggerSourceExternal	EXT setting uses the signal applied to the rear MULTI I/O connector.
PwrSnsrTriggerSourceChannel2	Channel 2
PwrSnsrTriggerSourceChannel3	Channel 3
PwrSnsrTriggerSourceChannel4	Channel 4
PwrSnsrTriggerSourceChannel5	Channel 5
PwrSnsrTriggerSourceChannel6	Channel 6
PwrSnsrTriggerSourceChannel7	Channel 7
PwrSnsrTriggerSourceChannel8	Channel 8
PwrSnsrTriggerSourceChannel9	Channel 9
PwrSnsrTriggerSourceChannel10	Channel 10
PwrSnsrTriggerSourceChannel11	Channel 11
PwrSnsrTriggerSourceChannel12	Channel 12
PwrSnsrTriggerSourceChannel13	Channel 13
PwrSnsrTriggerSourceChannel14	Channel 14
PwrSnsrTriggerSourceChannel15	Channel 15
PwrSnsrTriggerSourceChannel16	Channel 16
PwrSnsrTriggerSourceIndependent	Sets each sensor in a measurement group to use its own internal trigger.

## ◆ PwrSnsrTriggerStatusEnum

enum [PwrSnsrTriggerStatusEnum](#)

Trigger status of the acquisition system.

Enumerator	
PwrSnsrTriggerStatusStopped	Acquisition is stopped.

PwrSnsrTriggerStatusPretrig	Aquiring data and waiting for the pre-trigger to be satisfied.
PwrSnsrTriggerStatusWaiting	Meter is armed and waiting for trigger event.
PwrSnsrTriggerStatusAcquiringNew	Acquiring new data.
PwrSnsrTriggerStatusAutoTrig	Meter is autotriggering.
PwrSnsrTriggerStatusFreerun	Trigger is in free-run mode.
PwrSnsrTriggerStatusTriggered	Meter is currently triggered.
PwrSnsrTriggerStatusRunning	Acquisition is running.

### ◆ PwrSnsrTrigOutModeEnum

enum [PwrSnsrTrigOutModeEnum](#)

Multi IO trigger out modes.

### ◆ PwrSnsrUnitsEnum

enum [PwrSnsrUnitsEnum](#)

Units returned by channel measurements.

Enumerator	
PwrSnsrUnitsdBm	dBm
PwrSnsrUnitswatts	Watts
PwrSnsrUnitsvolts	Volts
PwrSnsrUnitsDBV	dBV
PwrSnsrUnitsDBMV	dBmV
PwrSnsrUnitsDBUV	dBuV

## Function Documentation

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## ◆ PwrSnsr\_Abort()

```
EXPORT int  
PwrSnsr_Abort  
t ( SessionID Vi )
```

Terminates any measurement in progress and resets the state of the trigger system. Note that Abort will leave the measurement in a stopped condition with all current measurements cleared.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_AcquireMeasurements()

```
EXPORT int  
PwrSnsr_AcquireMeasurements ( SessionID Vi,  
double Timeout,  
int Count,  
PwrSnsrMeasBuffStopReasonEnum * StopReason,  
int * Val  
)
```

Initiates new acquisition from the measurement buffer system (if acquisition is in the stopped state). Blocks until the number of measurements for each enabled channel is equal to count, or a time out has occurred.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timeout**

Maximum time in seconds to continue acquiring samples. Negative values will be treated as infinite.

**Count**

Number of samples to acquire.

**StopReason**

Reason acquisition stopped.

**Val**

Number of samples acquired.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_AdvanceReadIndex()

```
EXPORT int  
PwrSnsr_Adv  
anceReadInde  
x ( SessionID Vi )
```

Send a command to the meter to notify it the user is done reading and to advance the read index.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_Clear()

```
EXPORT int  
PwrSnsr_Clea  
r ( SessionID Vi )
```

Clear all data buffers. Clears averaging filters to empty.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ClearBuffer()

```
EXPORT int  
PwrSnsr_Clea  
rBuffer ( SessionID Vi )
```

Sends a command to the power meter to clear all buffered readings. This method does not clear cached measurements accessible through GetAverageMeasurements, etc.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ClearError()

```
EXPORT int  
PwrSnsr_Clea  
rError ( SessionID Vi )
```

This function clears the error code and error description for the given session.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ClearMeasurements()

```
EXPORT int  
PwrSnsr_Clea  
rMeasurement  
s ( SessionID Vi )
```

Clears cached average, min, max, duration, start time, and sequence number measurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ClearUserCal()

```
EXPORT int  
PwrSnsr_ClearUserC  
al ( SessionID  
      const char * Vi,  
           Channel  
      )
```

Resets the value of fixed cal, zero, and skew to factory defaults.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_close()

```
EXPORT int  
PwrSnsr_clos  
e ( SessionID Vi )
```

Closes the I/O session to the instrument. Driver methods and properties that access the instrument are not accessible after Close is called.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_EnableCapturePriority()

```
EXPORT int  
PwrSnsr_EnableCapt  
urePriority ( SessionID  
              const char * Vi,  
                           int Channel,  
                           Enabled )
```

)

Sets the 55 series power meter to a buffered capture mode and disables real time processing.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### Enabled

If set to 1, enables buffered mode. If set to zero, disables capture priority(default).

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchAllMultiPulse()

EXPORT int		
PwrSnsr_FetchAllMultiPulse	(	
iPulse		
		SessionID
		const char *
		int
		<a href="#">PulseInfo</a>
		int *
	)	Vi,
		Channel,
		PulseInfosSize,
		PulseInfos[],
		PulseInfosActualSize

Return all previously acquired multiple pulse measurements. The elements in the PulseInfos array correspond to pulses on the current trace from left to right (ascending time order).

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### PulseInfosSize

Number of elements in PulseInfos array.

#### PulseInfos

Array to fill with multi pulse information.

#### PulseInfosActualSize

Actual number of valid elements in PulseInfos array.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchArrayMarkerPower()

```
EXPORT int
PwrSnsr_FetchArray
MarkerPower (
```

SessionID	Vi,
const char *	Channel,
float *	AvgPower,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	AvgPowerCondCode,
float *	MaxPower,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	MaxPowerCondCode,
float *	MinPower,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	MinPowerCondCode,
float *	PkToAvgRatio,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	PkToAvgRatioCondC
float *	ode,
	Marker1Power,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	Marker1PowerCondC
float *	ode,
	Marker2Power,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	Marker2PowerCondC
float *	ode,
	MarkerRatio,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	MarkerRatioCondCod
	e

```
)
```

Returns an array of the current marker measurements for the specified channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**AvgPower**

Average power between the markers.

**AvgPowerCondCode**

Condition code.

**MaxPower**

Maximum power between the markers.

**MaxPowerCondCode**

Condition code.

**MinPower**

Minimum power between the markers.

<b>MinPowerCondCode</b>	Condition code.
<b>PkToAvgRatio</b>	The ratio of peak to average power between the markers.
<b>PkToAvgRatioCondCode</b>	Condition code.
<b>Marker1Power</b>	The power at Marker 1.
<b>Marker1PowerCondCode</b>	Condition code.
<b>Marker2Power</b>	The power at Marker 2.
<b>Marker2PowerCondCode</b>	Condition code.
<b>MarkerRatio</b>	Ratio of power at Marker 1 and power at Marker 2.
<b>MarkerRatioCondCode</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchCCDFPercent()

```
EXPORT int
PwrSnsr_FetchCCDF
Percent (SessionID Vi,
          const char * Channel,
          double Power,
          PwrSnsrCondCode
Enum * CondCode,
          double * Val
      )
```

Return relative power (in dB) for a given percent on the CCDF plot.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Power**

Relative power in dB

**CondCode**

Condition code for the measurement.

**Val**

Percent measurement at power.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchCCDFPower()

```
EXPORT int  
PwrSnsr_FetchCCDF  
Power ( SessionID  
        const char * Channel,  
        double Percent,  
        PwrSnsrCondCode  
        Enum * CondCode,  
        double * Val  
    )
```

Return relative power (in dB) for a given percent on the CCDF plot.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Percent**

Statistical percent to retrieve power from.

**CondCode**

Condition code for the measurement.

**Val**

relative power at percent.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchCCDFTrace()

```
EXPORT int  
PwrSnsr_FetchCCDF  
Trace ( SessionID  
        const char * Channel,  
        int TraceBufferSize,  
        float Trace[],  
        int * TraceActualSize  
    )
```

Returns the points in the CCDF trace.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>TraceBufferSize</b>	
<b>Trace</b>	
<b>TraceActualSize</b>	
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_FetchCursorPercent()

```
EXPORT int
PwrSnsr_FetchCursorPercent( SessionID Vi,
                             const char * Channel,
                             PwrSnsrCondCode CondCode,
                             Enum * Val
                           )
```

Returns the percent CCDF at the cursor.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CondCode** Condition code for the measurement.

**Val**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchCursorPower()

```
EXPORT int
PwrSnsr_FetchCursorPower( SessionID Vi,
                           const char * Channel,
                           PwrSnsrCondCode CondCode,
                           Enum * Val
                         )
```

Returns the power CCDF in dB at the cursor.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchCWArray()

```
EXPORT int
PwrSnsr_FetchCWAr
ray (SessionID, Vi,
      const char *Channel,
      float *PeakAverage,
      PwrSnsrCondCode
      Enum *PeakAverageValid,
      float *PeakMax,
      PwrSnsrCondCode
      Enum *PeakMaxValid,
      float *PeakMin,
      PwrSnsrCondCode
      Enum *PeakMinValid,
      float *PeakToAvgRatio,
      PwrSnsrCondCode
      Enum *PeakToAvgRatioValid)
```

Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PeakAverage**

Average power of the peak power envelope.

**PeakAverageValid**

Condition code.

**PeakMax**

maximum power of the peak power envelope.

**PeakMaxValid**

Condition code.

**PeakMin**

Minimum power of the peak power envelope.

**PeakMinValid**

Condition code.

**PeakToAvgRatio**

Peak to average ratio.

**PeakToAvgRatioValid**

Condition code.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchCWPower()

```
EXPORT int  
PwrSnsr_FetchCWP  
ower (SessionID  
      const char *  
      PwrSnsrCondCode  
      Enum *  
      float *  
      )  
Vi,  
Channel,  
CondCode,  
Val
```

Returns the most recently acquired CW power.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

CW power in channel units.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchDistal()

```
EXPORT int  
PwrSnsr_FetchDistal (SessionID  
                      Vi,
```

```
const char * Channel,
PwrSnsrCondCode
Enum * CondCode,
float * Val
)
```

Returns the actual detected power of the distal level in the current channel units.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

Detected power of the distal level in the current channel units.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_FetchDutyCycle\(\)](#)

```
EXPORT int
PwrSnsr_FetchDutyC
ycle (
```

```
SessionID Vi,
const char * Channel,
PwrSnsrCondCode
Enum * IsValid,
float * Val
)
```

Returns the ratio of the pulse on-time to off-time.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchEdgeDelay()

```
EXPORT int  
PwrSnsr_FetchEdge  
Delay (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *)
```

Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

**Val**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchExtendedWaveform()

```
EXPORT int  
PwrSnsr_FetchExten  
dedWaveform (SessionID  
const char *  
int  
float  
int *  
int *)
```

When capture priority is enabled, returns up to 100000 points of trace data based on the current timebase starting at the current trigger delay point.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>WaveformArrayBufferSize</b>	Number of elements in the WaveformArray buffer
<b>WaveformArray</b>	Waveform buffer.
<b>WaveformArrayActualSize</b>	Number of elements updated with data.
<b>Count</b>	Number of points to capture.
<b>Returns</b>	Success (0) or error code.

### ◆ [PwrSnsr\\_FetchFallTime\(\)](#)

```
EXPORT int
PwrSnsr_FetchFallTi
me (
```

)

SessionID	Vi,
const char *	Channel,
<a href="#"><b>PwrSnsrCondCode</b></a>	
<a href="#"><b>Enum</b></a> *	isValid,
float *	Val

Returns the interval between the last signal crossing of the distal line to the last signalcrossing of the proximal line.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>IsValid</b>	Condition code.
<b>Val</b>	Measurement return value.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_FetchIEEEBottom\(\)](#)

```
EXPORT int
PwrSnsr_FetchIEEE (
```

SessionID	Vi,
-----------	-----

Bottom

```
    const char *          Channel,  
    PwrSnsrCondCode  
    Enum *           IsValid,  
    float *              Val  
)
```

Returns the IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**IsValid** Condition code.

**Val** Measurement return value.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_FetchIEEETop\(\)](#)

```
EXPORT int  
PwrSnsr_FetchIEEE  
op (SessionID  
     const char *          Vi,  
     Channel,  
     PwrSnsrCondCode  
     Enum *           IsValid,  
     float *              Val  
)
```

Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse.

#### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**IsValid** Condition code.

**Val** Measurement return value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchIntervalAvg()

```
EXPORT int  
PwrSnsr_FetchIntervalAvg( ( SessionID  
                           const char * Vi,  
                           Channel,  
                           PwrSnsrCondCode  
                           Enum * CondCode,  
                           float * Val  
                         )
```

Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchIntervalFilteredMax()

```
EXPORT int  
PwrSnsr_FetchIntervalFilteredMax( ( SessionID  
                                      const char * Vi,  
                                      Channel,  
                                      PwrSnsrCondCode  
                                      Enum * CondCode,  
                                      float * Val  
                                    )
```

Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ [PwrSnsr\\_FetchIntervalFilteredMin\(\)](#)

```
EXPORT int  
PwrSnsr_FetchInterval  
alFilteredMin (
```

)

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	CondCode,
float *	Val

Return the minimum power or voltage in the time interval between marker 1 and marker 2.

The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ [PwrSnsr\\_FetchIntervalMax\(\)](#)

```
EXPORT int  
PwrSnsr_FetchInterval (
```

SessionID	Vi,
-----------	-----

alMax

const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

)

Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchIntervalMaxAvg()

EXPORT int  
PwrSnsr\_FetchIntervalMaxAvg(

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

)

Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalMin()**

```
EXPORT int  
PwrSnsr_FetchIntervalMin( (SessionID  
                           const char *Vi,  
                           Channel,  
                           PwrSnsrCondCode  
                           Enum *CondCode,  
                           float *Val  
                           )
```

Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchIntervalMinAvg()**

```
EXPORT int  
PwrSnsr_FetchIntervalMinAvg( (SessionID  
                               const char *Vi,  
                               Channel,  
                               PwrSnsrCondCode  
                               Enum *CondCode,  
                               float *Val  
                               )
```

Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchIntervalPkToAvg()

```
EXPORT int  
PwrSnsr_FetchInterval  
alPkToAvg (
```

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	CondCode,
float *	Val

```
)
```

Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2.

The units are dB for logarithmic channel units or percent for linear channel units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchMarkerAverage()

```
EXPORT int  
PwrSnsr_FetchMarkerAverage(
```

SessionID	Vi,
const char *	Channel,
int	Marker,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	isValid,
float *	Val

```
)
```

For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Marker**

Marker number.

**IsValid**

Condition code.

**Val**

Measurement value

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchMarkerDelta()

```
EXPORT int  
PwrSnsr_FetchMarkerDelta(
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	CondCode,
float *	Val

```
)
```

Return the difference between MK1 and MK2. The units will be the same as marker units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>CondCode</b>	Channel number. For single instruments, set this to "CH1".
<b>Val</b>	Condition code for the measurement.
<b>Returns</b>	Measurement value.
Success (0) or error code.	

### ◆ PwrSnsr\_FetchMarkerMax()

```
EXPORT int  
PwrSnsr_FetchMarkerMax( (SessionID Vi,  
                           const char * Channel,  
                           int Marker,  
                           PwrSnsrCondCode  
                           Enum * IsValid,  
                           float * Val  
                           )
```

For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Marker</b>	Marker number.
<b>IsValid</b>	
<b>Val</b>	Measurement value.
<b>Returns</b>	
Success (0) or error code.	

### ◆ PwrSnsr\_FetchMarkerMin()

```
EXPORT int  
PwrSnsr_FetchMarkerMin( (SessionID Vi,  
                           const char * Channel,
```

```

    int             Marker,
PwrSnsrCondCode
Enum *        IsValid,
float *          Val
)

```

For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Marker</b>	Marker number.
<b>IsValid</b>	
<b>Val</b>	measurement value.

### Returns

Success (0) or error code.

## ◆ [PwrSnsr\\_FetchMarkerRatio\(\)](#)

```

EXPORT int
PwrSnsr_FetchMarkerRatio(
    SessionID           Vi,
    const char *        Channel,
PwrSnsrCondCode
Enum *        CondCode,
float *              Val
)

```

Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchMarkerRDelta()

```
EXPORT int
PwrSnsr_FetchMarkerRDelta(          SessionID           Vi,
                                     const char *       Channel,
                                     PwrSnsrCondCode   condCode,
                                     Enum *            Val
                                     float * )
```

Return the difference between MK2 and MK1. The units will be the same as marker units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchMarkerRRatio()

```
EXPORT int
PwrSnsr_FetchMarkerRRatio(          SessionID           Vi,
                                     const char *       Channel,
                                     PwrSnsrCondCode   CondCode,
                                     Enum *            Val
                                     float * )
```

Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units.

**Parameters**

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_FetchMesial()

```
EXPORT int  
PwrSnsr_FetchMesial (
```

)

SessionID                         **Vi**,  
const char \*                     **Channel**,  
**PwrSnsrCondCode**  
**Enum** \*                         **CondCode**,  
float \*                         **Val**

Returns the actual detected power of the mesial level in the current channel units.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Detected power of the mesial level in the current channel units.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchOfftime()

```
EXPORT int  
PwrSnsr_FetchOfftim  
e (
```

SessionID                         **Vi**,  
const char \*                     **Channel**,

PwrSnsrCondCode

<u>Enum</u> *	isValid,
float *	Val

)

Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulselwidth).

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_FetchOvershoot()**

```
EXPORT int
PwrSnsr_FetchOvers
hoot (
```

SessionID	Vi,
const char *	Channel,

PwrSnsrCondCode

<u>Enum</u> *	isValid,
float *	Val

)

Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchPeriod()

```
EXPORT int  
PwrSnsr_FetchPeriod (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	IsValid,
float *	Val

)

Returns the interval between two successive pulses. (Reciprocal of the Pulse RepetitionFrequency)

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchPowerArray()

```
EXPORT int  
PwrSnsr_FetchPower  
Array (
```

SessionID	Vi,
const char *	Channel,
float *	PulsePeak,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	PulsePeakValid,
float *	PulseCycleAvg,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	PulseCycleAvgValid,
float *	PulseOnAvg,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	PulseOnValid,
float *	IEEETop,

<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	IIEEEValid,
float *	IIEEEBottom,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	IIEEEBottomValid,
float *	Overshoot,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	OvershootValid,
float *	Droop,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	DroopValid

)

Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform.

Measurements performed are: peak amplitude during the pulse, average amplitude over a full cycle of the pulse waveform, average amplitude during the pulse, IEEE top amplitude, IEEE bottom amplitude, and overshoot. Units are the same as the channel's units.

Note the pulse overshoot is returned in dB for logarithmic channel units, and percent for all other units. Also, the pulse ?ON interval used for peak and average calculations is defined by the SENSe:PULSe:STARTGT and :ENDGT time gating settings.

A full pulse (rise and fall) must be visible on the display to make average and peak pulse power measurements, and a full cycle of the waveform must be visible to calculate average cycle amplitude.

## Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PulsePeak**

The peak amplitude during the pulse.

**PulsePeakValid**

Condition code.

**PulseCycleAvg**

Average cycle amplitude.

**PulseCycleAvgValid**

Condition code.

<b>PulseOnAvg</b>	Average power of the ON portion of the pulse.
<b>PulseOnValid</b>	Condition code.
<b>IEEETop</b>	The IEEE-defined top line, i.e. the portion of a pulse waveform, which represents the second nominal state of a pulse.
<b>IEEETopValid</b>	Condition code.
<b>IEEEBottom</b>	The IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.
<b>IEEEBottomValid</b>	Condition code.
<b>Overshoot</b>	The difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.
<b>OvershootValid</b>	Condition code.
<b>Droop</b>	Pulse droop.
<b>DroopValid</b>	Condition code.
<b>Returns</b>	

Success (0) or error code.

### ◆ PwrSnsr\_FetchPRF()

```
EXPORT int
PwrSnsr_FetchPRF (
```

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	IsValid,
float *	Val

)

Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchProximal()

```
EXPORT int  
PwrSnsr_FetchProxi  
mal (SessionID  
      const char *  
      PwrSnsrCondCode  
      Enum *  
      float *  
      )  
Vi,  
Channel,  
CondCode,  
Val
```

Returns the actual detected power of the proximal level in the current channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

Detected power of the proximal level in the current channel units.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchPulseCycleAvg()

```
EXPORT int  
PwrSnsr_FetchPulse  
CycleAvg (SessionID  
          const char *  
          PwrSnsrCondCode  
          Enum *  
          float *  
          )  
Vi,  
Channel,  
IsValid,  
Val
```

Returns the average power of the entire pulse.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchPulseOnAverage()

```
EXPORT int  
PwrSnsr_FetchPulse  
OnAverage (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	IsValid,
float *	Val

```
)
```

Average power of the ON portion of the pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FetchPulsePeak()

```
EXPORT int  
PwrSnsr_FetchPulse  
Peak (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	IsValid,

```
float * Val  
)
```

Returns the peak amplitude during the pulse.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchRiseTime()

```
EXPORT int  
PwrSnsr_FetchRiseTi  
me (
```

)

SessionID                          Vi,  
const char \*                      Channel,  
**PwrSnsrCondCode**  
**Enum** \*                         IsValid,  
float \*                         Val

Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_FetchStatMeasurementArray()

```
EXPORT int
PwrSnsr_FetchStatMeasurementArray (SessionID
                                     const char *Channel,
                                     double *Pavg,
                                     PwrSnsrCondCode
                                     Enum *
                                     double *PavgCond,
                                     Ppeak,
                                     PwrSnsrCondCode
                                     Enum *
                                     double *PpeakCond,
                                     Pmin,
                                     PwrSnsrCondCode
                                     Enum *
                                     double *PminCond,
                                     PkToAvgRatio,
                                     PwrSnsrCondCode
                                     Enum *
                                     double *PkToAvgRatioCond,
                                     CursorPwr,
                                     PwrSnsrCondCode
                                     Enum *
                                     double *CursorPwrCond,
                                     CursorPct,
                                     PwrSnsrCondCode
                                     Enum *
                                     double *CursorPctCond,
                                     SampleCount,
                                     PwrSnsrCondCode
                                     Enum *
                                     double *SampleCountCond,
                                     SecondsRun,
                                     PwrSnsrCondCode
                                     Enum *
                                     double *SecondsRunCond
)
```

Returns an array of the current automatic statistical measurements performed on a sample population.

Measurements performed are: long term average, peak and minimum amplitude, peak-to-average ratio, amplitude at the CCDF percent cursor, statistical percent at the CCDF power cursor, and the sample population size in samples. Note the peak-to-average ratio is returned in dB for logarithmic channel units, and percent for all other channel units.

## Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Pavg</b>	Long term average power in channel units.
<b>PavgCond</b>	Condition code.
<b>Ppeak</b>	Peak power in channel units.
<b>PpeakCond</b>	Condition code.
<b>Pmin</b>	Minimum power in channel units.
<b>PminCond</b>	Condition code.
<b>PkToAvgRatio</b>	Peak-to-average power in percent or dB.
<b>PkToAvgRatioCond</b>	Condition code.
<b>CursorPwr</b>	Power at the cursor in channel units.
<b>CursorPwrCond</b>	Condition code.
<b>CursorPct</b>	Statistical percent at the cursor.
<b>CursorPctCond</b>	Condition code.
<b>SampleCount</b>	Population size in samples.
<b>SampleCountCond</b>	Condition code.
<b>SecondsRun</b>	Number of seconds the measurement has run.
<b>SecondsRunCond</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_FetchTimeArray()

```
EXPORT int
PwrSnsr_FetchTimeA
rray (
```

SessionID	Vi,
const char *	Channel,
float *	Frequency,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	FrequencyValid,
float *	Period,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	PeriodValid,
float *	Width,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	WidthValid,
float *	Offtime,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	OfftimeValid,

```
float *          DutyCycle,
PwrSnsrCondCode
Enum *
float *          DutyCycleValid,
Risetime,
PwrSnsrCondCode
Enum *
float *          RisetimeValid,
Falltime,
PwrSnsrCondCode
Enum *
float *          FalltimeValid,
EdgeDelay,
PwrSnsrCondCode
Enum *
float *          EdgeDelayValid,
Skew,
PwrSnsrCondCode
Enum *
SkewValid
)
```

Returns an array of the current automatic timing measurements performed on a periodic pulse waveform.

Measurements performed are: the frequency, period, width, offtime and duty cycle of the pulse waveform, and the risetime and falltime of the edge transitions. For each of the measurements to be performed, the appropriate items to be measured must within the trace window. Pulse frequency, period, offtime and duty cycle measurements require that an entire cycle of the pulse waveform (minimum of three edge transitions) be present. Pulse width measurement requires that at least one full pulse is visible, and is most accurate if the pulse width is at least 0.4 divisions. Risetime and falltime measurements require that the edge being measured is visible, and will be most accurate if the transition takes at least 0.1 divisions. It is always best to have the power meter set on the fastest timebase possible that meets the edge visibility restrictions. Set the trace averaging as high as practical to reduce fluctuations and noise in the pulse timing measurements. Note that the timing of the edge transitions is defined by the settings of the SENSe:PULSe:DISTal, :MESlal and :PROXimal settings; see the descriptions Forthose commands. Units are the same as the channel's units.

## Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Frequency</b>	The number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).
<b>FrequencyValid</b>	Condition code.
<b>Period</b>	The interval between two successive pulses.
<b>PeriodValid</b>	Condition code.
<b>Width</b>	The interval between the first and second signal crossings of the mesial line.
<b>WidthValid</b>	Condition code.
<b>Offtime</b>	The time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).
<b>OfftimeValid</b>	Condition code.
<b>DutyCycle</b>	The ratio of the pulse on-time to period.
<b>DutyCycleValid</b>	Condition code.
<b>Risetime</b>	The interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.
<b>RisetimeValid</b>	Condition code.
<b>Falltime</b>	The interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.
<b>FalltimeValid</b>	Condition code.
<b>EdgeDelay</b>	Time offset from the trigger reference to the first mesial transition level of either slope on the waveform.
<b>EdgeDelayValid</b>	Condition code.
<b>Skew</b>	The trigger offset between the assigned trigger channel and this channel.
<b>SkewValid</b>	Condition code.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_FetchWaveform()

```
EXPORT int
PwrSnsr_FetchWavef
orm ( SessionID
      const char *
      int
      Vi,
      Channel,
      WaveformArrayBuffer
      Size,
```

```
float          WaveformArray[],  

int *          WaveformArrayActual  
Size  
)  
)
```

Returns a previously acquired waveform for this channel. The acquisition must be made prior to calling this method. Call this method separately for each channel.

### Parameters

#### **Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### **Channel**

Channel number. For single instruments, set this to "CH1".

#### **WaveformArrayBufferSize**

Size in bytes of the Waveform buffer.

#### **WaveformArray**

The array contains the average waveform. Units for the individual array elements are in the channel units setting.

#### **WaveformArrayActualSize**

Size in bytes of the data written to WaveformArray.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchWaveformMinMax()

```
EXPORT int  
PwrSnsr_FetchWavef  
ormMinMax(           (SessionID  
                      const char * Vi,  
                      int             Channel,  
                      float            MinWaveformBufferSize,  
                      float            MinWaveform[],  
                      int *            MinWaveformActualSize,  
                      int             MaxWaveformBufferSize,  
                      float            MaxWaveform[],  
                      int *            MaxWaveformActualSize,  
                      float            WaveformArrayBufferSize,  
                      WaveformArray[],  
                      int *            WaveformArrayActualSize
```

)

Returns the previously acquired minimum and maximum waveforms for this specified channel. The acquisition must be made prior to calling this method. Call this method separately for each channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinWaveformBufferSize**

Size in bytes of the MinWaveform buffer.

**MinWaveform**

This array contains the min waveform. Units for the individual array elements are in the channel units setting.

**MinWaveformActualSize**

Size in bytes of the data written to MinWaveform.

**MaxWaveformBufferSize**

Size in bytes of the MaxWaveform buffer.

**MaxWaveform**

This array contains the max waveform. Units for the individual array elements are in the channel units setting.

**MaxWaveformActualSize**

Size in bytes of the data written to MaxWaveform.

**WaveformArrayBufferSize**

Size in bytes of the Waveform buffer.

**WaveformArray**

The array contains the average waveform. Units for the individual array elements are in the channel units setting.

**WaveformArrayActualSize**

Size in bytes of the data written to WaveformArray.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_FetchWidth()

```
EXPORT int  
PwrSnsr_FetchWidth ( )
```

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	isValid,
float *	Val

Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement return value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_FindResources()

```
EXPORT int  
PwrSnsr_FindResour  
ces ( const char *  
      int  
      char )  
      Delimiter,  
      ValBufferSize,  
      Val[]
```

Returns a delimited string of available resources. These strings can be used in the initialize function to open a session to an instrument.

#### Parameters

**Delimiter**

The string used to delimit the list of resources ie. "|", " ", ";" etc.

**ValBufferSize**

Number of elements in Val.

**Val**

The return string.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetAcqStatusArray()

```
EXPORT int  
PwrSnsr_GetAcqStat  
usArray ( SessionID  
         const char *  
         int * )  
         Vi,  
         Channel,  
         SweepLength,
```

```

        double *           SampleRate,
        double *           SweepRate,
        double *           SweepTime,
        double *           StartTime,
        int *              StatusWord
    )

```

Returns data about the status of the acquisition system.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### SweepLength

Returns the number of points in the trace.

#### SampleRate

Returns the sample rate.

#### SweepRate

Returns the number of triggered sweeps per second.

#### SweepTime

Returns the sweep time for the trace.

#### StartTime

Returns the start time relative to the trigger.

#### StatusWord

Internal use - acquisition system status word.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetAttenuation()

```

EXPORT int
PwrSnsr_GetAttenuati
on (
    )

```

Attenuation in dB for the sensor.

### Parameters

#### Vi

SessionID  
const char \*  
float \*

Vi,  
Channel,  
Attenuation

#### Channel

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Attenuation

Channel number. For single instruments, set this to "CH1".

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetAverage()

```
EXPORT int  
PwrSnsr_GetAverage (
```

SessionID	Vi,
const char *	Channel,
int *	Average

```
)
```

Get the number of traces averaged together to form the measurement result on the selected channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Average****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetBandwidth()

```
EXPORT int  
PwrSnsr_GetBandwid  
th (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrBandwidthE</a>	
<u>num</u> *	Bandwidth

```
)
```

Get the sensor video bandwidth for the selected sensor.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Bandwidth**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetBufferedAverageMeasurements()

```
EXPORT int  
PwrSnsr_GetBuffered  
AverageMeasurement  
s (SessionID, Vi,  
const char * Channel,  
int ValBufferSize,  
float Val[],  
int * ValActualSize  
)
```

Get the average power measurements that were captured during the last call to AcquireMeasurements.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Buffer size of Val.

**Val**

Array of average measurements.

**ValActualSize**

Actual size of Val.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetBufferedMeasurementsAvailable()

```
EXPORT int  
PwrSnsr_GetBuffered  
MeasurementsAvailab  
le (SessionID, Vi,  
int * MeasurementsAvailab  
le  
)
```

Gets the number of measurements available in the power meter's internal buffer. Note: The number of readings that have been acquired may be more or less.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasurementsAvailable**

The number of measurements available in the power meter's internal buffer. Note: The number of readings that have been acquired may be more or less.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetCalFactor()**

```
EXPORT int  
PwrSnsr_GetCalFact  
or (
```

SessionID	Vi,
const char *	Channel,
float *	CalFactor

```
)
```

Get the frequency calibration factor currently in use on the selected channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CalFactor****Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetCalFactors()**

```
EXPORT int  
PwrSnsr_GetCalFact  
ors (
```

SessionID	Vi,
const char *	Channel,
float *	MaxFrequency,
float *	MinFrequency,
int	FrequencyListBufferSize,

```

        float FrequencyList[],
        FrequencyListActualSize,
        int * CalFactorListBufferSize,
        int CalFactorList[],
        CalFactorListActualSize,
        int * PwrSnsrBandwidthE
        num Bandwidth
    )

```

Query information associated with calibration factors.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>MaxFrequency</b>	Maximum RF frequency measureable by this channel.
<b>MinFrequency</b>	Minimum RF frequency measureable by this channel.
<b>FrequencyListBufferSize</b>	Number of elements in FrequencyList.
<b>FrequencyList</b>	List of frequencies correlated to the cal factors.
<b>FrequencyListActualSize</b>	Actual number of elements returned in FrequencyList.
<b>CalFactorListBufferSize</b>	Number of elements in CalFactorList.
<b>CalFactorList</b>	List of cal factors correlated to the frequencies.
<b>CalFactorListActualSize</b>	Actual number of elements returned in CalFactorList.
<b>Bandwidth</b>	Bandwidth of interest. Cal factors for low and high bandwidth are different.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetCapture()

```
EXPORT int
PwrSnsr_GetCapture (
```

SessionID	Vi,
const char *	Channel,

```
int * Capture
```

```
)
```

Get whether statistical capture is enabled.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Capture**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetCCDFTraceCount()

```
EXPORT int  
PwrSnsr_GetCCDFTr  
aceCount (
```

SessionID  
const char \*  
int \*

Vi,  
Channel,  
TraceCount

```
)
```

Get the number of points in the CCDF trace plot.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TraceCount**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetChannelByIndex()

```
EXPORT int  
PwrSnsr_GetChannel  
ByIndex (
```

SessionID  
int  
char

Vi,  
BuffSize,  
Channel[],

int

Index

)

Gets the channel name by zero index. Note: SCPI commands use a one-based index.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Buffer size for Channel

**Channel**

Channel number buffer

**Index**

the index of the channel

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetChannelCount()

```
EXPORT int  
PwrSnsr_GetChannel  
Count (
```

SessionID  
int \*

Vi,  
Count

)

Get number of channels.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Count**

Number of channels

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetChanTraceCount()

```
EXPORT int  
PwrSnsr_GetChanTr  
aceCount (
```

SessionID  
const char \*  
int \*

Vi,  
Channel,  
TraceCount

)

Get the number of points in the CCDF trace plot.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TraceCount**

The number of points in the CCDF trace plot.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetContinuousCapture()

```
EXPORT int  
PwrSnsr_GetContinu  
ousCapture (SessionID  
int * Vi,  
ContinuousCapture  
)
```

Get whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ContinuousCapture**

True if AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetCurrentTemp()

```
EXPORT int  
PwrSnsr_GetCurrent  
Temp (SessionID  
const char * Vi,  
double * Channel,  
CurrentTemp)
```

Get current sensor internal temperature in degrees C.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CurrentTemp****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetDiagStatusArray()

```
EXPORT int  
PwrSnsr_GetDiagStat  
usArray (
```

SessionID	Vi,
const char *	Channel,
float *	DetectorTemp,
float *	CpuTemp,
float *	MioVoltage,
float *	VccInt10,
float *	VccAux18,
float *	Vcc50,
float *	Vcc25,
float *	Vcc33

)

Returns diagnostic data.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**DetectorTemp**

Temperature in degrees C at the RF detector.

**CpuTemp**

Temperature of the CPU in degrees C.

**MioVoltage**

Voltage at the Multi I/O port.

**VccInt10**

Vcc 10 voltage.

**VccAux18**

Vcc Aux 18 voltage.

**Vcc50**

Vcc 50 voltage.

**Vcc25**

Vcc 25 voltage.

**Vcc33**

Vcc 33 voltage.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetDistal()

```
EXPORT int  
PwrSnsr_GetDistal ( SessionID  
                      const char * Vi,  
                      float * Channel,  
                      ) Distal
```

Get the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Distal****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetDongleSerialNumber()

```
EXPORT int  
PwrSnsr_Get  
DongleSerialN  
umber ( long * val )
```

Get the hardware license serial number.

**Parameters****val**

Serial number of the license dongle

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetDuration()

```
EXPORT int  
PwrSnsr_GetDuration ( SessionID  
                      Vi,
```

```
float * Duration  
)
```

Get the time duration samples are captured during each timed mode acquisition.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Duration**

The duration in seconds samples are captured during each timed mode acquisition.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetDurations()

```
EXPORT int  
PwrSnsr_GetDuration  
s ( SessionID  
const char * Channel,  
int ValBufferSize,  
float Val[],  
int * ValActualSize  
)
```

Get the duration entries in seconds that were captured during the last call to AcquireMeasurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of measurement durations in seconds.

**ValActualSize**

Actual size of the returned buffer.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetEnabled()

```
EXPORT int  
PwrSnsr_GetEnabled (
```

SessionID	Vi,
const char *	Channel,
int *	Enabled

```
)
```

Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Enabled**

Boolean. 1 for enabled; 0 for disabled.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetEndDelay()

```
EXPORT int  
PwrSnsr_GetEndDela  
y (
```

SessionID	Vi,
float *	EndDelay

```
)
```

Get delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndDelay**

The delay time added to the detected end of a burst for analysis.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetEndGate()

```
EXPORT int  
PwrSnsr_GetEndGate(
```

SessionID	Vi,
const char *	Channel,
float *	EndGate

Get the point on a pulse, which is used to define the end of the pulse's active interval.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EndGate**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetEndQual()

```
EXPORT int  
PwrSnsr_GetEndQual()  
(
```

SessionID	Vi,
float *	EndQual

Get the minimum amount of time power remains below the trigger point to be counted as the end of a burst.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndQual**

The minimum amount of time power remains below the trigger point to be counted as the end of a burst.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetError()

```
EXPORT int  
PwrSnsr_GetError( (SessionID  
int *Vi,  
int ErrorCode,  
char ErrorDescriptionBuffe  
rSize,  
ErrorDescription[] )
```

This function retrieves and then clears the error information for the session. Normally, the error information describes the first error that occurred since the user last called the Get Error or Clear Error function.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### ErrorCode

##### ErrorDescriptionBufferSize

##### ErrorDescription

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetExpirationDate()

```
EXPORT int  
PwrSnsr_Get  
ExpirationDate( int *Date )
```

Get the hardware license expiration date.

#### Parameters

##### Date

expiration date in the format YYYYMMDD

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetExternalSkew()

```
EXPORT int  
PwrSnsr_GetExternal  
Skew( (SessionID  
const char *Vi,  
float *Channel,  
External )
```

)

Gets the skew in seconds for the external trigger.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**External**

Trigger skew in seconds (-1e-6 to 1e-6).

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFactoryCalDate()

```
EXPORT int  
PwrSnsr_GetFactory  
CalDate (SessionID  
        , const char *  
        , int  
        , char )  
        )
```

The date (YYYYmmDD) the last time the sensor was calibrated at the factory.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**FactoryCalDateBufferSize**

Size of FactoryCalDate in bytes.

**FactoryCalDate**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFetchLatency()

```
EXPORT int  
PwrSnsr_GetFetchLa  
tency (SessionID  
       , Vi,
```

int \* Latency

)

Get the period the library waits to update fetch measurements in ms.

#### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

Latency

Fetch latency in ms.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFilterState()

```
EXPORT int  
PwrSnsr_GetFilterSta  
te (
```

SessionID Vi,  
const char \* Channel,  
[PwrSnsrFilterStateE](#)  
num \* FilterState

)

Get the current setting of the integration filter on the selected channel.

#### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

Channel

Channel number. For single instruments, set this to "CH1".

**ManufactureDateBufferSize**

**ManufactureDate**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFilterTime()

```
EXPORT int  
PwrSnsr_GetFilterTi  
me (
```

SessionID Vi,  
const char \* Channel,  
float \* FilterTime

)

Get the current length of the integration filter on the selected channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**FilterTime**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFirmwareVersion()

```
EXPORT int  
PwrSnsr_GetFirmwareVersion(
```

SessionID	Vi,
const char *	Channel,
int	FirmwareVersionBuffer
char	Size,
	FirmwareVersion[]

)

Returns the firmware version of the power meter associated with this channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**FirmwareVersionBufferSize**

Size of the FirmwareVersion buffer.

**FirmwareVersion**

Buffer to hold the firmware version.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetFpgaVersion()

```
EXPORT int  
PwrSnsr_GetFpgaVersion(
```

SessionID	Vi,
-----------	-----

```
    const char * Channel,
    int          ValBufferSize,
    char        * Val[]

)
```

Get the sensor FPGA version.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size pf Val in bytes

**Val**

Buffer for staoring the version

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetFrequency()

```
EXPORT int
PwrSnsr_GetFrequen
cy           (

```

```
SessionID      Vi,
const char *   Channel,
float *        Frequency
```

```
)
```

Get the RF frequency for the current sensor.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Frequency**

RF Frequency in Hz.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetGateMode()

```
EXPORT int
PwrSnsr_GetGateMo (
```

```
SessionID      Vi,
```

de

[PwrSnsrMeasBuffGateEnum](#) \* GateMode

)

Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval. The gate signal may be internally or externally generated in several different ways.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**GateMode**

Buffer gate mode that defines the start and end of the entry time interval.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_GetGating\(\)](#)

EXPORT int  
PwrSnsr\_GetGating (

SessionID                      **Vi**,  
const char \*                  Channel,  
[PwrSnsrStatGatingEnum](#) \*              Gating

)

Get whether statistical capture is enabled.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1". whether the statical capture is gated by markers or free-running.

**Gating**

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_GetHorizontalOffset\(\)](#)

```
EXPORT int  
PwrSnsr_GetHorizontalOffset( SessionID  
                           const char *  
                           double *  
                           )
```

Get the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative).

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

##### HorizontalOffset

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetHorizontalScale()

```
EXPORT int  
PwrSnsr_GetHorizontalScale( SessionID  
                           const char *  
                           double *  
                           )
```

Get the statistical mode horizontal scale in dB/Div.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

##### HorizontalScale

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetImpedance()

```
EXPORT int  
PwrSnsr_GetImpedan  
ce (SessionID  
const char *  
float *)  
)
```

Input impedance of the sensor.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### Impedance

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetInitiateContinuous()

```
EXPORT int  
PwrSnsr_GetInitiateC  
ontinuous (SessionID  
int *)  
)
```

Get the data acquisition mode for single or free-run measurements.

If INITiate:CONTinuous is set to ON, the instrument immediately begins taking measurements (Modulated, CW and Statistical Modes), or arms its trigger and takes a measurement each time a trigger occurs (Pulse Mode). If set to OFF, the measurement will begin (or be armed) as soon as the INITiate command is issued, and will stop once the measurement criteria (averaging, filtering or sample count) has been satisfied. Note that INITiate:IMMediate and READ commands are invalid when INITiate:CONTinuous is set to ON; however, by convention this situation does not result in a SCPI error.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### InitiateContinuous

Boolean. 0 for off or 1 for on.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetInternalSkew()

```
EXPORT int  
PwrSnsr_GetInternal  
Skew (SessionID  
      const char *  
      float *  
      )  
Vi,  
Channel,  
InternalSkew
```

Gets the skew in seconds for the internal trigger.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**InternalSkew**

Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetIsAvailable()

```
EXPORT int  
PwrSnsr_GetIsAvaila  
ble (SessionID  
      const char *  
      int *  
      )  
Vi,  
Channel,  
IsAvailable
```

Returns true if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsAvailable**

True if modulated/CW measurement system is available. Will always return false if measurement buffer is enabled.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetIsAvgSensor()

```
EXPORT int  
PwrSnsr_GetIsAvgSe  
nsor (SessionID  
      const char *  
      int *  
      )  
Vi, Channel,  
IsAvgSensor
```

Retruns true if sensor is average responding (not peak detecting).

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsAvgSensor**

True if sensor is average responding.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetIsRunning()

```
EXPORT int  
PwrSnsr_GetIsRunni  
ng (SessionID  
      const char *  
      int *  
      )  
Vi, Channel,  
IsRunning
```

Returns true if modulated/CW measurements are actively running.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsRunning**

True if modulated/CW measurements are actively running.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetManufactureDate()

```
EXPORT int  
PwrSnsr_GetManufactureDate( SessionID  
                           const char * Vi,  
                           Channel,  
                           ManufactureDateBuffe  
                           rSize,  
                           ManufactureDate[]  
                           )
```

Date the sensor was manufactured in the following format YYYYmmDD.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ManufactureDateBufferSize**

Size of ManufactureDate in bytes.

**ManufactureDate**

Return value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetMarkerPixelPosition()

```
EXPORT int  
PwrSnsr_GetMarkerPixelPosition( SessionID  
                                 int Vi,  
                                 int MarkerNumber,  
                                 int PixelPosition  
                                 )
```

Get the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber****PixelPosition****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetMarkerTimePosition()

```
EXPORT int  
PwrSnsr_GetMarkerTi  
mePosition (SessionID  
int  
float *  
MarkerNumber,  
TimePosition  
)
```

Get the time (x-axis-position) of the selected marker relative to the trigger.

Note that time markers must be positioned within the time limits of the trace window in the graph display. If a time outside of the display limits is entered, the marker will be placed at the first or last time position as appropriate.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber****TimePosition****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetMaxFreqHighBandwidth()

```
EXPORT int  
PwrSnsr_GetMaxFreq  
HighBandwidth (SessionID  
const char *  
Channel,  
MaxFreqHighBandwidt  
h  
)
```

Maximum frequency carrier the sensor can measure in high bandwidth.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MaxFreqHighBandwidth**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMaxFreqLowBandwidth()

```
EXPORT int  
PwrSnsr_GetMaxFreq  
LowBandwidth (
```

SessionID	<b>Vi</b> ,
const char *	Channel,
float *	MaxFreqLowBandwidt h

```
)
```

Maximum frequency carrier the sensor can measure in low bandwidth.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MaxFreqLowBandwidth**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMaxMeasurements()

```
EXPORT int  
PwrSnsr_GetMaxMea  
surements (
```

SessionID	<b>Vi</b> ,
const char *	Channel,
int	ValBufferSize,
float	Val[],

```
        int *          ValActualSize  
    )
```

Get the maximum power measurements that were captured during the last call to AcquireMeasurements.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of max measurements.

**ValActualSize**

Actual size of the returned array in elements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMaxTimebase()

```
EXPORT int  
PwrSnsr_GetMaxTim  
ebase (           SessionID  
                  float *          Vi,  
                  )           MaxTimebase
```

Gets the maximum timebase setting available.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MaxTimebase**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMeasBuffEnabled()

```
EXPORT int  
PwrSnsr_GetMeasBu  
ffEnabled (           SessionID  
                  int *          Vi,  
                  )           MeasBuffEnabled
```

Get whether the measurement buffer has been enabled.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasBuffEnabled**

True if measurement buffer is enabled.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetMeasurementsAvailable()

```
EXPORT int  
PwrSnsr_GetMeasure  
mentsAvailable (
```

SessionID	Vi,
const char *	Channel,
int *	Val

```
)
```

Get the number of measurement entries available that were captured during AcquireMeasurements().

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Val**

Number of measurement entries available.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetMemChanArchive()

```
EXPORT int  
PwrSnsr_GetMemCh  
anArchive (
```

SessionID	Vi,
const char *	memChan,
int	ValBufferSize,
char	Val[]

```
)
```

Returns an XML document containing settings and readings obtained using the SaveToMemoryChannel method.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MemChan**

The name of the memory channel to get the archive from.

**ValBufferSize****Val**

XML document containing settings and readings.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMesial()

```
EXPORT int  
PwrSnsr_GetMesial( (
```

SessionID	Vi,
const char *	Channel,
float *	Mesial

```
)
```

Get the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Mesial**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinFreqHighBandwidth()

```
EXPORT int  
PwrSnsr_GetMinFreq  
HighBandwidth ( (
```

SessionID	Vi,
const char *	Channel,

```
float * MinFreqHighBandwidt  
h  
)
```

Minimum frequency of RF the sensor can measure in high bandwidth.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinFreqHighBandwidth**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinFreqLowBandwidth()

```
EXPORT int PwrSnsr_GetMinFreq  
LowBandwidth ( SessionID  
const char * Vi,  
float * MinFreqLowBandwidt  
h  
)
```

Minimum frequency carrier the sensor can measure in low bandwidth.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinFreqLowBandwidth**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinimumSupportedFirmware()

```
EXPORT int PwrSnsr_Get  
MinimumSup  
ortedFirmware ( int * Version  
)
```

Gets the minimum supported firmware as an integer. Format is YYYYMMDD.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinimumTrig()

```
EXPORT int  
PwrSnsr_GetMinimu  
mTrig (SessionID  
const char *  
float *  
Vi,  
Channel,  
MinimumTrig  
)
```

Minimum internal trigger level in dBm.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**MinimumTrig**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetMinMeasurements()

```
EXPORT int  
PwrSnsr_GetMinMea  
surements (SessionID  
const char *  
int  
float  
int *  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize  
)
```

Get the minimum power measurements that were captured during the last call to AcquireMeasurements.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ValBufferSize</b>	Size of the buffer.
<b>Val</b>	Array of min measurements.
<b>ValActualSize</b>	Actual size of the returned array in elements.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_GetModel()

```
EXPORT int  
PwrSnsr_GetModel (SessionID  
                    const char *Vi,  
                    Channel,  
                    ModelBufferSize,  
                    Model[]  
)
```

Gets the model of the meter connected to the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ModelBufferSize</b>	Size of the buffer..
<b>Model</b>	Buffer where the model is read into.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_GetNumberOfCals()

```
EXPORT int  
PwrSnsr_Get  
NumberOfCal  
s ( long * val )
```

Get the number of calibrations left on the license.

#### Parameters

<b>val</b>	Number of cals left.
<b>Returns</b>	

Success (0) or error code.

### ◆ PwrSnsr\_GetOffsetdB()

```
EXPORT int  
PwrSnsr_GetOffsetd  
B ( SessionID  
      const char * Vi,  
      float * Channel,  
      OffsetdB  
    )
```

Get a measurement offset in dB for the selected sensor.

This setting is used to compensate for external couplers, attenuators or amplifiers in the RF signal path ahead of the power sensor.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

##### OffsetdB

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetOverRan()

```
EXPORT int  
PwrSnsr_GetOverRa  
n ( SessionID  
      int * Vi,  
      OverRan  
    )
```

Get flag indicating whether the power meter's internal buffer filled up before being emptied.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### OverRan

True if the power meter's internal buffer filled up before being emptied.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetPeakHoldDecay()

```
EXPORT int  
PwrSnsr_GetPeakHol  
dDecay (SessionID  
const char *  
int *  
Vi,  
Channel,  
EnvelopeAverage  
)
```

Get the number of min/max traces averaged together to form the peak hold measurement results on the selected channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EnvelopeAverage**

Out parameter value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetPeakHoldTracking()

```
EXPORT int  
PwrSnsr_GetPeakHol  
dTracking (SessionID  
const char *  
int *  
Vi,  
Channel,  
EnvelopeTracking  
)
```

Returns whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EnvelopeTracking**

Out boolean parameter value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetPeakPowerMax()**

```
EXPORT int  
PwrSnsr_GetPeakPo  
werMax (SessionID  
const char *  
float *  
)
```

Maximum power level the sensor can measure.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PeakPowerMax****Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetPeakPowerMin()**

```
EXPORT int  
PwrSnsr_GetPeakPo  
werMin (SessionID  
const char *  
float *  
)
```

Minimum power level the sensor can measure.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PeakPowerMin**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetPercentPosition()

```
EXPORT int  
PwrSnsr_GetPercent  
Position (SessionID  
const char *  
double *  
Vi,  
Channel,  
PercentPosition  
)
```

Get the cursor percent on the CCDF plot.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1". Channel Channel number. For single instruments, set this to 1.

**PercentPosition****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetPeriod()

```
EXPORT int  
PwrSnsr_GetPeriod (SessionID  
float *  
Vi,  
Period  
)
```

Get the period each timed mode acquisition (measurement buffer) is started.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Period**

The period in seconds each timed mode acquisition is started.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetPowerPosition()

```
EXPORT int  
PwrSnsr_GetPowerP  
osition (SessionID  
const char *  
double *  
)  
Vi,  
Channel,  
PowerPosition
```

Get the cursor power in dB on the CCDF plot.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### PowerPosition

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetProximal()

```
EXPORT int  
PwrSnsr_GetProxima  
l (SessionID  
const char *  
float *  
)  
Vi,  
Channel,  
Proximal
```

Get the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### Proximal

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetPulseUnits()

```
EXPORT int  
PwrSnsr_GetPulseUn  
its ( SessionID  
      const char * Vi,  
      PwrSnsrPulseUnits  
      Enum * Channel,  
      Units  
    )
```

Get the units for entering the pulse distal, mesial and proximal levels.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**PwrSnsrPulseUnitsEnum**

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetRdgsEnableFlag()

```
EXPORT int  
PwrSnsr_GetRdgsEn  
ableFlag ( SessionID  
          int * Vi,  
          Flag  
        )
```

Get the flag indicating which measurement buffer arrays will be read when calling PwrSnsr\_AcquireMeasurements.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Flag**

Bit masked value indicating which measurement arrays will be queried (see PwrSnsrRdgsEnableFlag).

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetReadingPeriod()

```
EXPORT int  
PwrSnsr_GetReading  
Period (SessionID  
const char *  
float *  
Vi,  
Channel,  
ReadingPeriod  
)
```

Returns the period (rate) in seconds per new filtered reading.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### ReadingPeriod

The period (rate) in seconds per new filtered reading.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetReturnCount()

```
EXPORT int  
PwrSnsr_GetReturnC  
ount (SessionID  
int *  
Vi,  
ReturnCount  
)
```

Get the return count for each measurement query.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### ReturnCount

The return count for each measurement query.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetSequenceNumbers()

```
EXPORT int
PwrSnsr_GetSequenceNumbers( SessionID Vi,
                             const char * Channel,
                             int ValBufferSize,
                             long long Val[],
                             int * ValActualSize
                           )
```

Get the sequence number entries that were captured during the last call to AcquireMeasurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of sequence numbers.

**ValActualSize**

Actual size of the returned array in elements.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetSerialNumber()

```
EXPORT int
PwrSnsr_GetSerialNumber( SessionID Vi,
                          const char * Channel,
                          int SerialNumberBufferSize,
                          char SerialNumber[]
                        )
```

Gets the serial number of the sensor.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**SerialNumberBufferSize**

Size in bytes of Serial number.

**SerialNumber** Out parameter. ASCII string serial number.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetSessionCount()

```
EXPORT int  
PwrSnsr_GetSession  
Count ( SessionID  
int * Vi,  
SessionCount  
)
```

Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**SessionCount**

Get the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetSlaveSkew()

```
EXPORT int  
PwrSnsr_GetSlaveSk  
ew ( SessionID  
const char * Vi,  
float * Channel,  
SlaveSkew  
)
```

Gets the skew in seconds for the slave trigger.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**SlaveSkew**

Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetStartDelay()**

```
EXPORT int  
PwrSnsr_GetStartDel  
ay (SessionID  
float * Vi,  
) StartDelay
```

Get delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartDelay**

Delay time in seconds added to the detected beginning of a burst for analysis.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetStartGate()**

```
EXPORT int  
PwrSnsr_GetStartGat  
e (SessionID  
const char * Vi,  
float * Channel,  
) StartGate
```

Get the point on a pulse, which is used to define the beginning of the pulse's active interval.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**StartGate****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetStartMode()

```
EXPORT int  
PwrSnsr_GetStartMo  
de ( SessionID Vi,  
      PwrSnsrMeasBuffSt  
      artModeEnum* StartMode  
    )
```

Get the mode used to start acquisition of buffer entries.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartMode**

Mode used to start acquisition of buffer entries.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetStartQual()

```
EXPORT int  
PwrSnsr_GetStartQu  
al ( SessionID Vi,  
      float * StartQual  
    )
```

Get the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartQual**

The minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetStartTimes()

```
EXPORT int  
PwrSnsr_GetStartTim  
es (SessionID  
const char *  
int  
double  
int *  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize  
)
```

Get the start time entries in seconds that were captured during the last call to AcquireMeasurements.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### ValBufferSize

Size of the buffer.

#### Val

Array of start times.

#### ValActualSize

Actual size of the returned array in elements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetSweepTime()

```
EXPORT int  
PwrSnsr_GetSweepT  
ime (SessionID  
const char *  
float *  
Vi,  
Channel,  
SweepTime  
)
```

Get sweep time for the trace in seconds.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

**SweepTime**

Sweep time for the trace in seconds.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTempComp()

```
EXPORT int  
PwrSnsr_GetTempC  
omp (SessionID  
      const char *  
      int *  
      )  
Vi,  
Channel,  
TempComp
```

Get the state of the peak sensor temperature compensation system.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TempComp**

Boolean. 1 for on; 0 for off.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTermAction()

```
EXPORT int  
PwrSnsr_GetTermAct  
ion (SessionID  
      const char *  
      PwrSnsrTermAction  
      Enum *  
      )  
Vi,  
Channel,  
TermAction
```

Get the termination action for statistical capturing.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermAction****Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTermCount()**

```
EXPORT int  
PwrSnsr_GetTermCo  
unt (SessionID  
      const char *  
      double *  
      )  
Vi,  
Channel,  
TermCount
```

Get the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermCount****Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetTermTime()**

```
EXPORT int  
PwrSnsr_GetTermTi  
me (SessionID  
      const char *  
      int *  
      )  
Vi,  
Channel,  
TermTime
```

Get the termination time in seconds for statistical capturing. After the time has elapsed, the action determined by TermAction is taken.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TermTime**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTimebase()

```
EXPORT int  
PwrSnsr_GetTimeba  
se ( SessionID  
      float * Vi,  
          Timebase  
      )
```

Get the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 (or max timebase) sec in a 1-2-5 sequence,.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timebase**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTimedOut()

```
EXPORT int  
PwrSnsr_GetTimedO  
ut ( SessionID  
      int * Vi,  
          TimedOut  
      )
```

Check if the last measurement buffer session timed out.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**TimedOut**

True if the last measurement buffer session timed out.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTimeOut()

```
EXPORT int  
PwrSnsr_GetTimeOu  
t (SessionID  
long *  
)  
Vi,  
Val
```

Returns the time out value for I/O in milliseconds.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Val**

Time out in milliseconds. -1 denote infinite time out.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetTimePerPoint()

```
EXPORT int  
PwrSnsr_GetTimePer  
Point (SessionID  
const char *  
float *  
)  
Vi,  
Channel,  
TimePerPoint
```

Get time spacing for each waveform point in seconds.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TimePerPoint**

Time spacing for each waveform point in seconds.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTimespan()

```
EXPORT int  
PwrSnsr_GetTimespan( ( SessionID  
                        float * Vi,  
                        ) Timespan  
)
```

Get the horizontal time span of the trace in pulse mode. Time span = 10\* Time/Division.

Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Timespan

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTraceStartTime()

```
EXPORT int  
PwrSnsr_GetTraceStartTime( ( SessionID  
                            const char * Vi,  
                            float * Channel,  
                            ) TraceStartTime  
)
```

Get time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### TraceStartTime

Time offset (start time) of the trace in seconds. May be negative, indicating pre-trigger information.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigDelay()

```
EXPORT int  
PwrSnsr_GetTrigDelay( (SessionID  
float * Vi,  
Delay ) )
```

Return the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position.

Positive values cause the actual trigger to occur after the trigger condition is met. This places the trigger event to the left of the trigger point on the display, and is useful for viewing events during a pulse, some fixed delay time after the rising edge trigger. Negative trigger delay places the trigger event to the right of the trigger point on the display, and is useful for looking at events before the trigger edge.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Delay

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigHoldoff()

```
EXPORT int  
PwrSnsr_GetTrigHoldoff( (SessionID  
float * Vi,  
Holdoff ) )
```

Return the trigger holdoff time in seconds.

Trigger holdoff is used to disable the trigger for a specified amount of time after each trigger event. The holdoff time starts immediately after each valid trigger edge, and will not permit any new triggers until the time has expired. When the holdoff time is up, the trigger re-arms, and the next valid trigger event (edge) will cause a new sweep. This feature is used to help synchronize the power meter with burst waveforms such as a TDMA or GSM frame. The

trigger holdoff resolution is 10 nanoseconds, and it should be set to a time that is just slightly shorter than the frame repetition interval.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Holdoff

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigHoldoffMode()

```
EXPORT int  
PwrSnsr_GetTrigHold  
offMode (SessionID Vi,  
        PwrSnsrHoldoffMod  
        eEnum * HoldoffMode  
        )
```

Returns the holdoff mode to normal or gap holdoff.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session. holdoff mode.

#### HoldoffMode

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigLevel()

```
EXPORT int  
PwrSnsr_GetTrigLeve  
l (SessionID Vi,  
    float * Level  
    )
```

Return the trigger level for synchronizing data acquisition with a pulsed input signal.

The internal trigger level entered should include any global offset and will also be affected by the frequency cal factor. The available internal trigger level range is sensor dependent. The

trigger level is set and returned in dBm. This setting is only valid for normal and auto trigger modes.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Level

Trigger level in dBm.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigMode()

```
EXPORT int  
PwrSnsr_GetTrigMod  
e (SessionID Vi,  
PwrSnsrTriggerMod  
eEnum * Mode  
)
```

Return the trigger mode for synchronizing data acquisition with pulsed signals.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Mode

Trigger mode.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigPosition()

```
EXPORT int  
PwrSnsr_GetTrigPosi  
tion (SessionID Vi,  
PwrSnsrTriggerPosi  
tionEnum * Position  
)
```

Return the position of the trigger event on displayed sweep.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Position**

Trigger position.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTrigSlope()

```
EXPORT int  
PwrSnsr_GetTrigSlop  
e (
```

SessionID                  Vi,  
[PwrSnsrTriggerSlop](#)  
[eEnum](#) \*                  Slope  
)

Return the trigger slope or polarity.

When set to positive, trigger events will be generated when a signal rising edge crosses the trigger level threshold. When negative, trigger events are generated on the falling edge of the pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Slope****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetTrigSource()

```
EXPORT int  
PwrSnsr_GetTrigSou  
ce (
```

SessionID                  Vi,  
[PwrSnsrTriggerSou](#)  
[rceEnum](#) \*                  Source  
)

Set the signal the power meter monitors for a trigger. It can be channel external input, or independent.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Source****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigStatus()

```
EXPORT int  
PwrSnsr_GetTrigStat  
us (SessionID Vi,  
      PwrSnsrTriggerStat  
      usEnum* Status  
    )
```

The status of the triggering system. Update rate is controlled by FetchLatency setting.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Status**

Status of the trigger.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_GetTrigVernier()

```
EXPORT int  
PwrSnsr_GetTrigVernier (SessionID Vi,  
float * Vernier  
  )
```

Return the fine position of the trigger event on the power sweep.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Vernier**

Trigger position -30.0 to 30.0 (0.0 = left, 5.0 = middle, 10.0 = Right).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_GetUnits()

```
EXPORT int  
PwrSnsr_GetUnits (SessionID  
                    const char *Vi,  
                    PwrSnsrUnitsEnum Channel,  
                    * Units  
)
```

Get units for the selected channel.

Voltage is calculated with reference to the sensor input impedance. Note that for ratiometric results, logarithmic units will always return dBr (dB relative) while linear units return percent.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Units**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_GetVerticalCenter()

```
int EXPORT  
PwrSnsr_GetVertical  
Center (SessionID  
                    const char *Vi,  
                    float *Channel,  
                    VerticalCenter  
)
```

Gets vertical center based on current units: <arg> = (range varies by units)

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**VerticalCenter**

Vertical center in units

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetVerticalScale()**

```
int EXPORT  
PwrSnsr_GetVertical  
Scale (SessionID  
       const char *  
       float *  
       )  
Vi,  
Channel,  
VerticalScale
```

Gets vertical scale based on current units: &lt;arg&gt; = (range varies by units)

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**VerticalCenter**

Vertical scale in units

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_GetWriteProtection()**

```
EXPORT int  
PwrSnsr_GetWritePr  
otection (SessionID  
          int *  
          )  
Vi,  
WriteProtection
```

Get whether the measurement buffer is set to overwrite members that have not been read by the user.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**WriteProtection**

Returns true if the measurement buffer is allowed to overwrite members that have not been read by the user.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_init()

```
EXPORT int  
PwrSnsr_init ( char * ResourceName,  
SessionID * Vi  
)
```

Initialize a communication session with a supported USB power sensor.

**Parameters****ResourceName**

Name of the resource. The resource descriptor is in the following format:  
USB::[VID]::[PID]::[Serial Number]::BTN  
Where serial number is the USB power meter's serial number in decimal format, and the VID and PID are in hexadecimal format.  
e.g. For serial number 1234, VID of 0x1bfe and PID of 0x5500:  
USB::0x1BFE::0x5500::1234::BTN  
Multiple channel synthetic meters can be defined by combining more than one descriptor separated by a semicolon.  
Channel assignment is determined by the order in the list, in other words CH1 would be the first listed resource, CH2 the second resource, etc.  
e.g. Define a synthetic peak power meter using serial number 1234 for CH1 and serial number 4242 for CH2:  
USB::0x1BFE::0x5500::1234::BTN;USB::0x1BFE::0x5500::4242::BTN

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_InitiateAquisition()

```
EXPORT int  
PwrSnsr_Initia  
teAquisition ( SessionID Vi )
```

Starts a single measurement cycle when INITiate:CONTinuous is set to OFF.

In Modulated Mode, the measurement will complete once the power has been integrated for the full FILTer time. In Pulse Mode, enough trace sweeps must be triggered to satisfy the AVERaging setting. In Statistical Mode, acquisition stops once the terminal condition(s) are met. In each case, no reading will be returned until the measurement is complete. This command is not valid when INITiate:CONTinuous is ON, however, by convention this situation does not result in a SCPI error

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_IsLicenseDongleConnected()

```
EXPORT int  
PwrSnsr_IsLic  
enseDongleC  
onnected ( int * val )
```

Get whether the hardware license dongle is connected.

### Parameters

**val**

Boolean. 1 for connected or 0 for not connected.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_LoadMemChanFromArchive()

```
EXPORT int  
PwrSnsr_LoadMemC  
hanFromArchive ( SessionID  
const char * memChan,  
const char * ArchiveContent  
)
```

Loads the named memory channel using the given archive. If the memory channel does not exist, one is created.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MemChan**

Memory channel name. Must have the form MEM1...n, where n is the number of measurement channels. In single channel configurations, this parameter should always be "MEM1".

**ArchiveContent**

An xml document containing settings and readings obtained using the SaveToMemoryChannel method. An archive can be obtained using the GetMemChanArchive method.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_MeasurePower()

```
EXPORT int  
PwrSnsr_MeasurePo  
wer (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

)

Return average power using a default instrument configuration in Modulated Mode and dBm units. Instrument remains stopped in Modulated Mode after a measurement.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

Average power in dBm

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_MeasureVoltage()

```
EXPORT int  
PwrSnsr_MeasureVol  
tage (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *)
```

Return average voltage using a default instrument configuration in Modulated Mode and volts units. Instrument remains stopped in Modulated Mode after a measurement.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.

**Val**

Average voltage in linear volts.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_QueryAverageMeasurements()

```
EXPORT int  
PwrSnsr_QueryAvera  
geMeasurements (SessionID  
const char *  
int  
float  
int *)
```

Query the power meter for all buffered average power measurements.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ValBufferSize</b>	Size of the buffer in elements.
<b>Val</b>	Array of average power measurements.
<b>ValActualSize</b>	Actual size of the returned array in elements.
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_QueryDurations()

```
EXPORT int  
PwrSnsr_QueryDurations( SessionID  
                           const char * Channel,  
                           int ValBufferSize,  
                           float Val[],  
                           int * ValActualSize  
                         )
```

Query the power meter for all buffered measurement durations in seconds.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>ValBufferSize</b>	Size of the buffer.
<b>Val</b>	Array of buffered measurement durations.
<b>ValActualSize</b>	Actual size of the returned array in elements.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_QueryMaxMeasurements()

```
EXPORT int  
PwrSnsr_QueryMaxMeasurements( SessionID  
                               const char * Channel,  
                               int ValBufferSize,  
                               float Val[],  
                               int * ValActualSize  
                             )
```

```
        int * ValActualSize  
    )
```

Query the power meter for all buffered maximum power measurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of max measurements.

**ValActualSize**

Actual size of the returned array in elements.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_QueryMinMeasurements()

```
EXPORT int  
PwrSnsr_QueryMinM  
easurements (SessionID  
            const char * Channel,  
            int ValBufferSize,  
            float Val[],  
            int * ValActualSize  
        )
```

Query the power meter for all buffered minimum power measurements.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of min measurements.

**ValActualSize**

Actual size of the returned array in elements.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_QuerySequenceNumbers()

```
EXPORT int  
PwrSnsr_QuerySequenceNumbers( SessionID  
                               const char *  
                               int  
                               long long  
                               int *  
)  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize
```

Query the power meter for all buffered sequence numbers.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### ValBufferSize

Size of the buffer.

#### Val

Array of sequence numbers.

#### ValActualSize

Actual size of the returned array in elements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_QueryStartTime()

```
EXPORT int  
PwrSnsr_QueryStartTimes( SessionID  
                           const char *  
                           int  
                           float  
                           int *  
)  
Vi,  
Channel,  
ValBufferSize,  
Val[],  
ValActualSize
```

Query the power meter for all buffered start times in seconds.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**ValBufferSize**

Size of the buffer.

**Val**

Array of start times in seconds.

**ValActualSize**

Actual size of the returned array in elements.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadArrayMarkerPower()

```
EXPORT int
PwrSnsr_ReadArray
MarkerPower (
```

<b>PwrSnsrCondCode</b> <b>Enum</b> *	SessionID	Vi,
	const char *	Channel,
	float *	AvgPower,
<b>PwrSnsrCondCode</b> <b>Enum</b> *	<b>PwrSnsrCondCode</b> <b>Enum</b> *	AvgPowerCondCode,
	float *	MaxPower,
<b>PwrSnsrCondCode</b> <b>Enum</b> *	<b>PwrSnsrCondCode</b> <b>Enum</b> *	MaxPowerCondCode,
	float *	MinPower,
<b>PwrSnsrCondCode</b> <b>Enum</b> *	<b>PwrSnsrCondCode</b> <b>Enum</b> *	MinPowerCondCode,
	float *	PkToAvgRatio,
<b>PwrSnsrCondCode</b> <b>Enum</b> *	<b>PwrSnsrCondCode</b> <b>Enum</b> *	PkToAvgRatioCondC ode,
	float *	Marker1Power,
<b>PwrSnsrCondCode</b> <b>Enum</b> *	<b>PwrSnsrCondCode</b> <b>Enum</b> *	Marker1PowerCondC ode,
	float *	Marker2Power,
<b>PwrSnsrCondCode</b> <b>Enum</b> *	<b>PwrSnsrCondCode</b> <b>Enum</b> *	Marker2PowerCondC ode,
	float *	MarkerRatio,
<b>PwrSnsrCondCode</b> <b>Enum</b> *	<b>PwrSnsrCondCode</b> <b>Enum</b> *	MarkerRatioCondCod e

```
)
```

Returns an array of the current marker measurements for the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>AvgPower</b>	Average power between the markers.
<b>AvgPowerCondCode</b>	Condition code.
<b>MaxPower</b>	Maximum power between the markers.
<b>MaxPowerCondCode</b>	Condition code.
<b>MinPower</b>	Minimum power between the markers.
<b>MinPowerCondCode</b>	Condition code.
<b>PkToAvgRatio</b>	The ratio of peak to average power between the markers.
<b>PkToAvgRatioCondCode</b>	Condition code.
<b>Marker1Power</b>	The power at Marker 1.
<b>Marker1PowerCondCode</b>	Condition code.
<b>Marker2Power</b>	The power at Marker 2.
<b>Marker2PowerCondCode</b>	Condition code.
<b>MarkerRatio</b>	Ratio of power at Marker 1 and power at Marker 2.
<b>MarkerRatioCondCode</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadByteArray()

```
EXPORT int
PwrSnsr_ReadByteArray( SessionID Vi,
                        const char * Channel,
                        int Count,
                        int ValBufferSize,
                        unsigned char Val[],
                        int * ValActualSize
)
```

Reads byte array from the meter.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Count**

Maximum count of bytes to return.

**ValBufferSize**

Size of the buffer.

**Val**

Byte array from the USB.

**ValActualSize**

Actual size of the returned array in bytes.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadControl()

```
EXPORT int  
PwrSnsr_ReadContro  
l (
```

SessionID	Vi,
const char *	Channel,
int	Count,
int	ValBufferSize,
unsigned char	Val[],
int *	ValActualSize

)

Reads a control transfer on the USB.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Count**

Maximum count to return.

**ValBufferSize**

Size of the buffer.

**Val**

Byte array from a USB control transfer.

**ValActualSize**

Actual size of the returned array in bytes.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadCWArray()

```
EXPORT int  
PwrSnsr_ReadCWA  
ray (
```

SessionID	Vi,
const char *	Channel,
float *	PeakAverage,

<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PeakAverageValid, PeakMax,
float *	
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PeakMaxValid, PeakMin,
float *	
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PeakMinValid, PeakToAvgRatio,
float *	
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	PeakToAvgRatioValid

)

Returns the current average, maximum, minimum powers or voltages and the peak-to-average ratio of the specified channel. Units are the same as the channel's units. Note the peak-to-average ratio and marker ratio are returned in dB for logarithmic channel units, and percent for all other channel units.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### PeakAverage

Average power of the peak power envelope.

#### PeakAverageValid

Condition code.

#### PeakMax

Maximum power of the peak power envelope.

#### PeakMaxValid

Condition code.

#### PeakMin

Minimum power of the peak power envelope.

#### PeakMinValid

Condition code.

#### PeakToAvgRatio

Peak to average ratio.

#### PeakToAvgRatioValid

Condition code.

### Returns

Success (0) or error code.

## ◆ [PwrSnsr\\_ReadCWPower\(\)](#)

```
EXPORT int
PwrSnsr_ReadCWPower(
```

SessionID	Vi,
const char *	Channel,

**PwrSnsrCondCode**  
**Enum** \*                    IsValid,  
                               float \*                    Val

)

Initiates a CW power acquisition and returns the result in channel units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**IsValid**

Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadDutyCycle()

```
EXPORT int
PwrSnsr_ReadDutyC
ycle (
```

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	CondCode,
float *	Val

)

Returns the ratio of the pulse on-time to off-time.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadEdgeDelay()

```
EXPORT int  
PwrSnsr_ReadEdge  
Delay (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
Vi,  
Channel,  
CondCode,  
Val  
)
```

Returns time offset from the trigger reference to the first mesial transition level of either slope on the waveform.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadFallTime()

```
EXPORT int  
PwrSnsr_ReadFallTi  
me (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
Vi,  
Channel,  
CondCode,  
Val  
)
```

Returns the interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>CondCode</b>	Channel number. For single instruments, set this to "CH1".
<b>Val</b>	Condition code for the measurement.
<b>Returns</b>	Condition code.
	Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_ReadIEEEBottom()

```
EXPORT int  
PwrSnsr_ReadIEEEB  
ottom (SessionID  
Vi,  
const char * Channel,  
PwrSnsrCondCode  
Enum * CondCode,  
float * Val  
)
```

Returns the IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_ReadIEETop()

```
EXPORT int  
PwrSnsr_ReadIEET  
op (SessionID  
Vi,  
const char * Channel,
```

**PwrSnsrCondCode**  
**Enum \*** CondCode,  
 float \* Val

)

Returns the IEEE-defined top line, i.e. the portion of a pulse waveform which represents the second nominal state of a pulse.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadIntervalAvg()

```
EXPORT int
PwrSnsr_ReadInterva
IAvg (SessionID Vi,
      const char * Channel,
      PwrSnsrCondCode CondCode,
      Enum * Val
      float * Val)
```

Return the average power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalFilteredMax()

```
EXPORT int  
PwrSnsr_ReadInterva  
lFilteredMax( (SessionID  
const char * Vi,  
PwrSnsrCondCode  
Enum * Channel,  
float * CondCode,  
Val )
```

Return the maximum filtered power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalFilteredMin()

```
EXPORT int  
PwrSnsr_ReadInterva  
lFilteredMin( (SessionID  
const char * Vi,  
PwrSnsrCondCode  
Enum * Channel,  
float * CondCode,  
Val )
```

Return the minimum power or voltage in the time interval between marker 1 and marker 2. The units will be the same as the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMax()

```
EXPORT int  
PwrSnsr_ReadInterva  
lMax (SessionID  
      const char *  
      PwrSnsrCondCode  
      Enum *  
      float *  
      )
```

Return the maximum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

#### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.
	Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMaxAvg()

```
EXPORT int  
PwrSnsr_ReadInterva  
lMaxAvg (SessionID  
        Vi,
```

```
const char *      Channel,
PwrSnsrCondCode
Enum *          CondCode,
float *          Val
)
```

Return maximum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMin()

```
EXPORT int
PwrSnsr_ReadInterva
lMin (           SessionID      Vi,
          const char *    Channel,
PwrSnsrCondCode
Enum *          CondCode,
float *          Val
)
```

Return the minimum instantaneous power or voltage in the time interval between marker1 and marker 2. The units will be the same as the specified channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalMinAvg()

```
EXPORT int  
PwrSnsr_ReadInterva  
lMinAvg (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
Vi,  
Channel,  
CondCode,  
Val  
)
```

Return minimum of the average power trace between MK1 and MK2. The units will be the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadIntervalPkToAvg()

```
EXPORT int  
PwrSnsr_ReadInterva  
lPkToAvg (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *  
Vi,  
Channel,  
CondCode,  
Val  
)
```

Return the peak-to-average ratio of the power or voltage between marker 1 and marker 2.

The units are dB for logarithmic channel units or percent for linear channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadMarkerAverage()

```
EXPORT int  
PwrSnsr_ReadMarker  
Average (
```

SessionID	Vi,
const char *	Channel,
int	Marker,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

```
)
```

For the specified marker, return the average power or voltage at the marker. The units are the same as the specified channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Marker**

Marker number.

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadMarkerDelta()

```
EXPORT int  
PwrSnsr_ReadMarker  
Delta (SessionID  
const char * Vi,  
PwrSnsrCondCode  
Enum * Channel,  
float * CondCode,  
Val )
```

Return the difference between MK1 and MK2. The units will be the same as marker units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadMarkerMax()

```
EXPORT int  
PwrSnsr_ReadMarker  
Max (SessionID  
const char * Vi,  
int Channel,  
PwrSnsrCondCode  
Enum * Marker,  
float * CondCode,  
Val )
```

For the specified marker, return the maximum power or voltage at the marker. The units are the same as the specified channel.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>Marker</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Marker number.
<b>Val</b>	Condition code for the measurement.
<b>Returns</b>	Condition code. Measurement value.
	Success (0) or error code.

## ◆ PwrSnsr\_ReadMarkerMin()

```
EXPORT int
PwrSnsr_ReadMarker
Min (SessionID Vi,
      const char * Channel,
      int Marker,
      PwrSnsrCondCode
Enum * CondCode,
      float * Val
)
```

For the specified marker, return the minimum power or voltage at the marker. The units are the same as the specified channel.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Marker</b>	Marker number.
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code. Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadMarkerRatio()

```
EXPORT int
PwrSnsr_ReadMarker
Ratio          (
SessionID      Vi,
const char *   Channel,
PwrSnsrCondCode
Enum *
float *        CondCode,
                           Val
)
```

Return the ratio of MK1 to MK2. The units will be dB for logarithmic units or percent for linear units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadMarkerRDelta()

```
EXPORT int
PwrSnsr_ReadMarker
RDelta         (
SessionID      Vi,
const char *   Channel,
PwrSnsrCondCode
Enum *
float *        CondCode,
                           Val
)
```

Return the difference between MK2 and MK1. The units will be the same as marker units.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadMarkerRRatio()**

```
EXPORT int
PwrSnsr_ReadMarker
RRatio (SessionID Vi,
        const char * Channel,
        PwrSnsrCondCode
Enum * CondCode,
        float * Val
    )
```

Return the ratio of MK2 to MK1. The units will be dB for logarithmic units or percent for linear units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement. Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadOfftime()**

```
EXPORT int
PwrSnsr_ReadOfftim
e (SessionID Vi,
    const char * Channel,
    PwrSnsrCondCode
Enum * CondCode,
    float * Val
)
```

Returns the time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadOvershoot()**

```
EXPORT int  
PwrSnsr_ReadOvers  
hoot (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	CondCode,
float *	Val

```
)
```

Returns the difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadPeriod()**

```
EXPORT int  
PwrSnsr_ReadPeriod (
```

SessionID	Vi,
-----------	-----

```
const char *          Channel,
PwrSnsrCondCode
Enum *           CondCode,
float *             Val
```

)

Returns the interval between two successive pulses.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

### Returns

Success (0) or error code.

## ◆ [PwrSnsr\\_ReadPowerArray\(\)](#)

```
EXPORT int
PwrSnsr_ReadPower
Array (
```

<b>SessionID</b>	<b>Vi,</b>
<b>const char *</b>	<b>Channel,</b>
<b>float *</b>	<b>PulsePeak,</b>
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	<b>PulsePeakValid,</b>
<b>float *</b>	<b>PulseCycleAvg,</b>
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	<b>PulseCycleAvgValid,</b>
<b>float *</b>	<b>PulseOnAvg,</b>
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	<b>PulseOnValid,</b>
<b>float *</b>	<b>IEEETop,</b>
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	<b>IEEETopValid,</b>
<b>float *</b>	<b>IEEEBottom,</b>
<a href="#"><u>PwrSnsrCondCode</u></a>	
<a href="#"><u>Enum</u></a> *	<b>IEEEBottomValid,</b>
<b>float *</b>	<b>Overshoot,</b>

```

PwrSnsrCondCode
Enum *          OvershootValid,
float *           Droop,
PwrSnsrCondCode
Enum *          DroopValid
)

```

Returns an array of the current automatic amplitude measurements performed on a periodic pulse waveform.

Measurements performed are: peak amplitude during the pulse, average amplitude over a full cycle of the

pulse waveform, average amplitude during the pulse, IEEE top amplitude, IEEE bottom amplitude, and overshoot.

Units are the same as the channel's units. Note the pulse overshoot is returned in dB for logarithmic channel units,

and percent for all other units. Also, the pulse ON interval used for peak and average calculations is

defined by the SENSe:PULSe:STARTGT and :ENDGT time gating settings.

A full pulse (rise and fall) must be visible on the display to make average and peak pulse power measurements,

and a full cycle of the waveform must be visible to calculate average cycle amplitude.

## Parameters

### **Channel**

Channel number. For single instruments, set this to "CH1".

### **PulsePeak**

The peak amplitude during the pulse.

### **PulsePeakValid**

Condition code.

### **PulseCycleAvg**

Average cycle amplitude.

### **PulseCycleAvgValid**

Condition code.

### **PulseOnAvg**

Average power of the ON portion of the pulse.

### **PulseOnValid**

Condition code.

### **IEEETop**

The IEEE-defined top line, i.e. the portion of a pulse waveform, which represents the second nominal state of a pulse.

### **IEEETopValid**

Condition code.

### **IEEEBottom**

The IEEE-defined base line, i.e. The two portions of a pulse waveform which represent the first nominal state from which a pulse departs and to which it ultimately returns.

**IEEEBottomValid**

Condition code.

**Overshoot**

The difference between the distortion following a major transition and the IEEE top line in dB or percent, depending on the channel units.

**OvershootValid**

Condition code.

**Droop**

Pulse droop.

**DroopValid**

Condition code.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadPRF()**

```
EXPORT int
PwrSnsr_ReadPRF (
```

)

SessionID	Vi,
const char *	Channel,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	CondCode,
float *	Val

Returns the number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**Condition code for the measurement.  
Condition code.**Val**

Measurement value.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_ReadPulseCycleAvg()**

```
EXPORT int
PwrSnsr_ReadPulse
CycleAvg (
```

SessionID	Vi,
const char *	Channel,

PwrSnsrCondCode

<u>Enum</u> *	CondCode,
float *	Val

)

Returns the average power of the entire pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadPulseOnAverage()

```
EXPORT int
PwrSnsr_ReadPulse
OnAverage (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrCondCode</u>	
<u>Enum</u> *	CondCode,
float *	Val

)

Average power of the ON portion of the pulse.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**CondCode**

Condition code for the measurement.  
Condition code.

**Val**

Measurement value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadPulsePeak()

```
EXPORT int  
PwrSnsr_ReadPulse  
Peak (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *)
```

Returns the peak amplitude during the pulse.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### CondCode

Condition code for the measurement.  
Condition code.

#### Val

Measurement value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadRiseTime()

```
EXPORT int  
PwrSnsr_ReadRiseTi  
me (SessionID  
const char *  
PwrSnsrCondCode  
Enum *  
float *)
```

Returns the interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement.
<b>Val</b>	Condition code.
<b>Returns</b>	Measurement value.

Success (0) or error code.

## ◆ PwrSnsr\_ReadSCPI()

```
EXPORT int
PwrSnsr_ReadSCPI (
```

SessionID	Vi,
int	ValueBufferSize,
long *	ValueActualSize,
char	Value[],
int	Timeout

```
)
```

Read a SCPI string response from the instrument.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>ValueBufferSize</b>	Number of elements in Value.
<b>ValueActualSize</b>	Number of elements actually written to Value.
<b>Value</b>	The string returned from the instrument SCPI interface.
<b>Timeout</b>	Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadSCPIBytes()

```
EXPORT int
PwrSnsr_ReadSCPIB
ytes (
```

SessionID	Vi,
int	ValueBufferSize,
char	Value[],
long *	ValueActualSize,

```
int Timeout
)
```

Read a SCPI byte array response from the instrument.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ValueBufferSize**

Number of elements in Value.

**Value**

The byte array returned from the instrument SCPI interface.

**ValueActualSize**

**Timeout**

Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value. Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadSCPIFromNamedParser()

```
EXPORT int
PwrSnsr_ReadSCPIFromNamedParser( SessionID Vi,
                                  const char * name,
                                  int ValueBufferSize,
                                  long * ValueActualSize,
                                  char Value[],
                                  int Timeout
)
```

Read a SCPI string response from the instrument.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**name**

Name of the parser. If parser doesn't exist, returns PWR\_SNSR\_ERROR\_NULL\_POINTER. PwrSnsr\_SendSCPIToNamedParser can be used to create a named parser.

<b>ValueBufferSize</b>	Number of elements in Value.
<b>ValueActualSize</b>	Number of elements actually written to Value.
<b>Value</b>	The string returned from the instrument SCPI interface.
<b>Timeout</b>	Time out in milliseconds for the read operation. Use -1 for infinite and -2 to use the existing time out value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_ReadTimeArray()

```
EXPORT int
PwrSnsr_ReadTimeA
rray (
```

SessionID	Vi,
const char *	Channel,
float *	Frequency,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	FrequencyValid,
float *	Period,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	PeriodValid,
float *	Width,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	WidthValid,
float *	Offtime,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	OfftimeValid,
float *	DutyCycle,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	DutyCycleValid,
float *	Risetime,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	RisetimeValid,
float *	Falltime,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	FalltimeValid,
float *	EdgeDelay,
<b>PwrSnsrCondCode</b>	
<b>Enum</b> *	EdgeDelayValid,
float *	Skew,

PwrSnsrCondCode  
Enum \* SkewValid

)

Returns an array of the current automatic timing measurements performed on a periodic pulse waveform.

Measurements performed are: the frequency, period, width, offtime and duty cycle of the pulse waveform, and the risetime and falltime of the edge transitions. For each of the measurements to be performed, the appropriate items to be measured must within the trace window. Pulse frequency, period, offtime and duty cycle measurements require that an entire cycle of the pulse waveform (minimum of three edge transitions) be present. Pulse width measurement requires that at least one full pulse is visible, and is most accurate if the pulse width is at least 0.4 divisions. Risetime and falltime measurements require that the edge being measured is visible, and will be most accurate if the transition takes at least 0.1 divisions. It is always best to have the power meter set on the fastest timebase possible that meets the edge visibility restrictions. Set the trace averaging as high as practical to reduce fluctuations and noise in the pulse timing measurements. Note that the timing of the edge transitions is defined by the settings of the SENSe:PULSe:DISTal, :MESlal and :PROXimal settings; see the descriptions For those commands. Units are the same as the channel's units.

## Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Frequency</b>	The number of cycles of a repetitive signal that take place in one second (Pulse Repetition Frequency).
<b>FrequencyValid</b>	Condition code.
<b>Period</b>	The interval between two successive pulses.
<b>PeriodValid</b>	Condition code.
<b>Width</b>	The interval between the first and second signal crossings of the mesial line.
<b>WidthValid</b>	Condition code.
<b>Offtime</b>	The time a repetitive pulse is off. (Equal to the pulse period minus the pulse width).
<b>OfftimeValid</b>	Condition code.

<b>DutyCycle</b>	The ratio of the pulse on-time to period.
<b>DutyCycleValid</b>	Condition code.
<b>Risetime</b>	The interval between the first signal crossing of the proximal line to the first signal crossing of the distal line.
<b>RisetimeValid</b>	Condition code.
<b>Falltime</b>	The interval between the last signal crossing of the distal line to the last signal crossing of the proximal line.
<b>FalltimeValid</b>	Condition code.
<b>EdgeDelay</b>	Time offset from the trigger reference to the first mesial transition level of either slope on the waveform.
<b>EdgeDelayValid</b>	Condition code.
<b>Skew</b>	The trigger offset between the assigned trigger channel and this channel.
<b>SkewValid</b>	Condition code.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_ReadWaveform()

```
EXPORT int
PwrSnsr_ReadWaveform( SessionID Vi,
                      const char * Channel,
                      WaveformArrayBuffer Size,
                      int int,
                      float float,
                      int * WaveformArray[],
                      WaveformArrayActual Size
)
```

Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the waveform for this channel. Call FetchWaveform to obtain the waveforms for other channels.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

<b>WaveformArrayBufferSize</b>	Size in bytes of the Waveform buffer.
<b>WaveformArray</b>	The array contains the average waveform. Units for the individual array elements are in the channel units setting.
<b>WaveformArrayActualSize</b>	Size in bytes of the data written to WaveformArray.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadWaveformMinMax()

```
EXPORT int
PwrSnsr_ReadWaveformMinMax( SessionID Vi,
                             const char * Channel,
                             int MinWaveformBufferSize,
                             float MinWaveform[], MinWaveformActualSize,
                             int * MaxWaveformBufferSize,
                             float MaxWaveform[], MaxWaveformActualSize,
                             int * WaveformArrayBufferSize,
                             float WaveformArray[], WaveformArrayActualSize
)
```

Initiates an acquisition on all enabled channels, waits (up to MaxTime) for the acquisition to complete, and returns the min/max waveforms for this channel. Call FetchMinMaxWaveform to obtain the min/max waveforms for other channels.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>MinWaveformBufferSize</b>	Size in bytes of the MinWaveform buffer.

<b>MinWaveform</b>	This array contains the min waveform. Units for the individual array elements are in the channel units setting.
<b>MinWaveformActualSize</b>	Size in bytes of the data written to MinWaveform.
<b>MaxWaveformBufferSize</b>	Size in bytes of the MaxWaveform buffer.
<b>MaxWaveform</b>	This array contains the max waveform. Units for the individual array elements are in the channel units setting.
<b>MaxWaveformActualSize</b>	Size in bytes of the data written to MaxWaveform.
<b>WaveformArrayBufferSize</b>	Size in bytes of the Waveform buffer.
<b>WaveformArray</b>	The array contains the average waveform. Units for the individual array elements are in the channel units setting.
<b>WaveformArrayActualSize</b>	Size in bytes of the data written to WaveformArray.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ReadWidth()

```
EXPORT int
PwrSnsr_ReadWidth (
```

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrCondCode</a>	
<a href="#">Enum</a> *	CondCode,
float *	Val

```
)
```

Returns the pulse width, i.e. the interval between the first and second signal crossings of the mesial line.

### Parameters

<b>Vi</b>	The SessionID handle that you obtain from the PwrSnsr_init function. The handle identifies a particular instrument session.
<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>CondCode</b>	Condition code for the measurement. Condition code.
<b>Val</b>	Measurement value.

### Returns

Success (0) or error code.

### ◆ PwrSnsr\_reset()

```
EXPORT int  
PwrSnsr_rese  
t ( SessionID Vi )
```

Places the instrument in a known state.

#### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_ResetContinuousCapture()

```
EXPORT int  
PwrSnsr_Res  
etContinuous  
Capture ( SessionID Vi )
```

Sets a flag indicating to restart continuous capture. This method allows the user to restart continuous acquisition. Has no effect if ContinuousCapture is set to false.

#### Parameters

Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SaveToMemoryChannel()

```
EXPORT int  
PwrSnsr_SaveToMe  
moryChannel ( SessionID  
const char *  
const char * Vi,  
memChan,  
ChannelName  
)
```

Saves the given channel to a memory channel. If the memory channel does not exist, a new one is created.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### MemChan

Memory channel name. Must have the form MEM1...n, where n is the number of measurement channels. In single channel configurations, this parameter should always be "MEM1".

##### Channel

The channel name to copy from.

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SaveUserCal()

```
EXPORT int  
PwrSnsr_SaveUserC  
al (
```

SessionID	Vi,
const char *	Channel

```
)
```

Instructs power meter to save the value of fixed cal, zero, and skew values.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_self\_test()

```
EXPORT int  
PwrSnsr_self_test (
```

SessionID	Vi,
int *	TestResult

```
)
```

Performs an instrument self test, waits for the instrument to complete the test, and queries the instrument for the results. If the instrument passes the test, TestResult is 0.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**TestResult**

Error or success code.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SendSCPIBytes()

```
EXPORT int  
PwrSnsr_SendSCPIB  
ytes (SessionID  
int  
char )  
)
```

Send a SCPI command as a byte array.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**CommandBufferSize**

Number of elements in Command.

**Command**

Command to send.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SendSCPICommand()

```
EXPORT int  
PwrSnsr_SendSCPIC  
ommand (SessionID  
const char * )
```

Send a SCPI command to the instrument.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Command****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SendSCPIToNamedParser()

```
EXPORT int  
PwrSnsr_SendSCPIToNamedParser(
```

SessionID	Vi,
const char *	name,
const char *	Command

```
)
```

Send a SCPI command to the instrument using a named SCPI parser.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**name**

Name of the parser. Creates a new parser if the name is not already used.

**Command****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetAverage()

```
EXPORT int  
PwrSnsr_SetAverage(
```

SessionID	Vi,
const char *	Channel,
int	Average

```
)
```

Set the number of traces averaged together to form the measurement result on the selected channel.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Average**  
**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetBandwidth()

```
EXPORT int  
PwrSnsr_SetBandwid  
th (SessionID  
const char *  
PwrSnsrBandwidthE  
num Channel,  
Bandwidth  
)
```

Set the sensor video bandwidth for the selected sensor.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Bandwidth**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetCalFactor()

```
EXPORT int  
PwrSnsr_SetCalFact  
or (SessionID  
const char *  
float Channel,  
CalFactor  
)
```

Set the frequency calibration factor currently in use on the selected channel.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**CalFactor**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetCapture()

```
EXPORT int  
PwrSnsr_SetCapture ( SessionID  
                      const char * Vi,  
                      int Channel,  
                      Capture )
```

Set whether statistical capture is enabled.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Capture**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetCCDFTraceCount()

```
EXPORT int  
PwrSnsr_SetCCDFTr  
aceCount ( SessionID  
           const char * Vi,  
           int Channel,  
           TraceCount )
```

Set the number of points (1 - 16384) in the CCDF trace plot.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**TraceCount****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetContinuousCapture()

```
EXPORT int  
PwrSnsr_SetContinu  
ousCapture (SessionID  
int Vi,  
ContinuousCapture  
)
```

Set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ContinuousCapture**

True to set whether AcquireMeasurements will stop the measurement buffer session or continue capturing measurement buffer entries after being called.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetDistal()

```
EXPORT int  
PwrSnsr_SetDistal (SessionID  
const char * Vi,  
float Channel,  
Distal  
)
```

Set the pulse amplitude percentage, which is used to define the end of a rising edge or beginning of a falling edge transition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Distal****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetDuration()

```
EXPORT int  
PwrSnsr_SetDuration (
```

SessionID	Vi,
float	Duration

```
)
```

Set the duration samples are captured during each timed mode acquisition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Duration**

The duration samples are captured during each timed mode acquisition in seconds.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetEnabled()

```
EXPORT int  
PwrSnsr_SetEnabled (
```

SessionID	Vi,
const char *	Channel,
int	Enabled

```
)
```

Get the measurement state of the selected channel. When the value is true, the channel performs measurements; when the value is false, the channel is disabled and no measurements are performed.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Enabled**

Boolean. 1 for enable; 0 for disable.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetEndDelay()

```
EXPORT int  
PwrSnsr_SetEndDelay( (SessionID  
                      float  
                      )  
                      )
```

Set delay time added to the detected end of a burst for analysis. Typically negative. Typically used to exclude the falling edge of a burst.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndDelay**

Delay time added to the detected end of a burst for analysis.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetEndGate()

```
EXPORT int  
PwrSnsr_SetEndGate( (SessionID  
                      const char *  
                      float  
                      )  
                      )
```

Set the point on a pulse, which is used to define the end of the pulse's active interval.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EndGate**

#### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetEndQual()

```
EXPORT int  
PwrSnsr_SetEndQual (SessionID  
                      float  
                      )  
Vi,  
EndQual
```

Set the minimum amount of time power remains below the trigger point to be counted as the end of a burst.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**EndQual**

The minimum amount of time power remains below the trigger point to be counted as the end of a burst.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetExternalSkew()

```
EXPORT int  
PwrSnsr_SetExternal  
Skew (SessionID  
      const char *  
      float  
      )  
Vi,  
Channel,  
External
```

Sets the skew in seconds for the external trigger.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**External**

Trigger skew in seconds (-1e-6 to 1e-6).

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetFetchLatency()

```
EXPORT int  
PwrSnsr_SetFetchLatency( SessionID  
                           int Vi,  
                           int Latency  
                         )
```

Set the period the library waits to update fetch measurements in ms.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Latency

Fetch latency in ms.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetFilterState()

```
EXPORT int  
PwrSnsr_SetFilterState( SessionID  
                           const char * Vi,  
                           Channel,   
                           PwrSnsrFilterStateE  
                           num FilterState  
                         )
```

Set the current setting of the integration filter on the selected channel.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### FilterState

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetFilterTime()

```
EXPORT int  
PwrSnsr_SetFilterTim  
e (SessionID  
const char *  
float )
```

Set the current length of the integration filter on the selected channel.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**FilterTime**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetFrequency()

```
EXPORT int  
PwrSnsr_SetFrequen  
cy (SessionID  
const char *  
float )
```

Set the RF frequency for the current sensor, and apply the appropriate frequency calibration factor from the sensor internal table.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Frequency**

RF Frequency in Hz.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetGateMode()

```
EXPORT int  
PwrSnsr_SetGateMo  
de ( SessionID Vi,  
      PwrSnsrMeasBuffG  
      ateEnum GateMode  
    )
```

Each Measurement Buffer Entry is controlled by a buffer gate that defines the start and end of the entry time interval.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**GateMode**

Buffer gate mode that defines the start and end of the entry time interval.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetGating()

```
EXPORT int  
PwrSnsr_SetGating ( SessionID Vi,  
                      const char * Channel,  
                      PwrSnsrStatGatingE  
                      num Gating  
                    )
```

Set whether the statical capture is gated by markers or free-running.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Gating**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetHorizontalOffset()

```
EXPORT int  
PwrSnsr_SetHorizont  
alOffset (SessionID  
const char *  
double )  
Vi,  
Channel,  
HorizontalOffset
```

Set the statistical mode horizontal scale offset in dB. The offset value will appear at the leftmost edge of the scale with units dBr (decibels relative).

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

##### HorizontalOffset

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetHorizontalScale()

```
EXPORT int  
PwrSnsr_SetHorizont  
alScale (SessionID  
const char *  
double )  
Vi,  
Channel,  
HorizontalScale
```

Set the statistical mode horizontal scale in dB/Div.

#### Parameters

##### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

##### Channel

Channel number. For single instruments, set this to "CH1".

##### HorizontalScale

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetInitiateContinuous()

```
EXPORT int
PwrSnsr_SetInitiateC
ontinuous ( SessionID
            int
            )
Vi,
InitiateContinuous
```

Set the data acquisition mode for single or free-run measurements.

If INITiate:CONTinuous is set to ON, the instrument immediately begins taking measurements (Modulated, CW and Statistical Modes), or arms its trigger and takes a measurement each time a trigger occurs (Pulse Mode). If set to OFF, the measurement will begin (or be armed) as soon as the INITiate command is issued, and will stop once the measurement criteria (averaging, filtering or sample count) has been satisfied. Note that INITiate:IMMediate and READ commands are invalid when INITiate:CONTinuous is set to ON; however, by convention this situation does not result in a SCPI error.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**InitiateContinuous**

Boolean. 0 for off or 1 for on.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetInternalSkew()

```
EXPORT int
PwrSnsr_SetInternalS
kew ( SessionID
      const char *
      float
      )
Vi,
Channel,
InternalSkew
```

Sets the skew in seconds for the internal trigger.

### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**InternalSkew**

Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetMarkerPixelPosition()

```
EXPORT int  
PwrSnsr_SetMarkerPi  
xelPosition ( SessionID  
              int  
              int  
              )  
Vi,  
MarkerNumber,  
PixelPosition
```

Set the horizontal pixel position (X-axis-position) of the selected vertical marker. There are 501 pixel positions numbered from 0 to 500 inclusive.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MarkerNumber****PixelPosition****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetMarkerTimePosition()

```
EXPORT int  
PwrSnsr_SetMarkerTi  
mePosition ( SessionID  
              int  
              float  
              )  
Vi,  
MarkerNumber,  
TimePosition
```

Set the time (x-axis-position) of the selected marker relative to the trigger.

Note that time markers must be positioned within the time limits of the trace window in the graph display. If a time outside of the display limits is entered, the marker will be placed at the first or last time position as appropriate.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

identifies a particular instrument session.

**MarkerNumber****TimePosition****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetMeasBuffEnabled()

```
EXPORT int  
PwrSnsr_SetMeasBuf  
fEnabled ( SessionID  
          int           Vi,  
          )               MeasBuffEnabled
```

Enable or disable the measurement buffer. Disabling the measurement buffer enables modulated/CW measurements. Conversely, enabling it disables modulated/CW measurements.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**MeasBuffEnabled**

True to enable measurement buffer, false to disable.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetMesial()

```
EXPORT int  
PwrSnsr_SetMesial ( SessionID  
                      const char * Channel,  
                      float            Mesial  
                    )
```

Set the pulse amplitude percentage, which is used to define the midpoint of a rising edge or end of a falling edge transition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**Mesial**  
**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetOffsetdB()

```
EXPORT int  
PwrSnsr_SetOffsetd  
B ( SessionID  
      const char * Vi,  
      float Channel,  
      ) OffsetdB
```

Set a measurement offset in dB for the selected sensor.

This setting is used to compensate for external couplers, attenuators or amplifiers in the RF signal path ahead of the power sensor.

**Parameters**

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel** Channel number. For single instruments, set this to "CH1".

**OffsetdB**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetPeakHoldDecay()

```
EXPORT int  
PwrSnsr_SetPeakHol  
dDecay ( SessionID  
      const char * Vi,  
      int Channel,  
      ) PeakHoldDecay
```

Set the number of min/max traces averaged together to form the peak hold measurement results on the selected channel.

**Parameters**

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EnvelopeAverage**

Peak hold decay value.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetPeakHoldTracking()

```
EXPORT int  
PwrSnsr_SetPeakHol  
dTracking (SessionID  
          const char *  
          int  
          )
```

Sets whether peak hold decay automatically tracks trace averaging. If set to true, the peak hold decay and trace averaging values are the same. If set to false, peak hold decay is independent.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**EnvelopeTracking**

Boolean value. True to set peak hold tracking on.

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetPercentPosition()

```
EXPORT int  
PwrSnsr_SetPercent  
Position (SessionID  
          const char *  
          double  
          )
```

Set the cursor percent on the CCDF plot.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

#### PercentPosition

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetPeriod()

```
EXPORT int  
PwrSnsr_SetPeriod (SessionID Vi,  
float Period  
)
```

Set the period each timed mode acquisition (measurement buffer) is started.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Period

The period in seconds each timed mode acquisition is started.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetPowerPosition()

```
EXPORT int  
PwrSnsr_SetPowerPosition (SessionID Vi,  
const char * Channel,  
double PowerPosition  
)
```

Set the cursor power in dB on the CCDF plot.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

**Channel**

identifies a particular instrument session.

Channel number. For single instruments, set this to "CH1".

**PowerPosition****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetProximal()

```
EXPORT int  
PwrSnsr_SetProximal (
```

)

SessionID	Vi,
const char *	Channel,
float	Proximal

Set the pulse amplitude percentage, which is used to define the beginning of a rising edge or end of a falling edge transition.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Proximal****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetPulseUnits()

```
EXPORT int  
PwrSnsr_SetPulseUn  
its (
```

)

SessionID	Vi,
const char *	Channel,
<a href="#">PwrSnsrPulseUnits</a> <a href="#">Enum</a>	PwrSnsrPulseUnitsEn um

Set the units for entering the pulse distal, mesial and proximal levels.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

**Channel**

identifies a particular instrument session.  
Channel number. For single instruments, set this to "CH1".

**PwrSnsrPulseUnitsEnum****Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetRdgsEnableFlag()

```
EXPORT int  
PwrSnsr_SetRdgsEn  
ableFlag (
```

SessionID  
int

Vi,  
Flag

```
)
```

Set the flag indicating which measurement buffer arrays will be read when calling PwrSnsr\_AcquireMeasurements.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Flag**

Bit masked value indicating which measurement arrays will be queried (see PwrSnsrRdgsEnableFlag).

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetReturnCount()

```
EXPORT int  
PwrSnsr_SetReturnC  
ount (
```

SessionID  
int

Vi,  
ReturnCount

```
)
```

Set the return count for each measurement query.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**ReturnCount** The return count for each measurement query.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetSessionCount()

```
EXPORT int  
PwrSnsr_SetSession  
Count ( SessionID  
int  
Vi,  
SessionCount  
)
```

Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**SessionCount** Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetSessionTimeout()

```
EXPORT int  
PwrSnsr_SetSession  
Timeout ( SessionID  
float  
Vi,  
Seconds  
)
```

Set the count of elements for this measurement buffer session. Set to 0 for the meter to continuously acquire measurements.

### Parameters

**Vi** The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Seconds**

Set the time out value. Values less than or equal to 0 will be treated as infinite. Valid range : 0.001 to 1000

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetSlaveSkew()

```
EXPORT int  
PwrSnsr_SetSlaveSkew(
```

SessionID	Vi,
const char *	Channel,
float	SlaveSkew

```
)
```

Sets the skew in seconds for the slave trigger.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**SlaveSkew**

Trigger skew in seconds (-1e-6 to 1e-6).

**Returns**

Success (0) or error code.

## ◆ PwrSnsr\_SetStartDelay()

```
EXPORT int  
PwrSnsr_SetStartDelay(
```

SessionID	Vi,
float	StartDelay

```
)
```

Set delay time added to the detected beginning of a burst for analysis. Typically used to exclude the rising edge of a burst.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartDelay**

Delay time in seconds added to the detected beginning of a burst for analysis.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetStartGate()

```
EXPORT int  
PwrSnsr_SetStartGat  
e (
```

SessionID	Vi,
const char *	Channel,
float	StartGate

```
)
```

Set the point on a pulse, which is used to define the beginning of the pulse's active interval.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**StartGate****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetStartMode()

```
EXPORT int  
PwrSnsr_SetStartMo  
de (
```

SessionID	Vi,
<a href="#">PwrSnsrMeasBuffSt artModeEnum</a>	StartMode

```
)
```

Set the mode used to start acquisition of buffer entries.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartMode**

Mode used to start acquisition of buffer entries.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetStartQual()

```
EXPORT int  
PwrSnsr_SetStartQu  
al ( SessionID  
      float Vi,  
          StartQual  
    )
```

Set the minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**StartQual**

The minimum amount of time power remains above the trigger point to be counted as the beginning of a burst.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTempComp()

```
EXPORT int  
PwrSnsr_SetTempCo  
mp ( SessionID  
      const char * Vi,  
      int Channel,  
      TempComp  
    )
```

Set the state of the peak sensor temperature compensation system.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TempComp**

Boolean. 1 for on; 0 for off.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTermAction()

```
EXPORT int  
PwrSnsr_SetTermAct  
ion ( SessionID Vi,  
      const char * Channel,  
      PwrSnsrTermAction  
      Enum TermAction  
      )
```

Set the termination action for statistical capturing.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermAction**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTermCount()

```
EXPORT int  
PwrSnsr_SetTermCo  
unt ( SessionID Vi,  
      const char * Channel,  
      double TermCount  
      )
```

Set the termination count for statistical capturing. After the sample count has been reached, the action determined by TermAction is taken.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermCount**

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTermTime()

```
EXPORT int  
PwrSnsr_SetTermTi  
me ( SessionID  
      const char *  
      int  
      )  
Vi,  
Channel,  
TermTime
```

Set the termination time in seconds (1 - 3600) for statistical capturing. After the time has elapsed, the action determined by TermAction is taken.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**TermTime****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTimebase()

```
EXPORT int  
PwrSnsr_SetTimebas  
e ( SessionID  
      float  
      )  
Vi,  
Timebase
```

Set the Pulse Mode timebase in seconds/division. (10 divisions = 1 trace) Value = 5e-9 to 10e-3 sec (or max timebase) in a 1-2-5 sequence.,.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timebase****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTimeOut()

```
EXPORT int  
PwrSnsr_SetTimeOut ( SessionID  
                      long  
                      )  
Vi,  
Milliseconds
```

Sets the time out in milliseconds for I/O.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Milliseconds**

Time out in milliseconds. Use -1 for infinite time out.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTimespan()

```
EXPORT int  
PwrSnsr_SetTimespa  
n ( SessionID  
      float  
      )  
Vi,  
Timespan
```

Set the horizontal time span of the trace in pulse mode. Time span = 10\* Time/Division.

Value = 5e-8 to 100e-3 sec in a 1-2-5 sequence.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Timespan**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigDelay()

```
EXPORT int  
PwrSnsr_SetTrigDela  
y ( SessionID  
      float Vi,  
      Delay  
    )
```

Sets the trigger delay time in seconds with respect to the trigger for the trigger display location in the LEFT position.

Positive values cause the actual trigger to occur after the trigger condition is met. This places the trigger event to the left of the trigger point on the display, and is useful for viewing events during a pulse, some fixed delay time after the rising edge trigger. Negative trigger delay places the trigger event to the right of the trigger point on the display, and is useful for looking at events before the trigger edge.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Delay

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_SetTrigHoldoff()

```
EXPORT int  
PwrSnsr_SetTrigHold  
off ( SessionID  
      float Vi,  
      Holdoff  
    )
```

Sets the trigger holdoff time in seconds.

Trigger holdoff is used to disable the trigger for a specified amount of time after each trigger event. The holdoff time starts immediately after each valid trigger edge, and will not permit any new triggers until the time has expired. When the holdoff time is up, the trigger re-arms, and the next valid trigger event (edge) will cause a new sweep. This feature is used to help synchronize the power meter with burst waveforms such as a TDMA or GSM frame. The trigger holdoff resolution is 10 nanoseconds, and it should be set to a time that is just slightly shorter than the frame repetition interval.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Holdoff****Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetTrigHoldoffMode()**

```
EXPORT int  
PwrSnsr_SetTrigHold  
offMode (SessionID Vi,  
          PwrSnsrHoldoffMod  
          eEnum HoldoffMode  
          )
```

Sets the holdoff mode to normal or gap holdoff.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.  
Holdoff mode.

**HoldoffMode****Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetTrigLevel()**

```
EXPORT int  
PwrSnsr_SetTrigLeve  
l (SessionID Vi,  
     float Level  
     )
```

Set the trigger level for synchronizing data acquisition with a pulsed input signal.

The internal trigger level entered should include any global offset and will also be affected by the frequency cal factor. The available internal trigger level range is sensor dependent. The trigger level is set and returned in dBm. This setting is only valid for normal and auto trigger modes.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Level**

Trigger level in dBm.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetTrigMode()**

```
EXPORT int  
PwrSnsr_SetTrigMod  
e (SessionID Vi,  
     PwrSnsrTriggerMod  
     eEnum Mode  
   )
```

Set the trigger mode for synchronizing data acquisition with pulsed signals.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Mode**

Trigger mode.

**Returns**

Success (0) or error code.

**◆ PwrSnsr\_SetTrigOutMode()**

```
EXPORT int  
PwrSnsr_SetTrigOut  
Mode (SessionID Vi,  
      const char * Channel,  
      int Mode  
    )
```

Sets the trigger out/mult io mode. Setting trigger mode overrides this command.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

<b>Channel</b>	Channel number. For single instruments, set this to "CH1".
<b>Mode</b>	Trigger out/multi IO mode
<b>Returns</b>	Success (0) or error code.

### ◆ PwrSnsr\_SetTrigPosition()

```
EXPORT int  
PwrSnsr_SetTrigPosi  
tion (SessionID Vi,  
PwrSnsrTriggerPosi  
tionEnum Position  
)
```

Set the position of the trigger event on displayed sweep.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Position**

Trigger position.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigSlope()

```
EXPORT int  
PwrSnsr_SetTrigSlop  
e (SessionID Vi,  
PwrSnsrTriggerSlop  
eEnum Slope  
)
```

Sets the trigger slope or polarity.

When set to positive, trigger events will be generated when a signal rising edge crosses the trigger level threshold. When negative, trigger events are generated on the falling edge of the pulse.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

identifies a particular instrument session.

**Slope****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigSource()

```
EXPORT int  
PwrSnsr_SetTrigSour  
ce ( SessionID  
      Vi,  
      PwrSnsrTriggerSou  
      rceEnum Source  
    )
```

Get the signal the power meter monitors for a trigger. It can be channel external input, or independent.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Source****Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetTrigVernier()

```
EXPORT int  
PwrSnsr_SetTrigVern  
ier ( SessionID  
      float  
      Vernier  
    )
```

Set the fine position of the trigger event on the power sweep.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Vernier**

Trigger position -30.0 to 30.0 (0.0 = left, 5.0 = middle, 10.0 = Right).

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetUnits()

```
EXPORT int  
PwrSnsr_SetUnits (
```

SessionID	Vi,
const char *	Channel,
<u>PwrSnsrUnitsEnum</u>	Units

```
)
```

Set units for the selected channel.

Voltage is calculated with reference to the sensor input impedance. Note that for ratiometric results, logarithmic units will always return dBr (dB relative) while linear units return percent.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**Units**

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_SetVerticalCenter()

```
int EXPORT  
PwrSnsr_SetVertical  
Center (
```

SessionID	Vi,
const char *	Channel,
float	VerticalCenter

```
)
```

Sets vertical center based on current units: <arg> = (range varies by units)

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**VerticalCenter**

Vertical center in units

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetVerticalScale()

```
int EXPORT  
PwrSnsr_SetVertical  
Scale (SessionID  
       const char *  
       float  
      )  
Vi,  
Channel,  
VerticalScale
```

Sets vertical scale based on current units: <arg> = (range varies by units)

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

**VerticalCenter**

Vertical scale in units

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_SetWriteProtection()

```
EXPORT int  
PwrSnsr_SetWritePr  
otection (SessionID  
          int  
         )  
Vi,  
WriteProtection
```

Set whether to allow the measurement buffer to overwrite entries that have not been read by the user.

**Parameters****Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**WriteProtection**

Set false to allow the measurement buffer to overwrite entries that have not been read by the user.

**Returns**

Success (0) or error code.

### ◆ PwrSnsr\_StartAcquisition()

```
EXPORT int  
PwrSnsr_Start  
Acquisition ( SessionID Vi )
```

Starts measurement buffer acquisition. This method allows the user to send a command to the power meter to begin buffering measurements without waiting for all measurements to be completed. Alternately, you can call the AcquireReadings method to start buffering measurements and wait for them to be read from the meter.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_StatModeReset()

```
EXPORT int  
PwrSnsr_StatModeR  
eset ( SessionID Vi,  
const char * Channel  
)
```

Resets statistical capturing mode by clearing the buffers and restarting the aquisition timer.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Channel**

Channel number. For single instruments, set this to "CH1".

#### Returns

Success (0) or error code.

### ◆ PwrSnsr\_Status()

```
EXPORT int  
PwrSnsr_Status ( SessionID Vi,  
                  PwrSnsrAcquisition  
                  StatusEnum* Val  
                )
```

Returns whether an acquisition is in progress, complete, or if the status is unknown.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

**Val**

Status out parameter.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_StopAcquisition\(\)](#)

```
EXPORT int  
PwrSnsr_Stop  
Acquisition ( SessionID Vi )
```

Sends a command to stop the measurement buffer from acquiring readings.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Returns

Success (0) or error code.

### ◆ [PwrSnsr\\_Write\(\)](#)

```
EXPORT int  
PwrSnsr_Write ( SessionID Vi,  
                  const char * Channel,  
                  int DataBufferSize,  
                  unsigned char Data[]  
                )
```

Write a byte array to the meter.

#### Parameters

**Vi**

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle

<b>Channel</b>	identifies a particular instrument session.
<b>DataBufferSize</b>	Channel number. For single instruments, set this to "CH1".
<b>Data</b>	Size of the buffer in bytes.
<b>Returns</b>	Data to send.

Success (0) or error code.

## ◆ PwrSnsr\_Zero()

```
EXPORT int  
PwrSnsr_Zero (
```

SessionID                  Vi,  
const char \*              Channel

```
)
```

Performs a zero offset null adjustment.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

### Returns

Success (0) or error code.

## ◆ PwrSnsr\_ZeroQuery()

```
EXPORT int  
PwrSnsr_ZeroQuery (
```

SessionID                  Vi,  
const char \*              Channel,  
int \*                      Val

```
)
```

Performs a zero offset null adjustment and returns true if successful.

### Parameters

#### Vi

The SessionID handle that you obtain from the PwrSnsr\_init function. The handle identifies a particular instrument session.

#### Channel

Channel number. For single instruments, set this to "CH1".

**Val** Boolean value for operation success or failure.

**Returns**

Success (0) or error code.

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## 2.2 Globals

# Power Sensor Library

Here is a list of all documented functions, variables, defines, enums, and typedefs with links to the documentation:

- PulseInfo : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_ALREADY\_INITIALIZED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_INVALID\_SESSION\_HANDLE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_NOT\_INITIALIZED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_NULL\_POINTER : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_OPERATION\_PENDING : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_OUT\_OF\_MEMORY : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_RESET\_FAILED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_RESOURCE\_UNKNOWN : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_STATUS\_NOT\_AVAILABLE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_UNEXPECTED\_RESPONSE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_INV\_PARAMETER : [PwrSnsrLib.h](#)
- PWR\_SNSR\_IO\_GENERAL : [PwrSnsrLib.h](#)
- PWR\_SNSR\_IO\_TIMEOUT : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_ACCESS : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_BUSY : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_INTERRUPTED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_INVALID\_PARAM : [PwrSnsrLib.h](#)

- PWR\_SNSR\_LIBUSB\_ERROR\_IO : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_NO\_DEVICE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_NO\_MEM : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_NOT\_FOUND : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_NOT\_SUPPORTED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_OTHER : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_OVERFLOW : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_PIPE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_TIMEOUT : [PwrSnsrLib.h](#)
- PWR\_SNSR\_MODEL\_NOT\_SUPPORTED : [PwrSnsrLib.h](#)
- PwrSnsr\_Abort() : [PwrSnsrLib.h](#)
- PwrSnsr\_AcquireMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_AdvanceReadIndex() : [PwrSnsrLib.h](#)
- PwrSnsr\_Clear() : [PwrSnsrLib.h](#)
- PwrSnsr\_ClearBuffer() : [PwrSnsrLib.h](#)
- PwrSnsr\_ClearError() : [PwrSnsrLib.h](#)
- PwrSnsr\_ClearMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_ClearUserCal() : [PwrSnsrLib.h](#)
- PwrSnsr\_close() : [PwrSnsrLib.h](#)
- PwrSnsr\_EnableCapturePriority() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchAllMultiPulse() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchArrayMarkerPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCCDFPercent() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCCDFPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCCDFTrace() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCursorPercent() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCursorPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCWArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCWPower() : [PwrSnsrLib.h](#)

- PwrSnsr\_FetchDistal() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchDutyCycle() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchEdgeDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchExtendedWaveform() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchFallTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIEEEBottom() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIEEETop() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalFilteredMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalFilteredMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalMaxAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalMinAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalPkToAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerAverage() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerDelta() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerRatio() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerRDelta() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerRRatio() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMesial() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchOfftime() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchOvershoot() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPeriod() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPowerArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPRF() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchProximal() : [PwrSnsrLib.h](#)

- PwrSnsr\_FetchPulseCycleAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPulseOnAverage() : [PwrSnsrLib.h](#)
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- PwrSnsrTriggerSourceChannel6 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel7 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel8 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel9 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceEnum : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceExternal : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceIndependent : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusAcquiringNew : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusAutoTrig : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusEnum : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusFreerun : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusPretrig : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusRunning : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusStopped : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusTriggered : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusWaiting : [PwrSnsrLib.h](#)
- PwrSnsrTrigOutModeEnum : [PwrSnsrLib.h](#)
- PwrSnsrUnitsdBm : [PwrSnsrLib.h](#)
- PwrSnsrUnitsDBMV : [PwrSnsrLib.h](#)
- PwrSnsrUnitsDBUV : [PwrSnsrLib.h](#)
- PwrSnsrUnitsDBV : [PwrSnsrLib.h](#)
- PwrSnsrUnitsEnum : [PwrSnsrLib.h](#)
- PwrSnsrUnitsvolts : [PwrSnsrLib.h](#)
- PwrSnsrUnitswatts : [PwrSnsrLib.h](#)

## 2.2.2 Functions

# Power Sensor Library

- PwrSnsr\_Abort() : [PwrSnsrLib.h](#)
- PwrSnsr\_AcquireMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_AdvanceReadIndex() : [PwrSnsrLib.h](#)
- PwrSnsr\_Clear() : [PwrSnsrLib.h](#)
- PwrSnsr\_ClearBuffer() : [PwrSnsrLib.h](#)
- PwrSnsr\_ClearError() : [PwrSnsrLib.h](#)
- PwrSnsr\_ClearMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_ClearUserCal() : [PwrSnsrLib.h](#)
- PwrSnsr\_close() : [PwrSnsrLib.h](#)
- PwrSnsr\_EnableCapturePriority() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchAllMultiPulse() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchArrayMarkerPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCCDFPercent() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCCDFPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCCDFTrace() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCursorPercent() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCursorPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCWArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchCWPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchDistal() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchDutyCycle() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchEdgeDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchExtendedWaveform() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchFallTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIEEEBottom() : [PwrSnsrLib.h](#)

- PwrSnsr\_FetchIEETop() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalFilteredMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalFilteredMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalMaxAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalMinAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchIntervalPkToAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerAverage() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerDelta() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerRatio() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerRDelta() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMarkerRRatio() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchMesial() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchOfftime() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchOvershoot() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPeriod() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPowerArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPRF() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchProximal() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPulseCycleAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPulseOnAverage() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchPulsePeak() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchRiseTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchStatMeasurementArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchTimeArray() : [PwrSnsrLib.h](#)

- PwrSnsr\_FetchWaveform() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchWaveformMinMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_FetchWidth() : [PwrSnsrLib.h](#)
- PwrSnsr\_FindResources() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetAcqStatusArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetAttenuation() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetAverage() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetBandwidth() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetBufferedAverageMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetBufferedMeasurementsAvailable() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetCalFactor() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetCalFactors() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetCapture() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetCCDFTraceCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetChannelByIndex() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetChannelCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetChanTraceCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetContinuousCapture() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetCurrentTemp() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetDiagStatusArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetDistal() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetDongleSerialNumber() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetDuration() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetDurations() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetEnabled() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetEndDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetEndGate() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetEndQual() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetError() : [PwrSnsrLib.h](#)

- PwrSnsr\_GetExpirationDate() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetExternalSkew() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetFactoryCalDate() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetFetchLatency() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetFilterState() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetFilterTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetFirmwareVersion() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetFpgaVersion() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetFrequency() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetGateMode() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetGating() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetHorizontalOffset() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetHorizontalScale() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetImpedance() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetInitiateContinuous() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetInternalSkew() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetIsAvailable() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetIsAvgSensor() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetIsRunning() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetManufactureDate() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMarkerPixelPosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMarkerTimePosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMaxFreqHighBandwidth() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMaxFreqLowBandwidth() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMaxMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMaxTimebase() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMeasBuffEnabled() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMeasurementsAvailable() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMemChanArchive() : [PwrSnsrLib.h](#)

- PwrSnsr\_GetMesial() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMinFreqHighBandwidth() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMinFreqLowBandwidth() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMinimumSupportedFirmware() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMinimumTrig() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetMinMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetModel() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetNumberOfCals() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetOffsetdB() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetOverRan() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetPeakHoldDecay() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetPeakHoldTracking() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetPeakPowerMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetPeakPowerMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetPercentPosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetPeriod() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetPowerPosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetProximal() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetPulseUnits() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetRdgsEnableFlag() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetReadingPeriod() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetReturnCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetSequenceNumbers() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetSerialNumber() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetSessionCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetSlaveSkew() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetStartDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetStartGate() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetStartMode() : [PwrSnsrLib.h](#)

- PwrSnsr\_GetStartQual() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetStartTimes() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetSweepTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTempComp() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTermAction() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTermCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTermTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTimebase() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTimedOut() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTimeOut() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTimePerPoint() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTimespan() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTraceStartTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigHoldoff() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigHoldoffMode() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigLevel() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigMode() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigPosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigSlope() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigSource() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigStatus() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetTrigVernier() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetUnits() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetVerticalCenter() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetVerticalScale() : [PwrSnsrLib.h](#)
- PwrSnsr\_GetWriteProtection() : [PwrSnsrLib.h](#)
- PwrSnsr\_init() : [PwrSnsrLib.h](#)
- PwrSnsr\_InitiateAquisition() : [PwrSnsrLib.h](#)

- PwrSnsr\_IsLicenseDongleConnected() : [PwrSnsrLib.h](#)
- PwrSnsr\_LoadMemChanFromArchive() : [PwrSnsrLib.h](#)
- PwrSnsr\_MeasurePower() : [PwrSnsrLib.h](#)
- PwrSnsr\_MeasureVoltage() : [PwrSnsrLib.h](#)
- PwrSnsr\_QueryAverageMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_QueryDurations() : [PwrSnsrLib.h](#)
- PwrSnsr\_QueryMaxMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_QueryMinMeasurements() : [PwrSnsrLib.h](#)
- PwrSnsr\_QuerySequenceNumbers() : [PwrSnsrLib.h](#)
- PwrSnsr\_QueryStartTimes() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadArrayMarkerPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadByteArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadControl() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadCWArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadCWPower() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadDutyCycle() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadEdgeDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadFallTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIEEEBottom() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIEETop() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIntervalAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIntervalFilteredMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIntervalFilteredMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIntervalMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIntervalMaxAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIntervalMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIntervalMinAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadIntervalPkToAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadMarkerAverage() : [PwrSnsrLib.h](#)

- PwrSnsr\_ReadMarkerDelta() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadMarkerMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadMarkerMin() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadMarkerRatio() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadMarkerRDelta() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadMarkerRRatio() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadOfftime() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadOvershoot() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadPeriod() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadPowerArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadPRF() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadPulseCycleAvg() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadPulseOnAverage() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadPulsePeak() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadRiseTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadSCPI() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadSCPIBytes() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadSCPIFromNamedParser() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadTimeArray() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadWaveform() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadWaveformMinMax() : [PwrSnsrLib.h](#)
- PwrSnsr\_ReadWidth() : [PwrSnsrLib.h](#)
- PwrSnsr\_reset() : [PwrSnsrLib.h](#)
- PwrSnsr\_ResetContinuousCapture() : [PwrSnsrLib.h](#)
- PwrSnsr\_SaveToMemoryChannel() : [PwrSnsrLib.h](#)
- PwrSnsr\_SaveUserCal() : [PwrSnsrLib.h](#)
- PwrSnsr\_self\_test() : [PwrSnsrLib.h](#)
- PwrSnsr\_SendSCPIBytes() : [PwrSnsrLib.h](#)
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- PwrSnsr\_SendSCPIToNamedParser() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetAverage() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetBandwidth() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetCalFactor() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetCapture() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetCCDFTraceCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetContinuousCapture() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetDistal() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetDuration() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetEnabled() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetEndDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetEndGate() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetEndQual() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetExternalSkew() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetFetchLatency() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetFilterState() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetFilterTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetFrequency() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetGateMode() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetGating() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetHorizontalOffset() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetHorizontalScale() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetInitiateContinuous() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetInternalSkew() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetMarkerPixelPosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetMarkerTimePosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetMeasBuffEnabled() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetMesial() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetOffsetdB() : [PwrSnsrLib.h](#)

- PwrSnsr\_SetPeakHoldDecay() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetPeakHoldTracking() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetPercentPosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetPeriod() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetPowerPosition() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetProximal() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetPulseUnits() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetRdgsEnableFlag() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetReturnCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetSessionCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetSessionTimeout() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetSlaveSkew() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetStartDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetStartGate() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetStartMode() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetStartQual() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTempComp() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTermAction() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTermCount() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTermTime() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTimebase() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTimeOut() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTimespan() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTrigDelay() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTrigHoldoff() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTrigHoldoffMode() : [PwrSnsrLib.h](#)
- PwrSnsr\_SetTrigLevel() : [PwrSnsrLib.h](#)
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- PwrSnsr\_SetTrigPosition() : [PwrSnsrLib.h](#)
  - PwrSnsr\_SetTrigSlope() : [PwrSnsrLib.h](#)
  - PwrSnsr\_SetTrigSource() : [PwrSnsrLib.h](#)
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  - PwrSnsr\_SetUnits() : [PwrSnsrLib.h](#)
  - PwrSnsr\_SetVerticalCenter() : [PwrSnsrLib.h](#)
  - PwrSnsr\_SetVerticalScale() : [PwrSnsrLib.h](#)
  - PwrSnsr\_SetWriteProtection() : [PwrSnsrLib.h](#)
  - PwrSnsr\_StartAcquisition() : [PwrSnsrLib.h](#)
  - PwrSnsr\_StatModeReset() : [PwrSnsrLib.h](#)
  - PwrSnsr\_Status() : [PwrSnsrLib.h](#)
  - PwrSnsr\_StopAcquisition() : [PwrSnsrLib.h](#)
  - PwrSnsr\_Write() : [PwrSnsrLib.h](#)
  - PwrSnsr\_Zero() : [PwrSnsrLib.h](#)
  - PwrSnsr\_ZeroQuery() : [PwrSnsrLib.h](#)
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### 2.2.3 Typedefs

## Power Sensor Library

- PulseInfo : [PwrSnsrLib.h](#)
- PwrSnsrAcquisitionStatusEnum : [PwrSnsrLib.h](#)
- PwrSnsrBandwidthEnum : [PwrSnsrLib.h](#)
- PwrSnsrCondCodeEnum : [PwrSnsrLib.h](#)
- PwrSnsrErrorCodesEnum : [PwrSnsrLib.h](#)
- PwrSnsrFilterStateEnum : [PwrSnsrLib.h](#)
- PwrSnsrHoldoffModeEnum : [PwrSnsrLib.h](#)
- PwrSnsrMarkerNumberEnum : [PwrSnsrLib.h](#)

- PwrSnsrMeasBuffGateEnum : [PwrSnsrLib.h](#)
  - PwrSnsrMeasBuffStartModeEnum : [PwrSnsrLib.h](#)
  - PwrSnsrMeasBuffStopReasonEnum : [PwrSnsrLib.h](#)
  - PwrSnsrPulseUnitsEnum : [PwrSnsrLib.h](#)
  - PwrSnsrRdgsEnableFlag : [PwrSnsrLib.h](#)
  - PwrSnsrStatGatingEnum : [PwrSnsrLib.h](#)
  - PwrSnsrTermActionEnum : [PwrSnsrLib.h](#)
  - PwrSnsrTriggerModeEnum : [PwrSnsrLib.h](#)
  - PwrSnsrTriggerPositionEnum : [PwrSnsrLib.h](#)
  - PwrSnsrTriggerSlopeEnum : [PwrSnsrLib.h](#)
  - PwrSnsrTriggerSourceEnum : [PwrSnsrLib.h](#)
  - PwrSnsrTriggerStatusEnum : [PwrSnsrLib.h](#)
  - PwrSnsrTrigOutModeEnum : [PwrSnsrLib.h](#)
  - PwrSnsrUnitsEnum : [PwrSnsrLib.h](#)
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#### 2.2.4 Enumerations

## Power Sensor Library

- PwrSnsrAcquisitionStatusEnum : [PwrSnsrLib.h](#)
- PwrSnsrBandwidthEnum : [PwrSnsrLib.h](#)
- PwrSnsrCondCodeEnum : [PwrSnsrLib.h](#)
- PwrSnsrErrorCodesEnum : [PwrSnsrLib.h](#)
- PwrSnsrFilterStateEnum : [PwrSnsrLib.h](#)
- PwrSnsrHoldoffModeEnum : [PwrSnsrLib.h](#)
- PwrSnsrMarkerNumberEnum : [PwrSnsrLib.h](#)
- PwrSnsrMeasBuffGateEnum : [PwrSnsrLib.h](#)
- PwrSnsrMeasBuffStartModeEnum : [PwrSnsrLib.h](#)

- PwrSnsrMeasBuffStopReasonEnum : [PwrSnsrLib.h](#)
- PwrSnsrPulseUnitsEnum : [PwrSnsrLib.h](#)
- PwrSnsrRdgsEnableFlag : [PwrSnsrLib.h](#)
- PwrSnsrStatGatingEnum : [PwrSnsrLib.h](#)
- PwrSnsrTermActionEnum : [PwrSnsrLib.h](#)
- PwrSnsrTriggerModeEnum : [PwrSnsrLib.h](#)
- PwrSnsrTriggerPositionEnum : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSlopeEnum : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceEnum : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusEnum : [PwrSnsrLib.h](#)
- PwrSnsrTrigOutModeEnum : [PwrSnsrLib.h](#)
- PwrSnsrUnitsEnum : [PwrSnsrLib.h](#)

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## 2.2.5 Enumerator

# Power Sensor Library

- PWR\_SNSR\_ERROR\_ALREADY\_INITIALIZED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_INVALID\_SESSION\_HANDLE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_NOT\_INITIALIZED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_NULL\_POINTER : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_OPERATION\_PENDING : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_OUT\_OF\_MEMORY : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_RESET\_FAILED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_RESOURCE\_UNKNOWN : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_STATUS\_NOT\_AVAILABLE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_ERROR\_UNEXPECTED\_RESPONSE : [PwrSnsrLib.h](#)

- PWR\_SNSR\_INV\_PARAMETER : [PwrSnsrLib.h](#)
- PWR\_SNSR\_IO\_GENERAL : [PwrSnsrLib.h](#)
- PWR\_SNSR\_IO\_TIMEOUT : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_ACCESS : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_BUSY : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_INTERRUPTED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_INVALID\_PARAM : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_IO : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_NO\_DEVICE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_NO\_MEM : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_NOT\_FOUND : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_NOT\_SUPPORTED : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_OTHER : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_OVERFLOW : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_PIPE : [PwrSnsrLib.h](#)
- PWR\_SNSR\_LIBUSB\_ERROR\_TIMEOUT : [PwrSnsrLib.h](#)
- PWR\_SNSR\_MODEL\_NOT\_SUPPORTED : [PwrSnsrLib.h](#)
- PwrSnsrAcqComplete : [PwrSnsrLib.h](#)
- PwrSnsrAcqInProgress : [PwrSnsrLib.h](#)
- PwrSnsrAcqStatusUnknown : [PwrSnsrLib.h](#)
- PwrSnsrAvgEnable : [PwrSnsrLib.h](#)
- PwrSnsrBandwidthHigh : [PwrSnsrLib.h](#)
- PwrSnsrBandwidthLow : [PwrSnsrLib.h](#)
- PwrSnsrCondCodeError : [PwrSnsrLib.h](#)
- PwrSnsrCondCodeMeasurementStopped : [PwrSnsrLib.h](#)
- PwrSnsrCondCodeNormal : [PwrSnsrLib.h](#)
- PwrSnsrCondCodeOverrange : [PwrSnsrLib.h](#)
- PwrSnsrCondCodeUnderrange : [PwrSnsrLib.h](#)
- PwrSnsrDurationEnable : [PwrSnsrLib.h](#)

- PwrSnsrFilterStateAuto : [PwrSnsrLib.h](#)
- PwrSnsrFilterStateOff : [PwrSnsrLib.h](#)
- PwrSnsrFilterStateOn : [PwrSnsrLib.h](#)
- PwrSnsrHoldoffModeGap : [PwrSnsrLib.h](#)
- PwrSnsrHoldoffModeNormal : [PwrSnsrLib.h](#)
- PwrSnsrMarkerNumberMarker1 : [PwrSnsrLib.h](#)
- PwrSnsrMarkerNumberMarker2 : [PwrSnsrLib.h](#)
- PwrSnsrMaxEnable : [PwrSnsrLib.h](#)
- PwrSnsrMinEnable : [PwrSnsrLib.h](#)
- PwrSnsrPulseUnitsVolts : [PwrSnsrLib.h](#)
- PwrSnsrPulseUnitsWatts : [PwrSnsrLib.h](#)
- PwrSnsrSequenceEnable : [PwrSnsrLib.h](#)
- PwrSnsrStartTimeEnable : [PwrSnsrLib.h](#)
- PwrSnsrStatGatingFreeRun : [PwrSnsrLib.h](#)
- PwrSnsrStatGatingMarkers : [PwrSnsrLib.h](#)
- PwrSnsrTermActionDecimate : [PwrSnsrLib.h](#)
- PwrSnsrTermActionRestart : [PwrSnsrLib.h](#)
- PwrSnsrTermActionStop : [PwrSnsrLib.h](#)
- PwrSnsrTriggerModeAuto : [PwrSnsrLib.h](#)
- PwrSnsrTriggerModeAutoLevel : [PwrSnsrLib.h](#)
- PwrSnsrTriggerModeNormal : [PwrSnsrLib.h](#)
- PwrSnsrTriggerPositionLeft : [PwrSnsrLib.h](#)
- PwrSnsrTriggerPositionMiddle : [PwrSnsrLib.h](#)
- PwrSnsrTriggerPositionRight : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSlopeNegative : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSlopePositive : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel1 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel10 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel11 : [PwrSnsrLib.h](#)

- PwrSnsrTriggerSourceChannel12 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel13 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel14 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel15 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel16 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel2 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel3 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel4 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel5 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel6 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel7 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel8 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceChannel9 : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceExternal : [PwrSnsrLib.h](#)
- PwrSnsrTriggerSourceIndependent : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusAcquiringNew : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusAutoTrig : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusFreerun : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusPretrig : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusRunning : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusStopped : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusTriggered : [PwrSnsrLib.h](#)
- PwrSnsrTriggerStatusWaiting : [PwrSnsrLib.h](#)
- PwrSnsrUnitsdBm : [PwrSnsrLib.h](#)
- PwrSnsrUnitsDBMV : [PwrSnsrLib.h](#)
- PwrSnsrUnitsDBUV : [PwrSnsrLib.h](#)
- PwrSnsrUnitsDBV : [PwrSnsrLib.h](#)
- PwrSnsrUnitsvolts : [PwrSnsrLib.h](#)
- PwrSnsrUnitswatts : [PwrSnsrLib.h](#)

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